DS05-20860-3E

FLASH MEMORY

CMOS

8M (1M \times 8/512K \times 16) BIT

MBM29DL800TA-70/-90/-12/MBM29DL800BA-70/-90/-12

■ FEATURES

• Single 3.0 V read, program, and erase

Minimizes system level power requirements

Simultaneous operations

Read-while-Erase or Read-while-Program

• Compatible with JEDEC-standard commands

Uses same software commands as E²PROMs

• Compatible with JEDEC-standard world-wide pinouts (Pin compatible with MBM29LV800TA/BA)

48-pin TSOP(I) (Package suffix: PFTN – Normal Bend Type, PFTR – Reversed Bend Type) 48-ball FBGA (Package suffix: PBT)

- Minimum 100,000 program/erase cycles
- High performance

70 ns maximum access time

· Sector erase architecture

Two 16K byte, four 8K bytes, two 32K byte, and fourteen 64K bytes.

Any combination of sectors can be concurrently erased. Also supports full chip erase.

Boot Code Sector Architecture

T = Top sector

B = Bottom sector

Embedded Erase[™] Algorithms

Automatically pre-programs and erases the chip or any sector

• Embedded Program™ Algorithms

Automatically writes and verifies data at specified address

- Data Polling and Toggle Bit feature for detection of program or erase cycle completion
- Ready/Busy output (RY/BY)

Hardware method for detection of program or erase cycle completion

Automatic sleep mode

When addresses remain stable, automatically switch themselves to low power mode.

- Low Vcc write inhibit ≤ 2.5 V
- Erase Suspend/Resume

Suspends the erase operation to allow a read in another sector within the same device

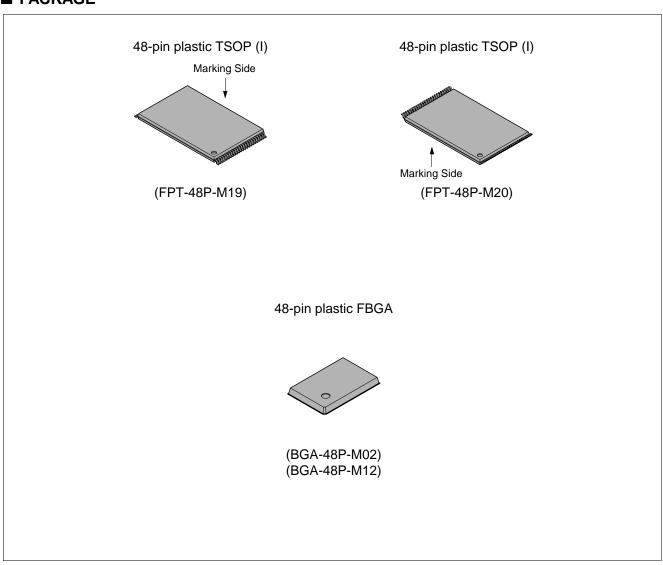
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- Sector protection
 - Hardware method disables any combination of sectors from program or erase operations
- Sector Protection Set function by Extended sector protection command
- Fast Programming Function by Extended Command
- Temporary sector unprotection

Temporary sector unprotection via the RESET pin.

■ PACKAGE



■ GENERAL DESCRIPTION

The MBM29DL800TA/BA are a 8M-bit, 3.0 V-only Flash memory organized as 1M bytes of 8 bits each or 512K words of 16 bits each. The MBM29DL800TA/BA are offered in a 48-pin TSOP(I) and 48-ball FBGA packages. These devices are designed to be programmed in-system with the standard system 3.0 V Vcc supply. 12.0 V VPP and 5.0 V Vcc are not required for write or erase operations. The devices can also be reprogrammed in standard EPROM programmers.

MBM29DL800TA/BA provides simultaneous operation which can read a data while program/erase. The simultaneous operation architecture provides simultaneous operation by dividing the memory space into two banks. The device can allow a host system to program or erase in one bank, then immediately and simultaneously read from the other bank.

The standard MBM29DL800TA/BA offer access times 70 ns and 120 ns, allowing operation of high-speed microprocessors without wait states. To eliminate bus contention the devices have separate chip enable (\overline{CE}) , write enable (\overline{WE}) , and output enable (\overline{OE}) controls.

The MBM29DL800TA/BA are pin and command set compatible with JEDEC standard E²PROMs. Commands are written to the command register using standard microprocessor write timings. Register contents serve as input to an internal state-machine which controls the erase and programming circuitry. Write cycles also internally latch addresses and data needed for the programming and erase operations. Reading data out of the devices is similar to reading from 5.0 V and 12.0 V Flash or EPROM devices.

The MBM29DL800TA/BA are programmed by executing the program command sequence. This will invoke the Embedded Program Algorithm which is an internal algorithm that automatically times the program pulse widths and verifies proper cell margin. Typically, each sector can be programmed and verified in about 0.5 seconds. Erase is accomplished by executing the erase command sequence. This will invoke the Embedded Erase Algorithm which is an internal algorithm that automatically preprograms the array if it is not already programmed before executing the erase operation. During erase, the devices automatically time the erase pulse widths and verify proper cell margin.

A sector is typically erased and verified in 1.0 second. (If already completely preprogrammed.)

The devices also feature a sector erase architecture. The sector mode allows each sector to be erased and reprogrammed without affecting other sectors. The MBM29DL800TA/BA are erased when shipped from the factory.

The devices feature single 3.0 V power supply operation for both read and write functions. Internally generated and regulated voltages are provided for the program and erase operations. A low V_{CC} detector automatically inhibits write operations on the loss of power. The end of program or erase is detected by \overline{Data} Polling of DQ_7 , by the Toggle Bit feature on DQ_6 , or the RY/ \overline{BY} output pin. Once the end of a program or erase cycle has been completed, the devices internally reset to the read mode.

Fujitsu's Flash technology combines years of EPROM and E2PROM experience to produce the highest levels of quality, reliability, and cost effectiveness. The MBM29DL800TA/BA memories electrically erase the entire chip or all bits within a sector simultaneously via Fowler-Nordhiem tunneling. The bytes/words are programmed one byte/word at a time using the EPROM programming mechanism of hot electron injection.

 $(\times 16)$

 $(8\times)$

MBM29DL800TA-70/-90/-12/MBM29DL800BA-70/-90/-12

■ FLEXIBLE SECTOR-ERASE ARCHITECTURE

- Two 16K bytes, four 8K bytes, two 32K bytes, and fourteen 64K bytes
- Individual-sector, multiple-sector, or bulk-erase capability
- Individual or multiple-sector protection is user definable.

	(×8)	(×16)
4944	FFFFFH	7FFFFH
16K byte	FBFFFH	7DFFFH
8K byte	F9FFFH	7CFFFH
8K byte	F7FFFH	7BFFFH
32K byte	EFFFFH	77FFFH
64K byte		
64K byte	DFFFFH	
64K byte	CFFFFH	67FFFH
64K byte	BFFFFH	5FFFFH
64K byte	AFFFFH	57FFFH
64K byte	9FFFFH	4FFFFH
	8FFFFH	47FFFH
64K byte	7FFFFH	3FFFFH
64K byte	6FFFFH	37FFFH
64K byte	5FFFFH	2FFFFH
64K byte	4FFFFH	
64K byte		
64K byte	3FFFFH	
64K byte	2FFFFH	17FFFH
64K byte	1FFFFH	0FFFFH
64K byte	0FFFFH	07FFFH
O-IR Dyto	00000H	00000H

MBM29SL800TD	Sector /	Architecture
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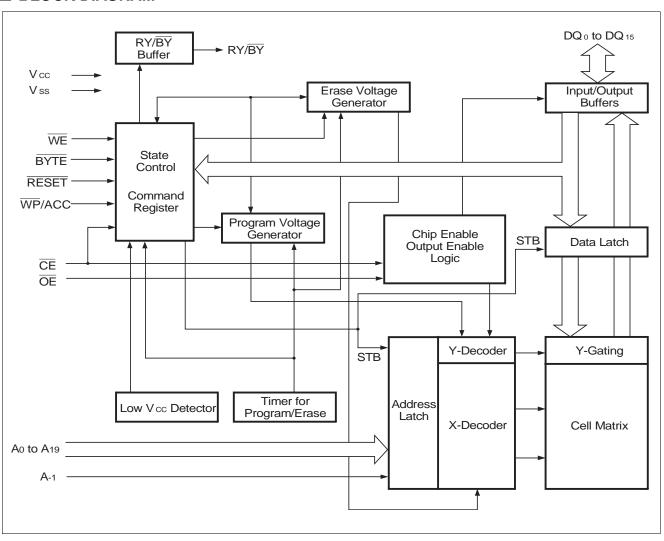
64K byte EFFFFH 7FFFH 64K byte DFFFFH 6FFFH 64K byte CFFFFH 67FFFH 64K byte BFFFFH 5FFFH 64K byte AFFFFH 57FFFH 64K byte 9FFFFH 4FFFH 64K byte 7FFFFH 3FFFFH 64K byte 6FFFFH 37FFFH 64K byte 6FFFFH 2FFFFH 64K byte 3FFFFH 1FFFFH 64K byte 3FFFFH 1FFFFH 64K byte 3FFFFH 0FFFFH 64K byte 0FFFFH 07FFFH 32K byte 0FFFFH 03FFFH 32K byte 0FFFFH 07FFFH 05FFFH 02FFFH 05FFFH 02FFFH 05FFFH 01FFFH 00000H 00000H 00000H 00000H			
64K byte 65FFFH 2FFFH 64K byte 64K byte 64K byte 64K byte 65FFFH 2FFFH 64K byte 64K byte 65FFFH 1FFFH 64K byte 65FFFH 0FFFH 67FFH 67FH 67	0.444	FFFFFH	7FFFFH
64K byte CFFFH 6FFFH 64K byte BFFFH 5FFFH 64K byte AFFFH 57FFH 64K byte 9FFFH 4FFFH 64K byte 8FFFH 47FFH 64K byte 6FFFH 37FFH 64K byte 6FFFH 2FFFH 64K byte 3FFFH 1FFFH 64K byte 3FFFH 1FFFH 64K byte 2FFFFH 0FFFH 64K byte 0FFFH 07FFH 32K byte 0FFFH 03FFH 8K byte 05FFFH 02FFH 05FFFH 02FFH 05FFFH 02FFFH 05FFFH 02FFFH 05FFFH 02FFFH	,	EFFFFH	77FFFH
64K byte BFFFH 5FFFH 64K byte AFFFFH 57FFFH 64K byte 9FFFFH 4FFFFH 64K byte 8FFFFH 47FFFH 64K byte 6FFFFH 3FFFFH 64K byte 6FFFFH 37FFFH 64K byte 5FFFFH 2FFFFH 64K byte 3FFFFH 1FFFFH 64K byte 3FFFFH 17FFFH 64K byte 2FFFFH 07FFFH 64K byte 0FFFFH 07FFFH 32K byte 07FFFH 03FFFH 8K byte 05FFFH 02FFFH 05FFFH 02FFFH 03FFFH 01FFFH	64K byte	DFFFFH	6FFFFH
64K byte 65FFFH 2FFFH 3FFFH 27FFFH 3FFFH 27FFFH 3FFFH 27FFFH 3FFFH 27FFFH 4FFFH 27FFH 4FFFH 27FFH 4FFFH 27FFH 4FFFH 27FFH 4FFFH 27FFFH 4FFFH 27FFH 4FFFH 27FFH 4FFFH 27FFFH 4FFFH 27FFH 4FFH 27FFH 4F	64K byte	CEEEEH	67FFFH
64K byte 65FFFH 2FFFH 3FFFH 27FFFH 27FFFH 27FFFH 3FFFH 4FFFH 27FFFH 4FFFH 27FFH 4FFFH 27FFFH 4FFFH 27FFH 4FFH 27FFH 4FFFH 27FFH 4FFH	64K byte	•	•
64K byte 9FFFFH 4FFFH 64K byte 8FFFFH 47FFFH 64K byte 7FFFFH 3FFFFH 64K byte 6FFFFH 37FFFH 64K byte 5FFFFH 2FFFFH 64K byte 3FFFFH 1FFFFH 64K byte 2FFFFH 17FFFH 64K byte 2FFFFH 0FFFFH 64K byte 0FFFFH 07FFFH 32K byte 07FFFH 03FFFH 8K byte 05FFFH 02FFFH 03FFFH 01FFFH 03FFFH 01FFFH	64K byte	2	
64K byte 8FFFH 47FFH 64K byte 7FFFFH 3FFFH 64K byte 6FFFH 37FFH 64K byte 5FFFFH 2FFFH 64K byte 3FFFH 1FFFFH 64K byte 2FFFFH 17FFFH 64K byte 2FFFFH 0FFFFH 64K byte 0FFFFH 07FFFH 32K byte 07FFFH 03FFFH 8K byte 05FFFH 02FFFH 05FFFH 02FFFH 03FFFH 01FFFH	64K byte	AFFFFH	57FFFH
64K byte 65FFFH 2FFFH 27FFFH 2FFFH 2FFFH 2FFFH 2FFFH 0FFFH 0FFFH 0FFFH 0FFFH 07FFFH	64K byte	9FFFFH	4FFFFH
64K byte 65FFFH 2FFFH 27FFFH 2FFFH 17FFFH 2FFFH 07FFFH 07FFFH 07FFFH 07FFFH 03FFFH	,	8FFFFH	47FFFH
64K byte 65FFFH 2FFFH 27FFFH 27FFH 27FFH 27FFFH 27FFFH 27FFFH 27FFH 27FFFH 27FFH		7FFFFH	3FFFFH
64K byte 5FFFFH 2FFFH 64K byte 4FFFFH 27FFFH 64K byte 3FFFH 1FFFFH 64K byte 2FFFFH 17FFFH 64K byte 0FFFFH 0FFFH 32K byte 07FFFH 03FFFH 8K byte 05FFFH 02FFFH 8K byte 03FFFH 01FFFH 16K byte 03FFFH 01FFFH		6FFFFH	37FFFH
64K byte 07FFFH	64K byte	5FFFFH	2FFFFH
64K byte 07FFFH	64K byte	4FFFFH	27FFFH
64K byte 64K byte 64K byte 64K byte 64K byte 0FFFFH 0FFFH 07FFFH 07FFFH 07FFFH 03FFFH 05FFFH 02FFFH 03FFFH 01FFFH 03FFFH 01FFFH	64K byte	SEEEEH	1FFFFH
64K byte 64K byte 64K byte 32K byte 07FFFH 07FFFH 07FFFH 03FFFH 05FFFH 02FFFH 03FFFH 01FFFH 03FFFH 01FFFH	64K byte	-	
64K byte 32K byte 0FFFFH 07FFFH	64K byte		
32K byte 07FFFH 03FFFH 8K byte 05FFFH 02FFFH 03FFFH 03FFFH 01FFFH	64K byte	1FFFFH	0FFFFH
8K byte 07FFFH 03FFFH 05FFFH 02FFFH 03FFFH 03FFFH 01FFFH 03FFFH 01FFFH	32K byte	0FFFFH	07FFFH
05FFFH 02FFFH 8K byte 03FFFH 01FFFH	-	07FFFH	03FFFH
16K byte 03FFFH 01FFFH	-	05FFFH	02FFFH
	-	03FFFH	01FFFH
	16K byte	00000H	00000H

