

MN102L230

| | | |
|------------------------------------|--|-------------------|
| Type | MN102L230 | |
| ROM (x8-bit / x16-bit) | Maximum 16M in external total (Control register, Inbuilt RAM, Character multiplex I/F space, VRAM, DRAM, Reserve Space included) | |
| RAM (x16-bit) | 2K | |
| Minimum Instruction Execution Time | 100ns (at 4.75 to 5.25V, 20MHz) | |
| Interrupts | External (4 lines) Internal (6 lines) Timer x 2, A/D x 1, TV peripheral block x 1, Watchdog x 1, NMI x 1 TV peripheral block internal interrupt OSD x 4, Serial x 2, I ² C x 1, MUSE x 4, Remote Control x 5 | |
| Timer Counter | Timer Counter 10, 11 : 16-bit x 2 (1000-division down counter) Clock Source . 1/ (1 to 256) of System Clock Interrupt Source . Underflow of Timer Counter 10, 11 Watchdog 17-bit x 1 | |
| Serial Interface | Serial 0 : 8-bit x 1 (Transmission / Reception of arbitrary bit length, Transfer direction of MSB / LSB selectable, Clock Polarity selectable, Start Condition function) Clock Source 625k, 312 5k, 156 3k, 104 2k, 52 1k, 39 1k, 26 0kHz (at OSC=20MHz) | |
| I ² C x 1 | For multi master mode, Bus line (output) has 2 systems Clock Source 89 3k, 78 1k, 62 5k, 52 1k, 44 6k, 39.1kHz (at OSC=20MHz) | |
| MUSE Serial Bus | Responds to arbitrary byte-length transfer, Parity Error, Acknowledge error detection function Clock Source 156 3k, 104 2k, 78 1k, 52 1k, 39 1k, 26 0kHz (at OSC=20MHz) | |
| I/O Pins | I/O | 24 • Common use 2 |
| A/D Inputs | 8-bit x 8ch (with S/H) | |
| D/A Inputs | 4-bit x 3ch (Analog R, G, B Output) | |
| Special Ports | Remote Control Reception, Character multiplex LSI (MN83601) I/F | |
| CRTC | Bit map OSD Packed pixel (4-bit / pixels) method, internal 32 color pallet, 16 colors simultaneously displayed per field, horizontal pixel width 512 to 840 pixels (when display covers entire screen within 28 µs / 32 µs) | |
| Notes | VRAM, DRAM Refresh Controller, Remote control input discriminant circuit built-in | |
| Package | QFP160-P-2828B | |

Electrical Characteristics

A/D, D/A Characteristics

| Parameter | Symbole | Condition | Limit | Unit | |
|-----------------------------------|---------|---|-------|------|----------|
| | | | min | typ | max |
| A/D Conversion Absolute Error | | ADVDD=5V, ADVSS=0V | | | ±5 LSB |
| A/D Conversion Time | | OSC=20MHz | 40 | | μs |
| A/D Analog Input Voltage | VIA | | VSS | | VDD V |
| D/A Full-scale Output Current | IFS | VREF =1 2V, VRREF=1 2kΩ | 4 | 5 | 6 mA |
| D/A Output Voltage Setting Range | VO | RL=200Ω, VREF=1 2V, RREF=1 2kΩ | 0 | | 12 V |
| D/A Non-linear Error | NLE | RL=200Ω, VREF=1 2V, RREF=1 2kΩ | | | ±0.5 LSB |
| D/A Differential Non-linear Error | DNLE | RL=200Ω, VREF=1 2V, RREF=1 2kΩ | | | ±0.5 LSB |
| D/A Channel Interval Error | IFS | VREF=1 2V, RREF=1 2kΩ Error from 3-channel average IFS | | | ±3 % |

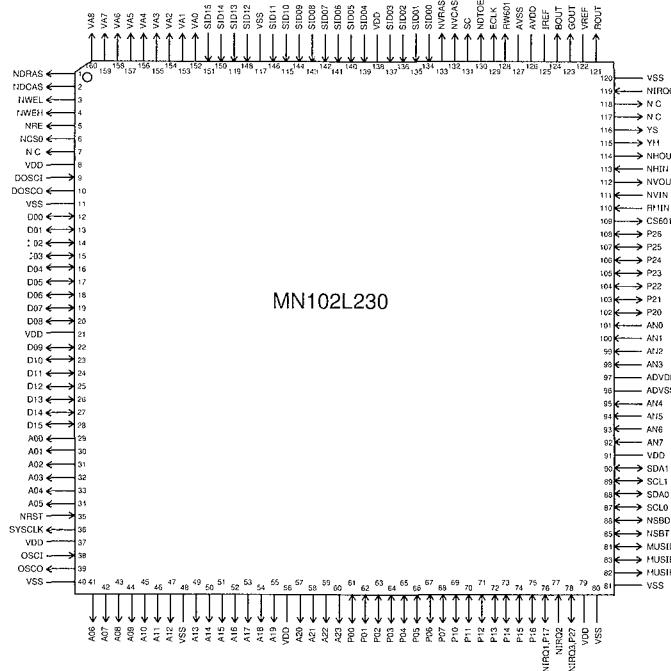
(Ta=25°C, VDD=AVDD=ADVDD=5.0V, VSS=AVSS=ADVSS=0V, fosc=20MHz)

Support Tool

In-Circuit Emulator

PX-ICE102L00 + PX-PRB102L23

Pin Assignment



QFP160-P-2828B

NC Nothing connected with pin