MBM29SL800BD Sector Architecture

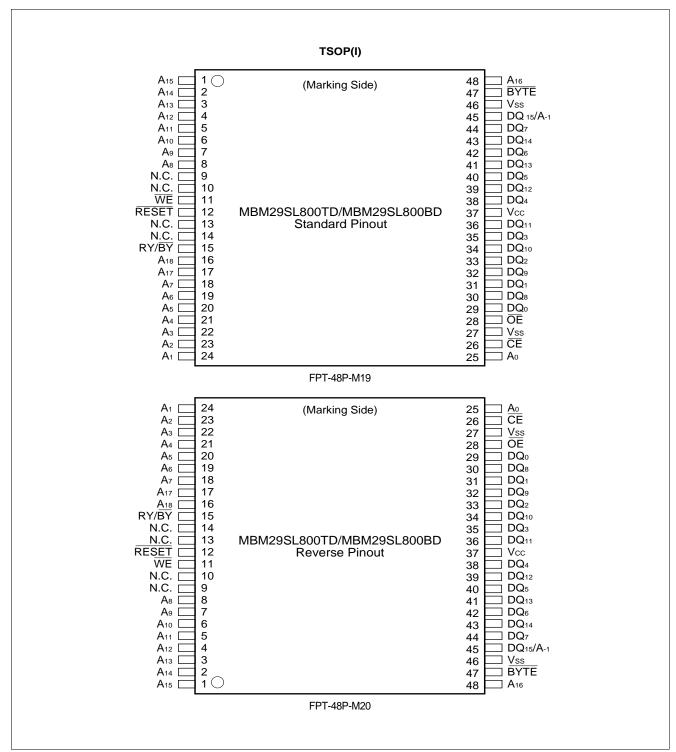
■ PRODUCT LINE UP

Part N	0.	MBM29	MBM29DL800TA/MBM29DL800BA							
Ordering Part No.	$Vcc = 3.3 \text{ V} \begin{array}{c} +0.3 \text{ V} \\ -0.3 \text{ V} \end{array}$	-70	_	_						
Ordering Fart No.	$Vcc = 3.0 \text{ V} \stackrel{+0.6 \text{ V}}{_{-0.3 \text{ V}}}$	_	-90	-12						
Max. Address Access T	ime (ns)	70	90	120						
Max. CE Access Time	(ns)	70	90	120						
Max. OE Access Time	(ns)	30	35	50						

■ BLOCK DIAGRAM

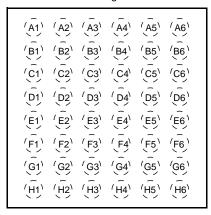


■ CONNECTION DIAGRAMS



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FBGA (Top View) Marking side



BGA-48P-M02 BGA-48P-M12

A1	Аз	A2	A ₇	А3	RY/BY	A4	WE	A5	A 9	A6	A ₁₃
B1	A ₄	B2	A ₁₇	В3	N.C.	B4	RESET	B5	A8	B6	A ₁₂
C1	A ₂	C2	A 6	C3	A 18	C4	N.C.	C5	A ₁₀	C6	A ₁₄
D1	A ₁	D2	A 5	D3	N.C.	D4	N.C.	D5	A ₁₁	D6	A 15
E1	A ₀	E2	DQ ₀	E3	DQ ₂	E4	DQ ₅	E5	DQ ₇	E6	A ₁₆
F1	CE	F2	DQ ₈	F3	DQ ₁₀	F4	DQ ₁₂	F5	DQ ₁₄	F6	BYTE
G1	ŌĒ	G2	DQ ₉	G3	DQ ₁₁	G4	Vcc	G5	DQ ₁₃	G6	DQ15/A-1
H1	Vss	H2	DQ ₁	H3	DQ ₃	H4	DQ ₄	H5	DQ ₆	H6	Vss

■ LOGIC SYMBOL

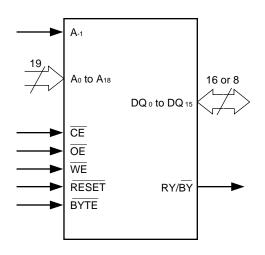


Table 1 MBM29DL800TA/BA Pin Configuration

Pin	Function
A-1, A ₀ to A ₁₈	Address Inputs
DQ ₀ to DQ ₁₅	Data Inputs/Outputs
CE	Chip Enable
ŌĒ	Output Enable
WE	Write Enable
RY/ BY	Ready/Busy Output
RESET	Hardware Reset Pin/Temporary Sector Unprotection
BYTE	Selects 8-bit or 16-bit mode
N.C.	No Internal Connection
Vss	Device Ground
Vcc	Device Power Supply

Table 2 MBM29DL800TA/BA User Bus Operations (BYTE = VIH)

Operation	CE	ŌĒ	WE	Ao	A 1	A 6	A 9	DQ ₀ to DQ ₁₅	RESET
Auto-Select Manufacturer Code (1)	L	L	Н	L	L	L	VID	Code	Н
Auto-Select Device Code (1)	L	L	Н	Н	L	L	VID	Code	Н
Read (3)	L	L	Н	Ao	A 1	A 6	A 9	D оит	Н
Standby	Н	Х	Х	Χ	Х	Х	Х	HIGH-Z	Н
Output Disable	L	Н	Н	Χ	Χ	Х	Х	HIGH-Z	Н
Write (Program/Erase)	L	Н	L	Ao	A 1	A 6	A 9	Din	Н
Enable Sector Protection (2), (4)	L	VID		L	Н	L	VID	Х	Н
Verify Sector Protection (2), (4)	L	L	Н	L	Н	L	VID	Code	Н
Temporary Sector Unprotection (5)	Х	Х	Х	Χ	Х	Х	Χ	Х	VID
Reset (Hardware)/Standby	Х	Х	Χ	Χ	Χ	Х	Χ	HIGH-Z	L

Table 3 MBM29DL800TA/BA User Bus Operations ($\overline{BYTE} = V_{\parallel}$)

Operation	CE	OE	WE	DQ ₁₅ / A-1	Ao	A 1	A 6	A 9	DQ ₀ to DQ ₇	RESET
Auto-Select Manufacturer Code (1)	L	L	Н	L	L	L	L	VID	Code	Н
Auto-Select Device Code (1)	L	L	Н	L	Н	L	L	VID	Code	Н
Read (3)	L	L	Н	A -1	Ao	A 1	A ₆	A 9	D оит	Н
Standby	Н	Х	Х	Х	Х	Х	Х	Х	HIGH-Z	Н
Output Disable	L	Н	Н	Х	Х	Х	Х	Х	HIGH-Z	Н
Write (Program/Erase)	L	Н	L	A -1	Ao	A 1	A 6	A 9	Din	Н
Enable Sector Protection (2), (4)	L	VID	T	L	L	Н	L	VID	X	Н
Verify Sector Protection (2), (4)	L	L	Н	L	L	Н	L	VID	Code	Н
Temporary Sector Unprotection (5)	Χ	Х	Х	Х	Х	Х	Х	Х	Х	VID
Reset (Hardware)/Standby	Χ	Х	Х	Х	Χ	Х	Х	Х	HIGH-Z	L

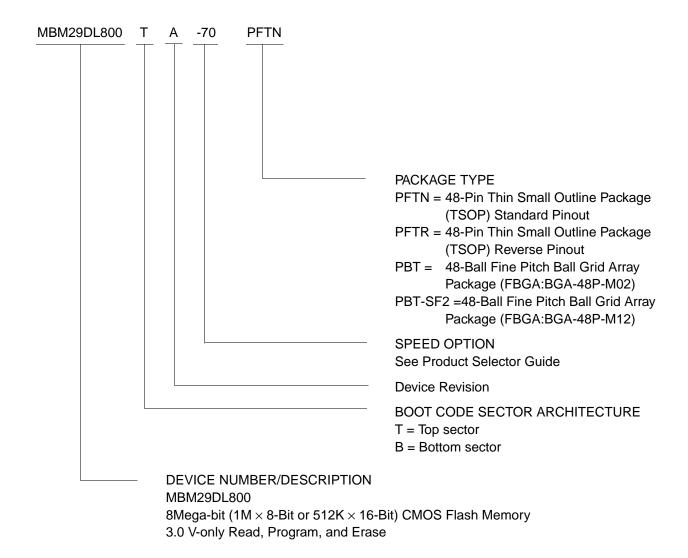
Notes: 1. Manufacturer and device codes may also be accessed via a command register write sequence. See Table 8.

- 2. Refer to the section on Sector Protection.
- 3. \overline{WE} can be V_{IL} if \overline{OE} is V_{IL} , \overline{OE} at V_{IH} initiates the write operations.
- 4. $Vcc = 3.0 V \pm 10\%$
- 5. It is also used for the extended sector protection.

■ ORDERING INFORMATION

Standard Products

Fujitsu standard products are available in several packages. The order number is formed by a combination of:



■ FUNCTIONAL DESCRIPTION

Simultaneous Operation

MBM29DL800TA/BA have feature, which is capability of reading data from one bank of memory while a program or erase operation is in progress in the other bank of memory (simultaneous operation), in addition to the conventional features (read, program, erase, erase-suspend read, and erase-suspend program). The bank selection can be selected by bank address (A₁₆ to A₁₈) with zero latency.

The MBM29DL800TA/BA have two banks which contain Bank 1 (16KB, 32KB, 8KB, 8KB, 8KB, 8KB, 8KB, 32KB, and 16KB) and Bank 2 ($64KB \times fourteen sectors$).

The simultaneous operation can not execute multi-function mode in the same bank. Table 4 shows combination to be possible for simultaneous operation.

Case	Bank 1 Status	Bank 2 Status
1	Read mode	Read mode
2	Read mode	Autoselect mode
3	Read mode	Program mode
4	Read mode	Erase mode *
5	Autoselect mode	Read mode
6	Program mode	Read mode
7	Erase mode *	Read mode

Table 4 Simultaneous Operation

Read Mode

The MBM29DL800TA/BA have two control functions which must be satisfied in order to obtain data at the outputs. $\overline{\text{CE}}$ is the power control and should be used for a device selection. $\overline{\text{OE}}$ is the output control and should be used to gate data to the output pins if a device is selected.

Address access time (t_{ACC}) is equal to the delay from stable addresses to valid output data. The chip enable access time (t_{CE}) is the delay from stable addresses and stable \overline{CE} to valid data at the output pins. The output enable access time is the delay from the falling edge of \overline{OE} to valid data at the output pins. (Assuming the addresses have been stable for at least t_{ACC} -toe time.) When reading out a data without changing addresses after power-up, it is necessary to input hardware reset or to change \overline{CE} pin from "H" or "L"

Standby Mode

There are two ways to implement the standby mode on the MBM29DL800TA/BA devices, one using both the $\overline{\text{CE}}$ and $\overline{\text{RESET}}$ pins; the other via the $\overline{\text{RESET}}$ pin only.

When using both pins, a CMOS standby mode is achieved with $\overline{\text{CE}}$ and $\overline{\text{RESET}}$ inputs both held at $Vcc \pm 0.3 \text{ V}$. Under this condition the current consumed is less than 5 μ A max. During Embedded Algorithm operation, Vcc active current (Icc2) is required even $\overline{\text{CE}}$ = "H". The device can be read with standard access time (tcE) from either of these standby modes.

When using the \overline{RESET} pin only, a CMOS standby mode is achieved with \overline{RESET} input held at $Vss \pm 0.3 \text{ V}$ ($\overline{CE} =$ "H" or "L"). Under this condition the current is consumed is less than 5 μA max. Once the \overline{RESET} pin is taken high, the device requires transparent transparen

In the standby mode the outputs are in the high impedance state, independent of the OE input.

^{*:} An erase operation may also be supended to read from or program to a sector not being erased.

Automatic Sleep Mode

There is a function called automatic sleep mode to restrain power consumption during read-out of MBM29DL800TA/BA data. This mode can be used effectively with an application requested low power consumption such as handy terminals.

To activate this mode, MBM29DL800TA/BA automatically switch themselves to low power mode when MBM29DL800TA/BA addresses remain stably during access fine of 300 ns. It is not necessary to control $\overline{\text{CE}}$, $\overline{\text{WE}}$, and $\overline{\text{OE}}$ on the mode. Under the mode, the current consumed is typically 1 μ A (CMOS Level).

During simultaneous operation, Vcc active current (lcc2) is required.

Since the data are latched during this mode, the data are read-out continuously. If the addresses are changed, the mode is canceled automatically and MBM29DL800TA/BA read-out the data for changed addresses.

Output Disable

With the \overline{OE} input at a logic high level (V_{IH}), output from the devices are disabled. This will cause the output pins to be in a high impedance state.

Autoselect

The autoselect mode allows the reading out of a binary code from the devices and will identify its manufacturer and type. This mode is intended for use by programming equipment for the purpose of automatically matching the devices to be programmed with its corresponding programming algorithm. This mode is functional over the entire temperature range of the devices.

To activate this mode, the programming equipment must force $V_{\rm ID}$ (11.5 V to 12.5 V) on address pin A_9 . Two identifier bytes may then be sequenced from the devices outputs by toggling address A_0 from $V_{\rm IL}$ to $V_{\rm IH}$. All addresses are DON'T CARES except A_0 , A_1 , and A_6 (A_{-1}). (See Tables 2 and 3.)

The manufacturer and device codes may also be read via the command register, for instances when the MBM29DL800TA/BA are erased or programmed in a system without access to high voltage on the A₉ pin. The command sequence is illustrated in Table 8. (Refer to Autoselect Command section.)

Word 0 ($A_0 = V_{IL}$) represents the manufacturer's code (Fujitsu = 04H) and word 1 ($A_0 = V_{IH}$) represents the device identifier code (MBM29DL800TA = 4AH and MBM29DL800BA = CBH for ×8 mode; MBM29DL800TA = 224AH and MBM29DL800BA = 22CBH for ×16 mode). These two bytes/words are given in the tables 5.1 and 5.2. All identifiers for manufactures and device will exhibit odd parity with DQ₇ defined as the parity bit. In order to read the proper device codes when executing the autoselect, A_1 must be V_{IL} . (See Tables 5.1 and 5.2.)

In case of applying V_{ID} on A₉, since both Bank 1 and Bank 2 enters Autoselect mode, the simultenous operation can not be executed.

Table 5 .1 MBM29DL800TA/BA Sector Protection Verify Autoselect Codes

	Туре		A ₁₂ to A ₁₈	A 6	A 1	Ao	A -1 ^{*1}	Code (HEX)
Manufacture's	Code		Х	VIL	VIL	VIL	VIL	04H
	MBM29DL800TA	Byte	Х	V.	\/	Mari	VIL	4AH
Device Code	MBW29DL800TA	Word	^	VIL	VIL	ViH	Х	224AH
Device Code	MBM29DL800BA	Byte	Х	VIL	VIL	VIH	VIL	СВН
	MIDINIZADEOOOBA	Word	^	VIL	VIL	VIH	Х	22CBH
Sector Protect	tion		Sector Addresses	VıL	VIH	VıL	VıL	01H*2

^{*1:} A-1 is for Byte mode.

Table 5 .2 Expanded Autoselect Code Table

	Туре		Code	DQ ₁₅	DQ ₁₄	DQ ₁₃	DQ ₁₂	DQ ₁₁	DQ ₁₀	DQ ₉	DQ ₈	DQ ₇	DQ ₆	DQ ₅	DQ ₄	DQ ₃	DQ ₂	DQ₁	DQ₀
Manufa		04H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	
	(B)		4AH	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	0	1	0	0	1	0	1	0
Device			224AH	0	0	1	0	0	0	1	0	0	1	0	0	1	0	1	0
Code			СВН	A-1	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	HI-Z	1	1	0	0	1	0	1	1
(W)		22CBH	0	0	1	0	0	0	1	0	1	1	0	0	1	0	1	1	
Sector	•	01H	A-1/0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	1	

(B): Byte mode(W): Word mode

^{*2:} Outputs 01H at protected sector addresses and outputs 00H at unprotected sector addresses.

Write

Device erasure and programming are accomplished via the command register. The contents of the register serve as inputs to the internal state machine. The state machine outputs dictate the function of the device.

The command register itself does not occupy any addressable memory location. The register is a latch used to store the commands, along with the address and data information needed to execute the command. The command register is written by bringing \overline{WE} to V_{IL} , while \overline{CE} is at V_{IL} and \overline{OE} is at V_{IH} . Addresses are latched on the falling edge of \overline{WE} or \overline{CE} , whichever happens later; while data is latched on the rising edge of \overline{WE} or \overline{CE} , whichever happens first. Standard microprocessor write timings are used.

Refer to AC Write Characteristics and the Erase/Programming Waveforms for specific timing parameters.

Sector Protection

The MBM29DL800TA/BA feature hardware sector protection. This feature will disable both program and erase operations in any number of sectors (0 through 21). The sector protection feature is enabled using programming equipment at the user's site. The devices are shipped with all sectors unprotected. Alternatively, Fujitsu may program and protect sectors in the factory prior to shiping the device.

To activate this mode, the programming equipment must force V_{ID} on address pin A_9 and control pin OE, (suggest $V_{ID} = 11.5 \text{ V}$), $\overline{CE} = V_{IL}$, and $A_0 = A_6 = V_{IL}$, $A_1 = V_{IH}$. The sector addresses (A_{18} , A_{17} , A_{16} , A_{15} , A_{14} , A_{13} , and A_{12}) should be set to the sector to be protected. Tables 6 and 7 define the sector address for each of the twenty two (22) individual sectors. Programming of the protection circuitry begins on the falling edge of the \overline{WE} pulse and is terminated with the rising edge of the same. Sector addresses must be held constant during the \overline{WE} pulse. See Figures 16 and 25 for sector protection waveforms and algorithm.

To verify programming of the protection circuitry, the programming equipment must force V_{ID} on address pin A_9 with \overline{CE} and \overline{OE} at V_{IL} and \overline{WE} at V_{IH} . Scanning the sector addresses (A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" code at device output DQ₀ for a protected sector. Otherwise the devices will read 00H for unprotected sector. In this mode, the lower order addresses, except for A₀, A₁, and A₆ are DON'T CARES. Address locations with A₁ = V_{IL} are reserved for Autoselect manufacturer and device codes. A₋₁ requires to apply to V_{IL} on byte mode.

It is also possible to determine if a sector is protected in the system by writing an Autoselect command. Performing a read operation at the address location XX02H, where the higher order addresses (A_{18} , A_{17} , A_{16} , A_{15} , A_{14} , A_{13} , and A_{12}) are the desired sector address will produce a logical "1" at DQ $_0$ for a protected sector. See Tables 5.1 and 5.2 for Autoselect codes.

Temporary Sector Unprotection

This feature allows temporary unprotection of previously protected sectors of the MBM29DL800TA/BA devices in order to change data. The Sector Unprotection mode is activated by setting the RESET pin to high voltage (12 V). During this mode, formerly protected sectors can be programmed or erased by selecting the sector addresses. Once the 12 V is taken away from the RESET pin, all the previously protected sectors will be protected again. See Figures 17 and 26.

RESET

Hardware Reset

The MBM29DL800TA/BA devices may be reset by driving the \overline{RESET} pin to V_{IL} . The \overline{RESET} pin has a pulse requirement and has to be kept low (V_{IL}) for at least 500 ns in order to properly reset the internal state machine. Any operation in the process of being executed will be terminated and the internal state machine will be reset to the read mode 20 μ s after the \overline{RESET} pin is driven low. Furthermore, once the \overline{RESET} pin goes high, the devices require an additional t_{RH} before it will allow read access. When the \overline{RESET} pin is low, the devices will be in the standby mode for the duration of the pulse and all the data output pins will be tri-stated. If a hardware reset occurs during a program or erase operation, the data at that particular location will be corrupted. Please note that the \overline{RESET} output signal should be ignored during the \overline{RESET} pulse. See Figure 12 for the timing diagram. Refer to Temporary Sector Unprotection for additional functionality.

Table 6 Sector Address Tables (MBM29DL800TA)

			•	Secto	r Ad	dress	5				
Bank	Sector		Bank ddres						Sector Size (Kbytes/ Kwords)	(×8) Address Range	(×16) Address Range
		A 18	A 17	A 16	A 15	A 14	A 13	A 12	•		
	SA0	0	0	0	0	Х	Х	Χ	64/32	00000H to 0FFFFH	00000H to 07FFFH
	SA1	0	0	0	1	Х	Χ	Х	64/32	10000H to 1FFFFH	08000H to 0FFFFH
	SA2	0	0	1	0	Х	Х	Х	64/32	20000H to 2FFFFH	10000H to 17FFFH
	SA3	0	0	1	1	Х	Х	Х	64/32	30000H to 3FFFFH	18000H to 1FFFFH
	SA4	0	1	0	0	Х	Х	Х	64/32	40000H to 4FFFFH	20000H to 27FFFH
	SA5	0	1	0	1	Х	Х	Х	64/32	50000H to 5FFFFH	28000H to 2FFFFH
Donk 2	SA6	0	1	1	0	Х	Х	Х	64/32	60000H to 6FFFFH	30000H to 37FFFH
Bank 2	SA7	0	1	1	1	Х	Х	Х	64/32	70000H to 7FFFFH	38000H to 3FFFFH
	SA8	1	0	0	0	Х	Χ	Χ	64/32	80000H to 8FFFFH	40000H to 47FFFH
	SA9	1	0	0	1	Х	Χ	Х	64/32	90000H to 9FFFFH	48000H to 4FFFFH
	SA10	1	0	1	0	Х	Χ	Х	64/32	A0000H to AFFFFH	50000H to 57FFFH
	SA11	1	0	1	1	Х	Χ	Х	64/32	B0000H to BFFFFH	58000H to 5FFFFH
	SA12	1	1	0	0	Χ	Х	Х	64/32	C0000H to CFFFFH	60000H to 67FFFH
	SA13	1	1	0	1	Х	Х	Х	64/32	D0000H to DFFFFH	68000H to 6FFFFH
	SA14	1	1	1	0	0	0	Χ	16/8	E0000H to E3FFFH	70000H to 71FFFH
	SA15	1	1	1	0	0	1	Χ	32/16	E4000H to E7FFFH,	72000H to 73FFFH,
	SAIS	'	•	'	U	1	0	Χ	32/10	E8000H to EBFFFH	74000H to 75FFFH
	SA16	1	1	1	0	1	1	0	8/4	EC000H to EDFFFH	76000H to 76FFFH
Bank 1	SA17	1	1	1	0	1	1	1	8/4	EE000H to EFFFFH	77000H to 77FFFH
Dalik i	SA18	1	1	1	1	0	0	0	8/4	F0000H to F1FFFH	78000H to 78FFFH
	SA19	1	1	1	1	0	0	1	8/4	F2000H to F3FFFH	79000H to 79FFFH
	SA20	1	1	1	1	0	1	Х	32/16	F4000H to F7FFFH,	7A000H to 7BFFFH,
	SAZU	'		'	_'	1	0	X	32/10	F8000H to FBFFFH	7C000H to 7DFFFH
	SA21	1	1	1	1	1	1	Χ	16/8	FC000H to FFFFFH	7E000H to 7FFFH

Note: The address range is A₁₈: A₋₁ if in byte mode ($\overline{BYTE} = V_{IL}$). The address range is A₁₈: A₀ if in word mode ($\overline{BYTE} = V_{IH}$).

Table 7 Sector Address Tables (MBM29DL800BA)

	Sect			Secto	r Ad	dres	s				
Bank	Sector		Bank ddres						Sector Size (Kbytes/ Kwords)	(×8) Address Range	(×16) Address Range
		A 18	A 17	A 16	A 15	A 14	A 13	A 12	-		
	SA21	1	1	1	1	Χ	Х	Х	64/32	F0000H to FFFFFH	78000H to 7FFFFH
	SA20	1	1	1	0	Х	Х	Х	64/32	E0000H to EFFFFH	70000H to 77FFFH
	SA19	1	1	0	1	Х	Х	Х	64/32	D0000H to DFFFFH	68000H to 6FFFFH
	SA18	1	1	0	0	Х	Х	Х	64/32	C0000H to CFFFFH	60000H to 67FFFH
	SA17	1	0	1	1	Х	Х	Х	64/32	B0000H to BFFFFH	58000H to 5FFFFH
	SA16	1	0	1	0	Х	Х	Х	64/32	A0000H to AFFFFH	50000H to 57FFFH
Book 0	SA15	1	0	0	1	Х	Х	Х	64/32	90000H to 9FFFFH	48000H to 4FFFFH
Bank 2	SA14	1	0	0	0	Х	Х	Х	64/32	80000H to 8FFFFH	40000H to 47FFFH
	SA13	0	1	1	1	Х	Х	Χ	64/32	70000H to 7FFFFH	38000H to 3FFFFH
	SA12	0	1	1	0	Х	Х	Х	64/32	60000H to 6FFFFH	30000H to 37FFFH
	SA11	0	1	0	1	Х	Х	Х	64/32	50000H to 5FFFFH	28000H to 2FFFFH
	SA10	0	1	0	0	Х	Х	Х	64/32	40000H to 4FFFFH	20000H to 27FFFH
	SA9	0	0	1	1	Х	Х	Х	64/32	30000H to 3FFFFH	18000H to 1FFFFH
	SA8	0	0	1	0	Х	Х	Х	64/32	20000H to 2FFFFH	10000H to 17FFFH
	SA7	0	0	0	1	1	1	Х	16/8	1C000H to 1FFFFH	0E000H to 0FFFFH
	CAG	0	0	0	1	1	0	Х	22/16	14000H to 17FFFH,	0A000H to 0BFFFH,
	SA6	0	0	0	1	0	1	Х	32/16	18000H to 1BFFFH	0C000H to 0DFFFH
	SA5	0	0	0	1	0	0	1	8/4	12000H to 13FFFH	09000H to 09FFFH
Donk 1	SA4	0	0	0	1	0	0	0	8/4	10000H to 11FFFH	08000H to 08FFFH
Bank 1	SA3	0	0	0	0	1	1	1	8/4	0E000H to 0FFFFH	07000H to 07FFFH
	SA2	0	0	0	0	1	1	0	8/4	0C000H to 0DFFFH	06000H to 06FFFH
	C A 4	0	0	0	0	1	0	Χ	22/16	08000H to 0BFFFH,	04000H to 05FFFH,
	SA1	0	0	0	0	0	1	Х	32/16	04000H to 07FFFH	02000H to 03FFFH
	SA0	0	0	0	0	0	0	Х	16/8	00000H to 03FFFH	00000H to 01FFFH

Note: The address range is A₁₈: A₋₁ if in byte mode ($\overline{BYTE} = V_{IL}$). The address range is A₁₈: A₀ if in word mode ($\overline{BYTE} = V_{IH}$).

Command Sequence		Bus Write Cycles Write Cycles		Bus Cycle Second Bus Write Cycle		Third Bus Write Cycle		Fourth Bus Read/Write Cycle		Fifth Bus Write Cycle		Sixth Bus Write Cycle		
		Req'd	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data	Addr.	Data
Read/Reset	Word Byte	1	XXXH	F0H	_	_	_	_	_	_	_	_	_	_
	Word		555H		2AAH		555H							
Read/Reset	Byte	3	AAAH	AAH	555H	55H	AAAH	F0H	RA	RD	_	_	_	_
Autoselect	Word	3	555H	AAH	2AAH	55H	(BA) 555H	90H	1	_	_	_	_	
	Byte		AAAH	,	555H		(BA) AAAH		_					
D	Word	4	555H	AAH	2AAH	55H	555H	A0H	PA	PD			_	
Program	Byte	4	AAAH	ААП	555H	ээп	AAAH	AUH	ΓA	PD	_			
Chin Franc	Word	6	555H	AAH	2AAH	55H	555H	80H	555H	AAH	2AAH	55H	555H	10H
Chip Erase	Byte	0	AAAH		555H	חככ	AAAH	оип	AAAH	ААП	555H	חככ	AAAH	
0	Word	6	555H	A A I I	2AAH	55H	555H	80H	555H	AAH	2AAH	EELL	SA	30H
Sector Erase	Byte	0	AAAH	ААП	555H	חככ	AAAH	оип	AAAH	ААП	555H	55H	SA	3011
Erase Susp	end	1	BA	ВОН	_			_		_	_	_	_	_
Erase Resu	ıme	1	BA	30H	_	-	_	_	_	_	_	_	_	_
Set to	Word	3	555H	AAH	2AAH	55H	555H	20H						
Fast Mode	Byte	3	AAAH	ААП	555H	ээп	AAAH	2011	_		_		_	
Fast	Word	2	XXXH	A0H	PA	PD								
Program *1	Byte		XXXH	АОП	PA	Pυ	_		_		_	_	_	
Reset from	Word	2	BA	90H	XXXH	F0H								_
Fast Mode *1	Byte		BA	901	XXXH	*3	_	_	_		_	_	_	
Extended	Word	4	VVVII	COLI	CDA	COLI	CDA	40L!	CDA	CD.				
Sector Protect*2	Byte	4	XXXH	60H	SPA	60H	SPA	40H	SPA	SD	_		_	_

Table 8 MBM29DL800TA/BA Command Definitions

- *1: This command is valid while Fast Mode.
- *2: This command is valid while RESET=VID.
- *3: This data "00H" is also acceptable.

Notes: 1. Address bits A₁₂ to A₁₈ = X = "H" or "L" for all address commands except or Program Address (PA), Sector Address (SA), and Bank Address (BA).

- 2. Bus operations are defined in Tables 2 and 3.
- 3. RA = Address of the memory location to be read
 - PA = Address of the memory location to be programmed Addresses are latched on the falling edge of the write pulse.
 - SA = Address of the sector to be erased. The combination of A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂ will uniquely select any sector.
 - BA = Bank Address (A₁₆ to A₁₈)
- 4. RD = Data read from location RA during read operation.
 - PD = Data to be programmed at location PA. Data is latched on the falling edge of write pulse.
- 5. SPA =Sector address to be protected. Set sector address (SA) and $(A_6, A_1, A_0) = (0, 1, 0)$.
 - SD = Sector protection verify data. Output 01H at protected sector addresses and output 00H at unprotected sector addresses.
- 6. The system should generate the following address patterns:
 - Word Mode: 555H or 2AAH to addresses Ao to A11
 - Byte Mode: AAAH or 555H to addresses A-1 and A0 to A11
- 7. Both Read/Reset commands are functionally equivalent, resetting the device to the read mode.

Command Definitions

Device operations are selected by writing specific address and data sequences into the command register. Writing incorrect address and data values or writing them in the improper sequence will reset the devices to the read mode. Some commands are required Bank Address (BA) input. When command sequences are inputed to bank being read, the commands have priority than reading. Table 8 defines the valid register command sequences. Note that the Erase Suspend (B0H) and Erase Resume (30H) commands are valid only while the Sector Erase operation is in progress. Moreover both Read/Reset commands are functionally equivalent, resetting the device to the read mode. Please note that commands are always written at DQ_0 to DQ_7 and DQ_8 to DQ_{15} bits are ignored.

Read/Reset Command

In order to return from Autoselect mode or Exceeded Timing Limits ($DQ_5 = 1$) to Read/Reset mode, the Read/Reset operation is initiated by writing the Read/Reset command sequence into the command register. Microprocessor read cycles retrieve array data from the memory. The devices remain enabled for reads until the command register contents are altered.

The devices will automatically power-up in the Read/Reset state. In this case, a command sequence is not required to read data. Standard microprocessor read cycles will retrieve array data. This default value ensures that no spurious alteration of the memory content occurs during the power transition. Refer to the AC Read Characteristics and Waveforms for the specific timing parameters.

Autoselect Command

Flash memories are intended for use in applications where the local CPU alters memory contents. As such, manufacture and device codes must be accessible while the devices reside in the target system. PROM programmers typically access the signature codes by raising A₉ to a high voltage. However, multiplexing high voltage onto the address lines is not generally desired system design practice.

The device contains an Autoselect command operation to supplement traditional PROM programming methodology. The operation is initiated by writing the Autoselect command sequence into the command register.

The Autoselect command sequence is initiated by first writing two unlock cycles. This is followed by a third write cycle that contains the bank address (BA) and the Autoselect command. Then the manufacture and device codes can be read from the bank, and an actual data of memory cell can be read from the another bank.

Following the command write, a read cycle from address (BA)00H retrieves the manufacture code of 04H. A read cycle from address (BA)01H for \times 16((BA)02H for \times 8) returns the device code (MBM29DL800TA = 4AH and MBM29DL800BA = CBH for \times 8 mode; MBM29DL800TA = 224AH and MBM29DL800BA = 22CBH for \times 16 mode). (See Tables 5.1 and 5.2.)

All manufacturer and device codes will exhibit odd parity with DQ $_7$ defined as the parity bit. Sector state (protection or unprotection) will be informed by address (BA)02H for ×16 ((BA)04H for ×8). Scanning the sector addresses (A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃, and A₁₂) while (A₆, A₁, A₀) = (0, 1, 0) will produce a logical "1" at device output DQ $_0$ for a protected sector. The programming verification should be performed by verify sector protection on the protected sector. (See Tables 2 and 3.)

The manufacture and device codes can be allowed reading from selected bank. To read the manufacture and device codes and sector protection status from non-selected bank, it is necessary to write Read/Reset command sequence into the register and then Autoselect command should be written into the bank to be read.

If the software (program code) for Autoselect command is stored into the Frash memory, the device and manufacture codes should be read from the other bank where is not contain the software.

To terminate the operation, it is necessary to write the Read/Reset command sequence into the register, and also to write the Autoselect command during the operation, execute it after writing Read/Reset command sequence.

Byte/Word Programming

The devices are programmed on a byte-by-byte (or word-by-word) basis. Programming is a four bus cycle operation. There are two "unlock" write cycles. These are followed by the program set-up command and data write cycles. Addresses are latched on the falling edge of \overline{CE} or \overline{WE} , whichever happens later and the data is latched on the rising edge of \overline{CE} or \overline{WE} , whichever happens first. The rising edge of \overline{CE} or \overline{WE} (whichever happens first) begins programming. Upon executing the Embedded Program Algorithm command sequence, the system is not required to provide further controls or timings. The device will automatically provide adequate internally generated program pulses and verify the programmed cell margin.

The system can determine the status of the program operation by using DQ₇ (Data Polling), DQ₆ (Toggle Bit), or RY/BY. The Data Polling and Toggle Bit must be performed at the memory location which is being programmed.

The automatic programming operation is completed when the data on DQ_7 is equivalent to data written to this bit at which time the devices return to the read mode and addresses are no longer latched. (See Table 9, Hardware Sequence Flags.) Therefore, the devices require that a valid address to the devices be supplied by the system at this particular instance of time. Hence, \overline{Data} Polling must be performed at the memory location which is being programmed.

Any commands written to the chip during this period will be ignored. If hardware reset occurs during the programming operation, it is impossible to guarantee the data are being written.

Programming is allowed in any sequence and across sector boundaries. Beware that a data "0" cannot be programmed back to a "1". Attempting to do so may either hang up the device or result in an apparent success according to the data polling algorithm but a read from Read/Reset mode will show that the data is still "0". Only erase operations can convert "0"s to "1"s.

Figure 21 illustrates the Embedded Program™ Algorithm using typical command strings and bus operations.

Chip Erase

Chip erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the chip erase command.

Chip erase does not require the user to program the device prior to erase. Upon executing the Embedded Erase Algorithm command sequence the devices will automatically program and verify the entire memory for an all zero data pattern prior to electrical erase (Preprogram function). The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using DQ_7 (\overline{Data} Polling), DQ_6 (Toggle Bit), or RY/ \overline{BY} . The chip erase begins on the rising edge of the last \overline{CE} or \overline{WE} , whichever happens first in the command sequence and terminates when the data on DQ_7 is "1" (See Write Operation Status section.) at which time the device returns to read the mode.

Chip Erase Time; Sector Erase Time × All sectors + Chip Program Time (Preprogramming)

Figure 22 illustrates the Embedded Erase™ Algorithm using typical command strings and bus operations.

Sector Erase

Sector erase is a six bus cycle operation. There are two "unlock" write cycles. These are followed by writing the "set-up" command. Two more "unlock" write cycles are then followed by the Sector Erase command. The sector address (any address location within the desired sector) is latched on the falling edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$ which ever happens later, while the command (Data=30H) is latched on the rising edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$ which happens first. After time-out of 50 μ s from the rising edge of the last sector erase command, the sector erase operation will begin.

Multiple sectors may be erased concurrently by writing the six bus cycle operations on Table 8. This sequence is followed with writes of the Sector Erase command to addresses in other sectors desired to be concurrently erased. The time between writes must be less than 50 μ s otherwise that command will not be accepted and erasure will start. It is recommended that processor interrupts be disabled during this time to guarantee this condition. The interrupts can be re-enabled after the last Sector Erase command is written. A time-out of 50 μ s from the rising edge of last $\overline{\text{CE}}$ or $\overline{\text{WE}}$ whichever happens first will initiate the execution of the Sector Erase command(s). If another falling edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$, whichever happens first occurs within the 50 μ s time-out window the timer is reset. (Monitor DQ3 to determine if the sector erase timer window is still open, see section DQ3, Sector Erase Timer.) Any command other than Sector Erase or Erase Suspend during this time-out period will reset the devices to the read mode, ignoring the previous command string. Resetting the devices once execution has begun will corrupt the data in the sector. In that case, restart the erase on those sectors and allow them to complete. (Refer to the Write Operation Status section for Sector Erase Timer operation.) Loading the sector erase buffer may be done in any sequence and with any number of sectors (0 to 21).

Sector erase does not require the user to program the devices prior to erase. The devices automatically program all memory locations in the sector(s) to be erased prior to electrical erase (Preprogram function). When erasing a sector or sectors the remaining unselected sectors are not affected. The system is not required to provide any controls or timings during these operations.

The system can determine the status of the erase operation by using DQ_7 (\overline{Data} Polling), DQ_6 (Toggle Bit), or RY/ \overline{BY} .

The sector erase begins after the 50 μ s time out from the rising edge of $\overline{\text{CE}}$ or $\overline{\text{WE}}$ whichever happens first for the last sector erase command pulse and terminates when the data on DQ7 is "1" (See Write Operation Status section.) at which time the devices return to the read mode. $\overline{\text{Data}}$ polling and Toggle Bit must be performed at an address within any of the sectors being erased.

Multiple Sector Erase Time; [Sector Erase Time + Sector Program Time (Preprogramming)] × Number of Sector Erase

In case of multiple sector erase across bank boundaries, a read from bank (read-while-erase) can not performe.

Figure 22 illustrates the Embedded Erase™ Algorithm using typical command strings and bus operations.

Erase Suspend/Resume

The Erase Suspend command allows the user to interrupt a Sector Erase operation and then perform data reads from or programs to a sector not being erased. This command is applicable ONLY during the Sector Erase operation which includes the time-out period for sector erase. The Erase Suspend command will be ignored if written during the Chip Erase operation or Embedded Program Algorithm. Writting the Erase Suspend command (B0H) during the Sector Erase time-out results in immediate termination of the time-out period and suspension of the erase operation.

Writing the Erase Resume command (30H) resumes the erase operation. The bank addresses of sector being erasing or suspending should be set when writting the Erase Suspend or Erase Resume command.

When the Erase Suspend command is written during the Sector Erase operation, the device will take a maximum of 20 μ s to suspend the erase operation. When the devices have entered the erase-suspended mode, the RY/ \overline{BY} output pin will be at Hi-Z and the DQ7 bit will be at logic "1", and DQ6 will stop toggling. The user must use the address of the erasing sector for reading DQ6 and DQ7 to determine if the erase operation has been suspended. Further writes of the Erase Suspend command are ignored.

When the erase operation has been suspended, the devices default to the erase-suspend-read mode. Reading data in this mode is the same as reading from the standard read mode except that the data must be read from sectors that have not been erase-suspended. Successively reading from the erase-suspended sector while the device is in the erase-suspend-read mode will cause DQ₂ to toggle. (See the section on DQ₂.)

After entering the erase-suspend-read mode, the user can program the device by writing the appropriate command sequence for Program. This program mode is known as the erase-suspend-program mode. Again, programming in this mode is the same as programming in the regular Program mode except that the data must be programmed to sectors that are not erase-suspended. Successively reading from the erase-suspended sector while the devices are in the erase-suspend-program mode will cause $\overline{DQ_2}$ to toggle. The end of the erase-suspended Program operation is detected by the RY/ \overline{BY} output pin, \overline{Data} polling of $\overline{DQ_7}$ or by the Toggle Bit I ($\overline{DQ_6}$) which is the same as the regular Program operation. Note that $\overline{DQ_7}$ must be read from the Program address while $\overline{DQ_6}$ can be read from any address within bank being erase-suspended.

To resume the operation of Sector Erase, the Resume command (30H) should be written to the bank being erase suspended. Any further writes of the Resume command at this point will be ignored. Another Erase Suspend command can be written after the chip has resumed erasing.

Extended Command

(1) Fast Mode

MBM29DL800TA/BA has Fast Mode function. This mode dispenses with the initial two unclock cycles required in the standard program command sequence by writing Fast Mode command into the command register. In this mode, the required bus cycle for programming is two cycles instead of four bus cycles in standard program command. (Do not write erase command in this mode.) The read operation is also executed after exiting this mode. To exit this mode, it is necessary to write Fast Mode Reset command into the command register. The first cycle must contain the bank address. (Refer to the Figure 28 Extended algorithm.) The V_{CC} active current is required even $\overline{CE} = V_{IH}$ during Fast Mode.

(2) Fast Programming

During Fast Mode, the programming can be executed with two bus cycles operation. The Embedded Program Algorithm is executed by writing program set-up command (A0H) and data write cycles (PA/PD). (Refer to the Figure 28 Extended algorithm.)

(3) Extended Sector Protection

In addition to normal sector protection, the MBM29DL800TA/BA has Extended Sector Protection as extended function. This function enable to protect sector by forcing V_{ID} on \overline{RESET} pin and write a commnad sequence. Unlike conventional procedure, it is not necessary to force V_{ID} and control timing for control pins. The only \overline{RESET} pin requires V_{ID} for sector protection in this mode. The extended sector protect requires V_{ID} on \overline{RESET} pin. With this condition, the operation is initiated by writing the set-up command (60H) into the command register. Then, the sector addresses pins (A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃ and A₁₂) and (A₆, A₁, A₀) = (0, 1, 0) should be set to the sector to be protected (recommend to set V_{IL} for the other addresses pins), and write extended sector protect command (60H). A sector is typically protected in 150 μ s. To verify programming of the protection circuitry, the sector addresses pins (A₁₈, A₁₇, A₁₆, A₁₅, A₁₄, A₁₃ and A₁₂) and (A₆, A₁, A₀) = (0, 1, 0) should be set and write a command (40H). Following the command write, a logical "1" at device output DQ₀ will produce for protected sector in the read operation. If the output data is logical "0", please repeat to write extended sector protect command (60H) again. To terminate the operation, it is necessary to set \overline{RESET} pin to V_{IH} .

Write Operation Status

Detailed in Table 9 are all the status flags that can determine the status of the bank for the current mode operation. The read operation from the bank where is not operate Embedded Algorithm returns a data of memory cell. These bits offer a method for determining whether a Embedded Algorithm is completed properly. The information on DQ_2 is address sensitive. This means that if an address from an erasing sector is consectively read, then the DQ_2 bit will toggle. However, DQ_2 will not toggle if an address from a non-erasing sector is consectively read. This allows the user to determine which sectors are erasing and which are not.

The status flag is not output from bank (non-busy bank) not executing Embedded Algorithm. For example, there is bank (busy bank) which is now executing Embedded Algorithm. When the read sequence is [1] <busy bank>, [2] <non-busy bank>, [3] <busy bank>, the DQ6 is toggling in the case of [1] and [3]. In case of [2], the data of memory cell is outputted. In the erase-suspend read mode with the same read sequence, DQ6 will not be toggled in the [1] and [3].

In the erase suspend read mode, DQ2 is toggled in the [1] and [3]. In case of [2], the data of memory cell is outputted.

		Status	DQ ₇	DQ ₆	DQ ₅	DQ ₃	DQ ₂
	Embedded F	Program Algorithm	DQ ₇	Toggle	0	0	1
	Embedded E	0	Toggle	0	1	Toggle (Note 1)	
In Progress		Erase Suspend Read (Erase Suspended Sector)	1	1	0	0	Toggle
	Erase Suspended Mode	Erase Suspend Read (Non-Erase Suspended Sector)	Data	Data	Data	Data	Data
		Erase Suspend Program (Non-Erase Suspended Sector)	DQ ₇	Toggle	0	0	1 (Note 1)
	Embedded F	Program Algorithm	ŪQ ₇	Toggle	1	0	1
Exceeded Time Limits	Embedded E	rase Algorithm	0	Toggle	1	1	N/A
	Erase Suspended Mode	Erase Suspend Program (Non-Erase Suspended Sector)	ŪQ ₇	Toggle	1	0	N/A

Table 9 Hardware Sequence Flags

- **Notes:** 1. Successive reads from the erasing or erase-suspend sector will cause DQ₂ to toggle. Reading from non-erase suspend sector address will indicate logic "1" at the DQ₂ bit.
 - 2. DQ₀ and DQ₁ are reserve pins for future use.
 - 3. DQ4 is Fujitsu internal use only.

DQ₇

Data Polling

The MBM29DL800TA/BA devices feature \overline{Data} Polling as a method to indicate to the host that the Embedded Algorithms are in progress or completed. During the Embedded Program Algorithm an attempt to read the devices will produce the complement of the data last written to DQ_7 . Upon completion of the Embedded Program Algorithm, an attempt to read the device will produce the true data last written to DQ_7 . During the Embedded Erase Algorithm, an attempt to read the device will produce a "0" at the DQ_7 output. Upon completion of the Embedded Erase Algorithm an attempt to read the device will produce a "1" at the DQ_7 output. The flowchart for \overline{Data} Polling (DQ_7) is shown in Figure 23.

For programming, the Data Polling is valid after the rising edge of fourth write pulse in the four write pulse sequence.

For chip erase and sector erase, the Data Polling is valid after the rising edge of the sixth write pulse in the six write pulse sequence. Data Polling must be performed at sector address within any of the sectors being erased and not a protected sector. Otherwise, the status may not be valid.

If a program address falls within a protected sector, \overline{Data} Polling on DQ₇ is active for approximately 1 μ s, then that bank returns to the read mode. After an erase command sequence is written, if all sectors selected for erasing are protected, \overline{Data} Polling on DQ₇ is active for approximately 100 μ s, then the bank returns to read mode.

Once the Embedded Algorithm operation is close to being completed, the MBM29DL800TA/BA data pins (DQ_7) may change asynchronously while the output enable (\overline{OE}) is asserted low. This means that the devices are driving status information on DQ_7 at one instant of time and then that byte's valid data at the next instant of time. Depending on when the system samples the DQ_7 output, it may read the status or valid data. Even if the device has completed the Embedded Algorithm operation and DQ_7 has a valid data, the data outputs on DQ_0 to DQ_6 may be still invalid. The valid data on DQ_0 to DQ_7 will be read on the successive read attempts.

The Data Polling feature is only active during the Embedded Programming Algorithm, Embedded Erase Algorithm or sector erase time-out. (See Table 9.)

See Figure 9 for the Data Polling timing specifications and diagrams.

DQ_6

Toggle Bit I

The MBM29DL800TA/BA also feature the "Toggle Bit I" as a method to indicate to the host system that the Embedded Algorithms are in progress or completed.

During an Embedded Program or Erase Algorithm cycle, successive attempts to read (\overline{OE} toggling) data from the devices will result in DQ6 toggling between one and zero. Once the Embedded Program or Erase Algorithm cycle is completed, DQ6 will stop toggling and valid data will be read on the next successive attempts. During programming, the Toggle Bit I is valid after the rising edge of the fourth write pulse in the four write pulse sequence. For chip erase and sector erase, the Toggle Bit I is valid after the rising edge of the sixth write pulse in the six write pulse sequence. The Toggle Bit I is active during the sector time out.

In programming, if the sector being written to is protected, the toggle bit will toggle for about $2\,\mu s$ and then stop toggling without the data having changed. In erase, the devices will erase all the selected sectors except for the ones that are protected. If all selected sectors are protected, the chip will toggle the toggle bit for about 100 μs and then drop back into read mode, having changed none of the data.

Either $\overline{\text{CE}}$ or $\overline{\text{OE}}$ toggling will cause the DQ $_6$ to toggle. In addition, an Erase Suspend/Resume command will cause the DQ $_6$ to toggle.

The system can use DQ_6 to determine whether a sector is actively erasing or is erase-suspended. When a bank is actively erasing (that is, the Embedded Erase Algorithm is in progress), DQ_6 toggles. When a bank enters the Erase Suspend mode, DQ_6 stops toggling. Successive read cycles during the erase-suspend-program cause DQ_6 to toggle.

To operate toggle bit function properly, $\overline{\text{CE}}$ or $\overline{\text{OE}}$ must be high when bank address is changed.

See Figure 10 for the Toggle Bit I timing specifications and diagrams.

DQ_5

Exceeded Timing Limits

 DQ_5 will indicate if the program or erase time has exceeded the specified limits (internal pulse count). Under these conditions DQ_5 will produce a "1". This is a failure condition which indicates that the program or erase cycle was not successfully completed. \overline{Data} Polling is the only operating function of the devices under this condition. The \overline{CE} circuit will partially power down the device under these conditions (to approximately 2 mA). The \overline{OE} and \overline{WE} pins will control the output disable functions as described in Tables 2 and 3.

The DQ_5 failure condition may also appear if a user tries to program a non blank location without erasing. In this case the devices lock out and never complete the Embedded Algorithm operation. Hence, the system never reads a valid data on DQ_7 bit and DQ_6 never stops toggling. Once the devices have exceeded timing limits, the DQ_5 bit will indicate a "1." Please note that this is not a device failure condition since the devices were incorrectly used. If this occurs, reset the device with command sequence.

DQ₃

Sector Erase Timer

After the completion of the initial sector erase command sequence the sector erase time-out will begin. DQ₃ will remain low until the time-out is complete. Data Polling and Toggle Bit are valid after the initial sector erase command sequence.

If \overline{Data} Polling or the Toggle Bit I indicates the device has been written with a valid erase command, DQ₃ may be used to determine if the sector erase timer window is still open. If DQ₃ is high ("1") the internally controlled erase cycle has begun; attempts to write subsequent commands to the device will be ignored until the erase operation is completed as indicated by \overline{Data} Polling or Toggle Bit I. If DQ₃ is low ("0"), the device will accept additional sector erase commands. To insure the command has been accepted, the system software should check the status of DQ₃ prior to and following each subsequent Sector Erase command. If DQ₃ were high on the second status check, the command may not have been accepted.

See Table 9: Hardware Sequence Flags.

DQ_2

Toggle Bit II

This toggle bit II, along with DQ₆, can be used to determine whether the devices are in the Embedded Erase Algorithm or in Erase Suspend.

Successive reads from the erasing sector will cause DQ_2 to toggle during the Embedded Erase Algorithm. If the devices are in the erase-suspended-read mode, successive reads from the erase-suspended sector will cause DQ_2 to toggle. When the devices are in the erase-suspended-program mode, successive reads from the byte address of the non-erase suspended sector will indicate a logic "1" at the DQ_2 bit.

 DQ_6 is different from DQ_2 in that DQ_6 toggles only when the standard program or Erase, or Erase Suspend Program operation is in progress. The behavior of these two status bits, along with that of DQ_7 , is summarized as follows:

For example, DQ₂ and DQ₆ can be used together to determine if the erase-suspend-read mode is in progress. (DQ₂ toggles while DQ₆ does not.) See also Table 9 and Figure 19.

Furthermore, DQ₂ can also be used to determine which sector is being erased. When the device is in the erase mode, DQ₂ toggles if this bit is read from an erasing sector.

To operate toggle bit function properly, $\overline{\text{CE}}$ or $\overline{\text{OE}}$ must be high when bank address is changed.

Mode	DQ ₇	DQ ₆	DQ ₂
Program	DQ 7	Toggle	1
Erase	0	Toggle	Toggle (Note)
Erase-Suspend Read (Erase-Suspended Sector)	1	1	Toggle
Erase-Suspend Program	DQ ₇	Toggle	1 (Note)

Note: Successive reads from the erasing or erase-suspend sector will cause DQ₂ to toggle. Reading from non-erase suspend sector address will indicate logic "1" at the DQ₂ bit.

RY/BY

Ready/Busy

The MBM29DL800TA/BA provide a RY/BY open-drain output pin as a way to indicate to the host system that the Embedded Algorithms are either in progress or has been completed. If the output is low, the devices are busy with either a program or erase operation. If the output is high, the devices are ready to accept any read/write or erase operation. When the RY/BY pin is low, the devices will not accept any additional program or erase commands. If the MBM29DL800TA/BA are placed in an Erase Suspend mode, the RY/BY output will be high.

During programming, the RY/BY pin is driven low after the rising edge of the fourth write pulse. During an erase operation, the RY/BY pin is driven low after the rising edge of the sixth write pulse. The RY/BY pin will indicate a busy condition during the RESET pulse. Refer to Figure 11 and 12 for a detailed timing diagram. The RY/BY pin is pulled high in standby mode.

Since this is an open-drain output, RY/BY pins can be tied together in parallel with a pull-up resistor to Vcc.

Byte/Word Configuration

The BYTE pin selects the byte (8-bit) mode or word (16-bit) mode for the MBM29DL800TA/BA devices. When this pin is driven high, the devices operate in the word (16-bit) mode. The data is read and programmed at DQ0 to DQ15. When this pin is driven low, the devices operate in byte (8-bit) mode. Under this mode, the DQ15/A-1 pin becomes the lowest address bit and DQ8 to DQ14 bits are tri-stated. However, the command bus cycle is always an 8-bit operation and hence commands are written at DQ0 to DQ7 and the DQ8 to DQ15 bits are ignored. Refer to Figures 13, 14 and 15 for the timing diagram.

Data Protection

The MBM29DL800TA/BA are designed to offer protection against accidental erasure or programming caused by spurious system level signals that may exist during power transitions. During power up the devices automatically reset the internal state machine in the Read mode. Also, with its control register architecture, alteration of the memory contents only occurs after successful completion of specific multi-bus cycle command sequences.

The devices also incorporate several features to prevent inadvertent write cycles resulting form Vcc power-up and power-down transitions or system noise.

Low Vcc Write Inhibit

To avoid initiation of a write cycle during $V_{\rm CC}$ power-up and power-down, a write cycle is locked out for $V_{\rm CC}$ less than 2.3 V (typically 2.4 V). If $V_{\rm CC}$ < $V_{\rm LKO}$, the command register is disabled and all internal program/erase circuits are disabled. Under this condition the device will reset to the read mode. Subsequent writes will be ignored until the $V_{\rm CC}$ level is greater than $V_{\rm LKO}$. It is the users responsibility to ensure that the control pins are logically correct to prevent unintentional writes when $V_{\rm CC}$ is above 2.3 V.

If Embedded Erase Algorithm is interrupted, there is possibility that the erasing sector(s) cannot be used.

Write Pulse "Glitch" Protection

Noise pulses of less than 5 ns (typical) on \overline{OE} , \overline{CE} , or \overline{WE} will not initiate a write cycle.

Logical Inhibit

Writing is inhibited by holding any one of $\overline{OE} = V_{IL}$, $\overline{CE} = V_{IH}$, or $\overline{WE} = V_{IH}$. To initiate a write cycle \overline{CE} and \overline{WE} must be a logical zero while \overline{OE} is a logical one.

Power-Up Write Inhibit

Power-up of the devices with $\overline{WE} = \overline{CE} = V_{\parallel}$ and $\overline{OE} = V_{\parallel}$ will not accept commands on the rising edge of \overline{WE} . The internal state machine is automatically reset to the read mode on power-up.

■ ABSOLUTE MAXIMUM RATINGS

Storage Temperature	–55°C to +125°C
Ambient Temperature with Power Applied	
Voltage with respect to Ground All pins except A ₉ , OE, RESET (Note 1)	0.5 V to Vcc+0.5 V
Vcc (Note 1)	0.5 V to +5.5 V
A ₉ , $\overline{\text{OE}}$, and $\overline{\text{RESET}}$ (Note 2)	–0.5 V to +13.0 V

- **Notes:** 1. Minimum DC voltage on input or I/O pins are -0.5 V. During voltage transitions, inputs may negative overshoot Vss to -2.0 V for periods of up to 20 ns. Maximum DC voltage on output and I/O pins are Vcc +0.5 V. During voltage transitions, outputs may positive overshoot to Vcc +2.0 V for periods of up to 20 ns.
 - 2. Minimum DC input voltage on A₉, \overline{OE} and \overline{RESET} pins are -0.5 V. During voltage transitions, A₉, \overline{OE} and \overline{RESET} pins may negative overshoot V_{SS} to -2.0 V for periods of up to 20 ns. Maximum DC input voltage on A₉, \overline{OE} and \overline{RESET} pins are +13.0 V which may positive overshoot to 14.0 V for periods of up to 20 ns. when V_{CC} is applied.

WARNING: Semiconductor devices can be permanently damaged by application of stress (voltage, current, temperature, etc.) in excess of absolute maximum ratings. Do not exceed these ratings.

■ RECOMMENDED OPERATING RANGES

Ambient Temperature (T _A)	40°C to +85°C
Vcc Supply Voltages	
MBM29DL800TA/BA-70	+3.0 V to +3.6 V
MBM29DL800TA/BA-90/-12	+2.7 V to +3.6 V

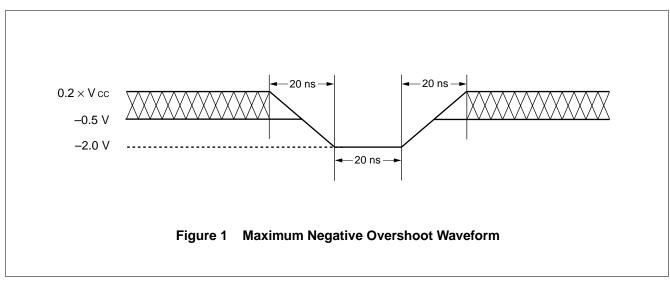
Operating ranges define those limits between which the functionality of the devices are guaranteed.

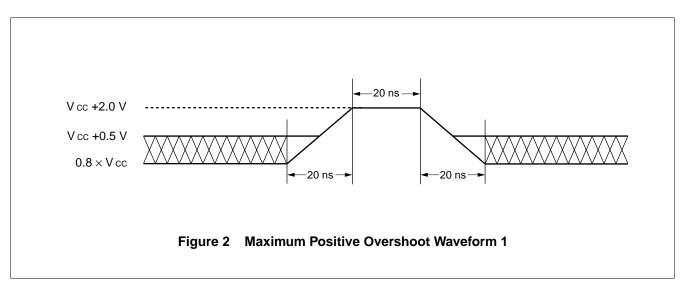
WARNING: The recommended operating conditions are required in order to ensure the normal operation of the semiconductor device. All of the device's electrical characteristics are warranted when the device is operated within these ranges.

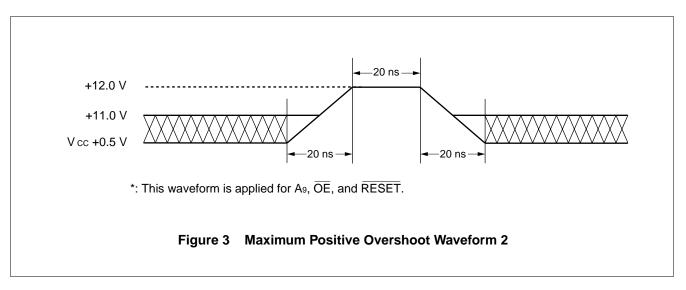
Always use semiconductor devices within their recommended operating condition ranges. Operation outside these ranges may adversely affect reliability and could result in device failure.

No warranty is made with respect to uses, operating conditions, or combinations not represented on the data sheet. Users considering application outside the listed conditions are advised to contact their FUJITSU representatives beforehand.

■ MAXIMUM OVERSHOOT







■ DC CHARACTERISTICS

Parameter Symbol	Parameter Description	Test Conditions		Min.	Max.	Unit
lu	Input Leakage Current	VIN = Vss to Vcc, Vcc = Vcc	Max.	-1.0	+1.0	μΑ
ILO	Output Leakage Current	Vout = Vss to Vcc, Vcc = Vc	c Max.	-1.0	+1.0	μΑ
Ішт	A ₉ , OE , RESET Inputs Leakage Current	Vcc = Vcc Max. A ₉ , OE, RESET = 12.5 V	_	35	μΑ	
		$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	Byte		18	mA
laa.	Ves Active Current (Note 1)	f=10 MHz	Word	_	20	IIIA
Icc1	Vcc Active Current (Note 1)	$\overline{CE} = V_{IL}, \overline{OE} = V_{IH},$	Byte		8	mA
		f=5 MHz	Word	_	10	IIIA
Icc2	Vcc Active Current (Note 2)	CE = VIL, OE = VIH			35	mA
Іссз	Vcc Current (Standby)	$\frac{V_{CC} = V_{CC} \text{ Max., } \overline{CE} = V_{CC}}{\overline{RESET}} = V_{CC} \pm 0.3 \text{ V}$	± 0.3 V,	_	5	μΑ
Icc4	Vcc Current (Standby, Reset)	Vcc = Vcc Max., RESET = Vss ± 0.3 V	_	5	μΑ	
Icc5	Vcc Current (Automatic Sleep Mode) (Note 3)	Vcc = Vcc Max.,	_	5	μΑ	
	Vcc Active Current (Note 5)	CE = VIL, OE = VIH	Byte	_	45 mA	
Icc6	(Read-While-Program)	CE = VIL, OE = VIH	Word	_	45	mA
1	Vcc Active Current (Note 5)	CE = VIL, OE = VIH	Byte	_	45	A
Icc7	(Read-While-Erase)	CE = VIL, OE = VIH	Word	_	45	mA
Icc8	Vcc Active Current (Erase-Suspend-Program)	$\overline{CE} = V_{IL}, \ \overline{OE} = V_{IH}$		_	35	mA
VIL	Input Low Level	_		-0.5	0.6	V
ViH	Input High Level	_		2.0	Vcc+0.3	V
V _{ID}	Voltage for Autoselect and Sector Protection (A ₉ , OE, RESET) (Note 4)	_	11.5	12.5	V	
Vol	Output Low Voltage Level	IoL = 4.0 mA, Vcc = Vcc Mi	n.	_	0.45	V
Voн1	Output High Voltage Level	Iон = −2.0 mA, Vcc = Vcc N	lin.	2.4	_	V
V _{OH2}	Output High Voltage Level	Іон = -100 μΑ		Vcc-0.4	_	V
VLKO	Low Vcc Lock-Out Voltage	_		2.3	2.5	V

Notes: 1. The lcc current listed includes both the DC operating current and the frequency dependent component.

- 2. Icc active while Embedded Algorithm (program or erase) is in progress.
- 3. Automatic sleep mode enables the low power mode when address remain stable for 300 ns.
- 4. Applicable for only Vcc applying.
- 5. Embedded Algorithm (program or erase) is in progress. (@5 MHz)

■ AC CHARACTERISTICS

• Read Only Operations Characteristics

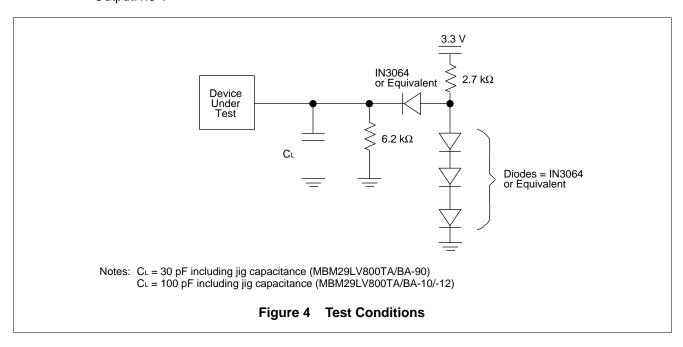
Parameter Symbols		Description	Test S	Test Setup		-90 (Note)	-12 (Note)	Unit
JEDEC	Standard	•		•		(Note)	(Note)	
t avav	t RC	Read Cycle Time	_	Min.	70	90	120	ns
tavqv	tacc	Address to Output Delay	<u>CE</u> = V _{IL} <u>OE</u> = V _{IL}	Max.	70	90	120	ns
t ELQV	t ce	Chip Enable to Output Delay	OE = VIL	Max.	90	90	120	ns
t GLQV	t oe	Output Enable to Output Delay	_	Max.	30	35	50	ns
t EHQZ	t DF	Chip Enable to Output High-Z	_	Max.	25	30	30	ns
tвнqz	t DF	Output Enable to Output High-Z	_	Max.	25	30	30	ns
taxqx	tон	Output Hold Time From Addresses, CE or OE, Whichever Occurs First	_	Min.	0	0	0	ns
_	t READY	RESET Pin Low to Read Mode	_	Max.	20	20	20	μs
_	telfl telfh	CE or BYTE Switching Low or High	_	Max.	5	5	5	ns

Note: Test Conditions:

Output Load: 1 TTL gate and 30 pF (MBM29DL800TA/BA-70) 1 TTL gate and 100 pF (MBM29DL800TA/BA-90/-12)

Input rise and fall times: 5 ns Input pulse levels: 0.0 V to 3.0 V Timing measurement reference level

Input: 1.5 V Output:1.5 V



• Write/Erase/Program Operations

Paramete	r Symbols		Description		MBM2	9DL800	TA/BA	Unit
JEDEC	Standard		Description		-70	-90	-12	Unit
tavav	twc	Write Cycle Time		Min.	70	90	120	ns
t avwl	t AS	Address Setup Time			0	0	0	ns
_	taso	Address Setup Ti Polling	me to OE Low During Toggle Bit	Min.	15	15	15	ns
twlax	t AH	Address Hold Tim	ne	Min.	45	45	50	ns
_	t aht	Address Hold Tim Toggle Bit Polling	ne from CE or OE High During	Min.	0	0	0	ns
t dvwh	tos	Data Setup Time		Min.	35	45	50	ns
t whdx	t DH	Data Hold Time		Min.	0	0	0	ns
	t	Output Enable	Read	Min.	0	0	0	ns
_	t oeh	Hold Time	Toggle and Data Polling	Min.	10	10	10	ns
_	t CEPH	CE High During T	oggle Bit Polling	Min.	20	20	25	ns
_	t oeph	OE High During T	OE High During Toggle Bit Polling			20	25	ns
t GHWL	t GHWL	Read Recover Tir	Read Recover Time Before Write			0	0	ns
t GHEL	t GHEL	Read Recover Tir	Read Recover Time Before Write			0	0	ns
t ELWL	tcs	CE Setup Time		Min.	0	0	0	ns
twlel	tws	WE Setup Time		Min.	0	0	0	ns
twheh	tсн	CE Hold Time		Min.	0	0	0	ns
t ehwh	twн	WE Hold Time		Min.	0	0	0	ns
twlwh	twp	Write Pulse Width	1	Min.	35	45	50	ns
t ELEH	t CP	CE Pulse Width		Min.	35	45	50	ns
t whwL	t wph	Write Pulse Width	ı High	Min.	25	25	30	ns
t ehel	t CPH	CE Pulse Width H	ligh	Min.	25	25	30	ns
twnwh1	twnwh1	Byte Programmin	g Operation	Тур.	8	8	8	μs
t whwh2	twhwh2	Sector Erase Ope	eration (Note 1)	Тур.	1	1	1	sec
_	tvcs	Vcc Setup Time	<u> </u>			50	50	μs
_	tvidr	Rise Time to V _{ID} (Note 2)	Min.	500	500	500	ns
_	t∨LHT	Voltage Transition	Time (Note 2)	Min.	4	4	4	μs
_	twpp	Write Pulse Width	(Note 2)	Min.	100	100	100	μs
_	toesp	OE Setup Time to	WE Active (Note 2)	Min.	4	4	4	μs

(Continued)

(Continued)

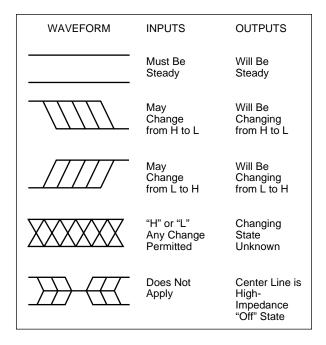
Parameter Symbols		December		MBM2	9DL800	TA/BA	– Unit
JEDEC	Standard	Description		-70	-90	-12	Unit
_	tcsp	CE Setup Time to WE Active (Note 2)	Min.	4	4	4	μs
_	t RB	Recover Time From RY/BY	Min.	0	0	0	ns
_	t RP	RESET Pulse Width	Min.	500	500	500	ns
_	t RH	RESET Hold Time Before Read	Min.	200	200	200	ns
_	t FLQZ	BYTE Switching Low to Output High-Z	Max.	30	35	50	ns
_	t FHQV	BYTE Switching High to Output Active	Min.	30	35	50	ns
_	t BUSY	Program/Erase Valid to RY/BY Delay	Max.	90	90	90	ns
_	t EOE	Delay Time from Embedded Output Enable	Max.	30	35	50	ns

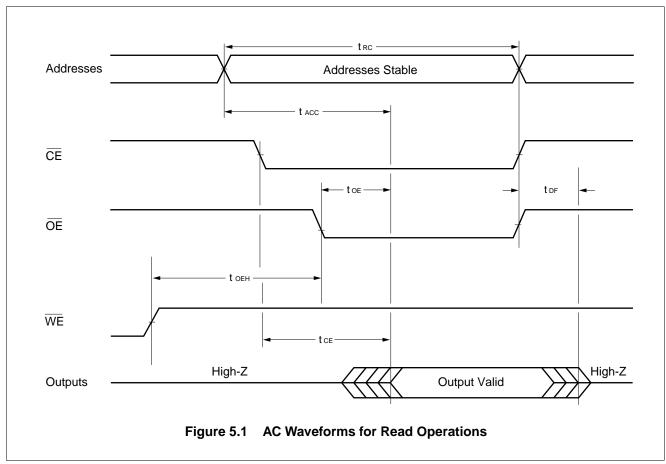
Notes: 1. This does not include the preprogramming time.

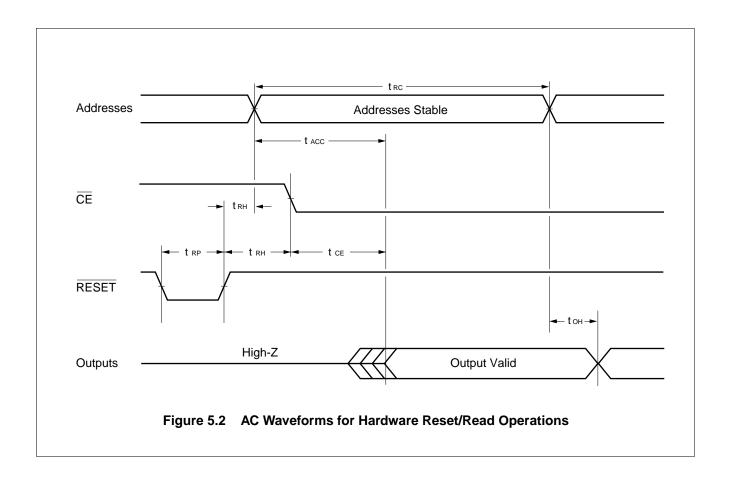
2. This timing is for Sector Protection operation.

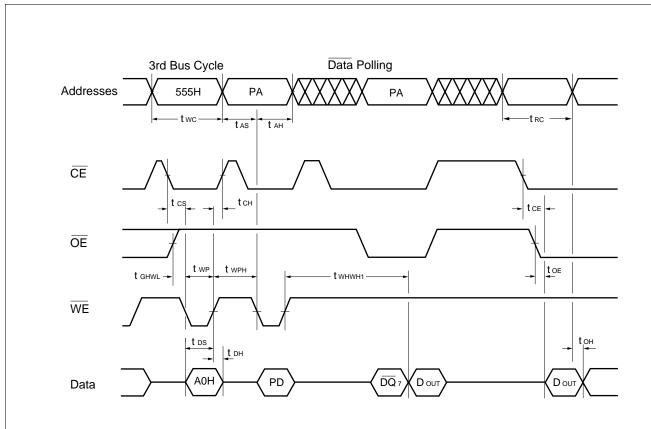
■ SWITCHING WAVEFORMS

Key to Switching Waveforms





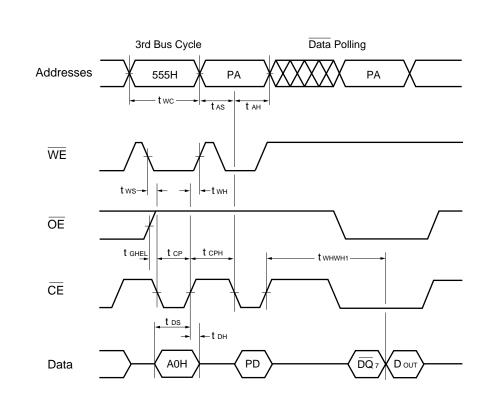




Notes: 1. PA is address of the memory location to be programmed.

- 2. PD is data to be programmed at byte address.
- 3. $\overline{DQ_7}$ is the output of the complement of the data written to the device.
- 4. Dout is the output of the data written to the device.
- 5. Figure indicates last two bus cycles out of four bus cycle sequence.
- 6. These waveforms are for the ×16 mode. (The addresses differ from ×8 mode.)

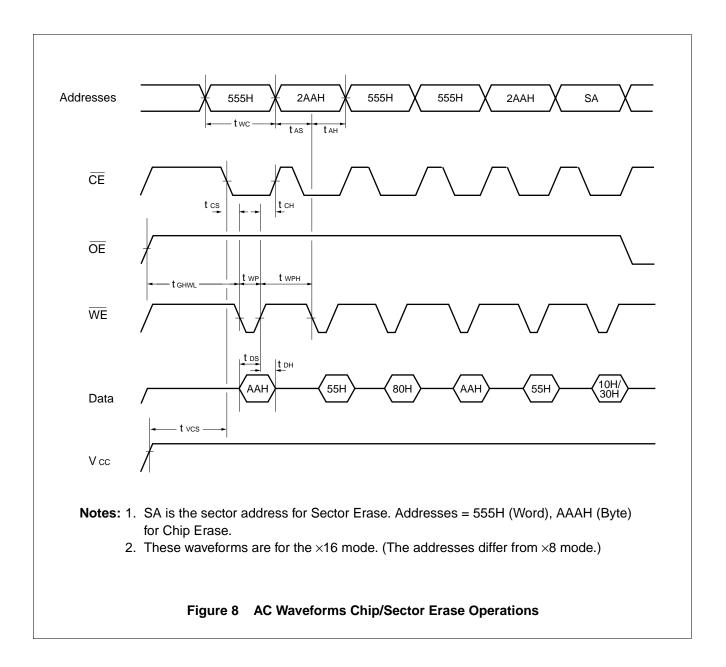
Figure 6 Alternate WE Controlled Program Operations

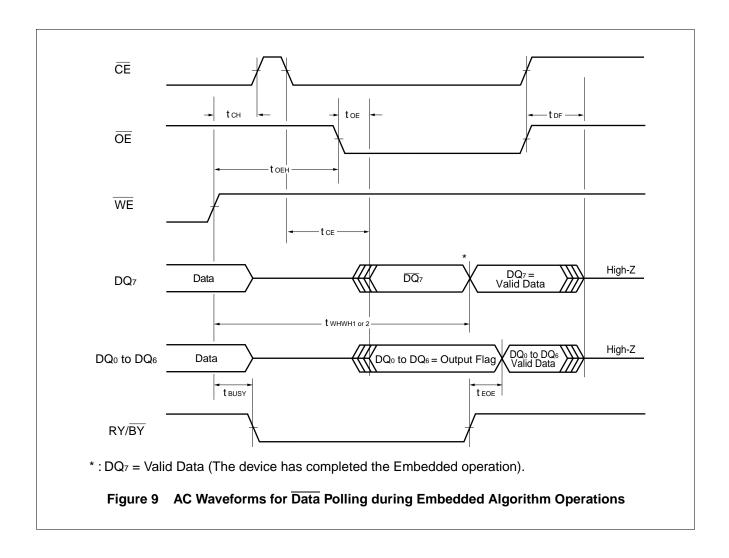


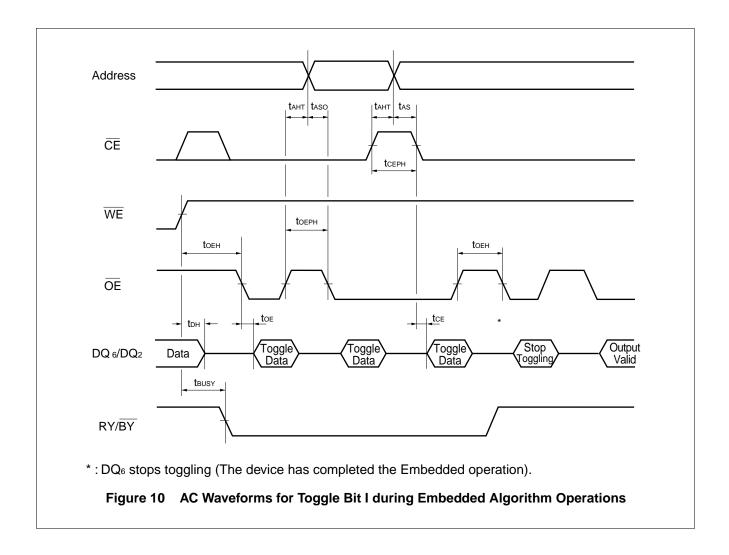
Notes: 1. PA is address of the memory location to be programmed.

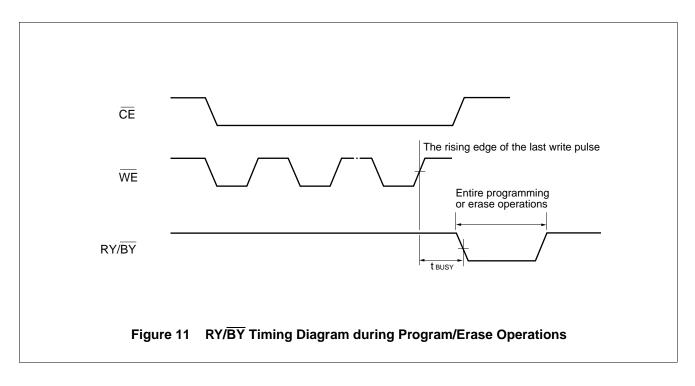
- 2. PD is data to be programmed at byte address.
- 3. $\overline{DQ_7}$ is the output of the complement of the data written to the device.
- 4. Dout is the output of the data written to the device.
- 5. Figure indicates last two bus cycles out of four bus cycle sequence.
- 6. These waveforms are for the ×16 mode. (The addresses differ from ×8 mode.)

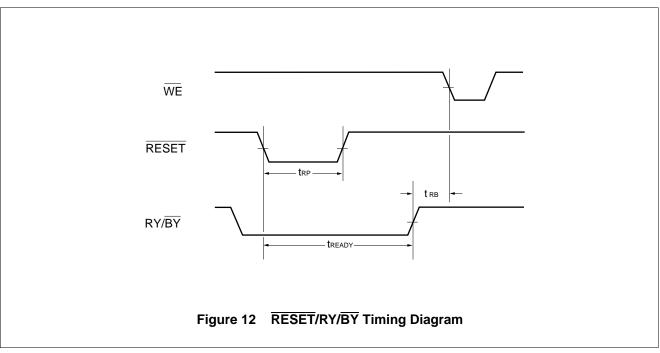
Figure 7 Alternate CE Controlled Program Operations

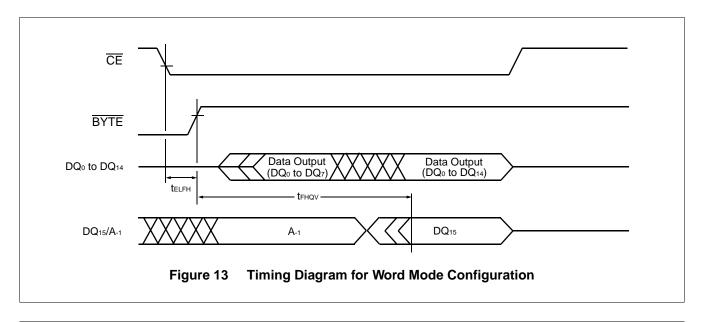


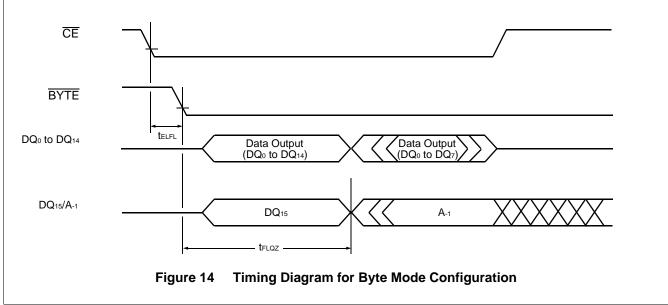


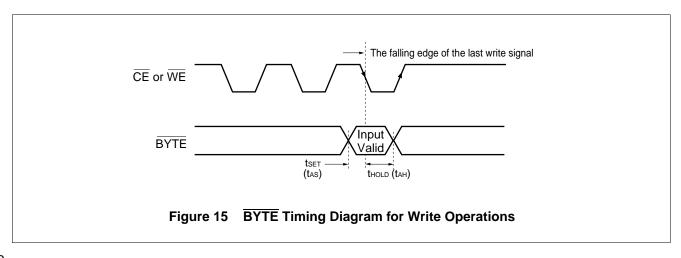


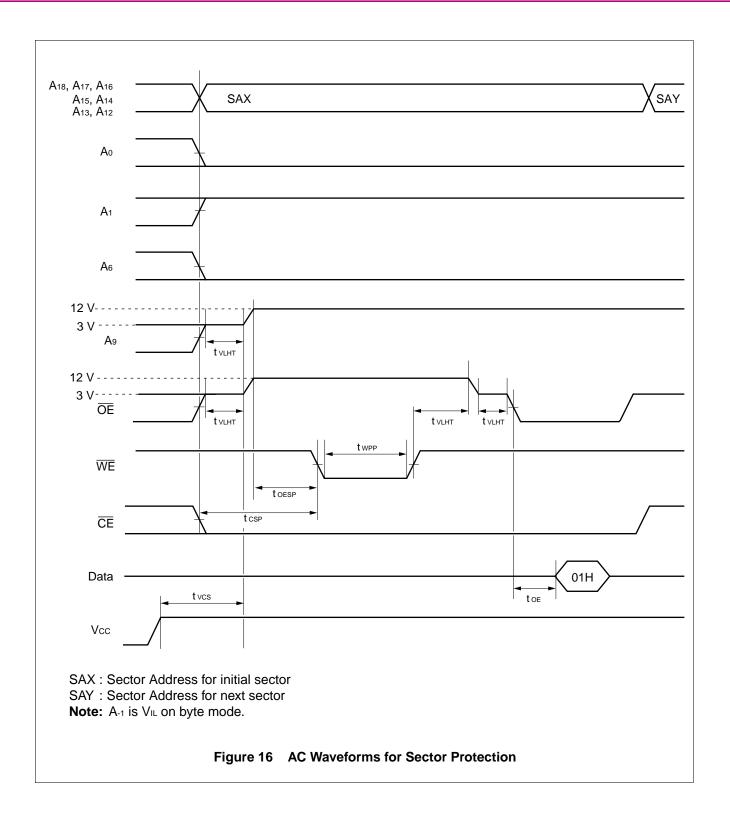


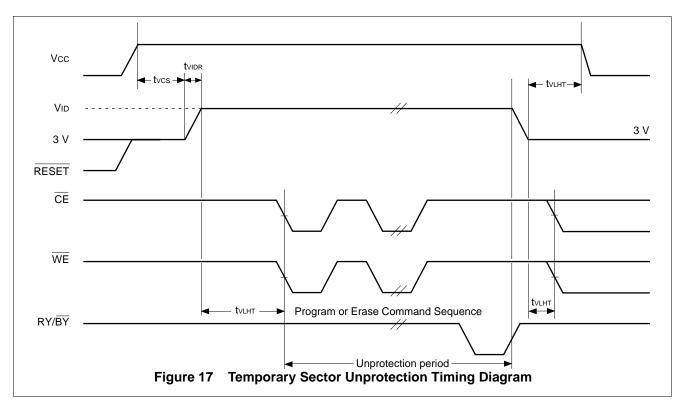


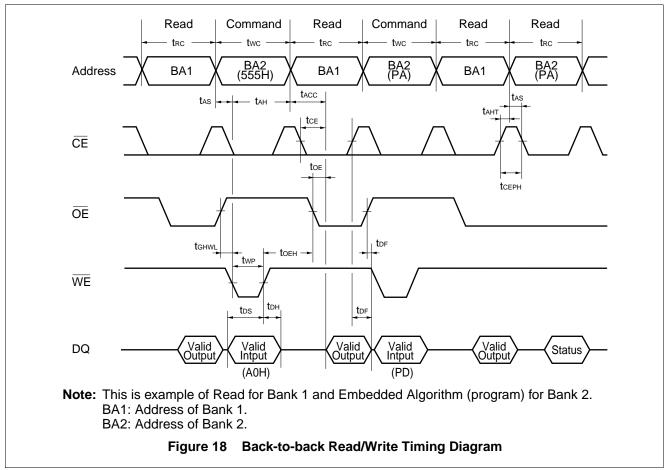


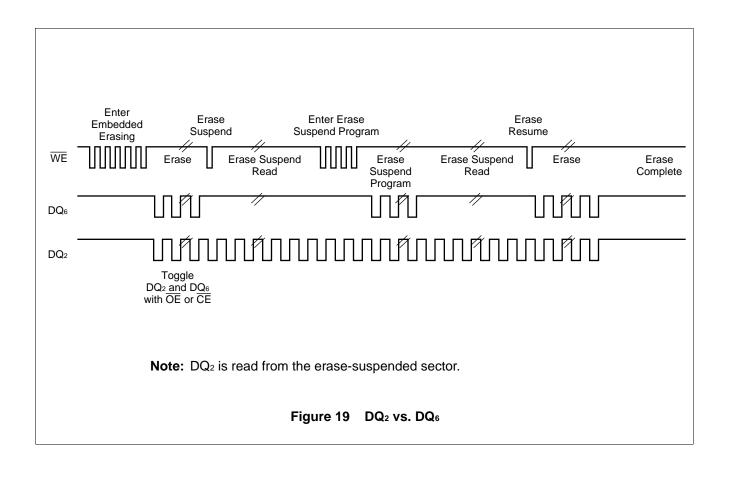


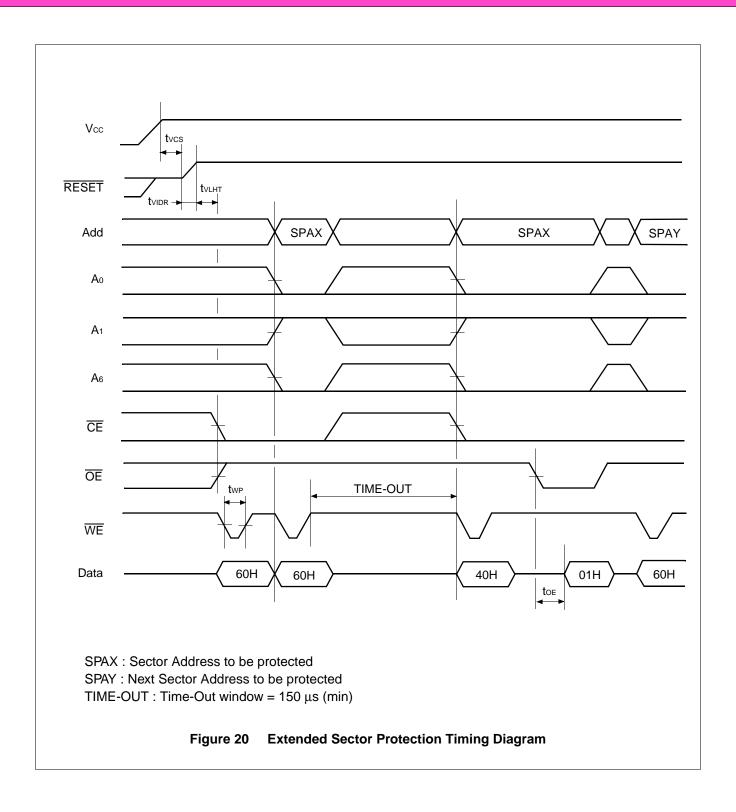


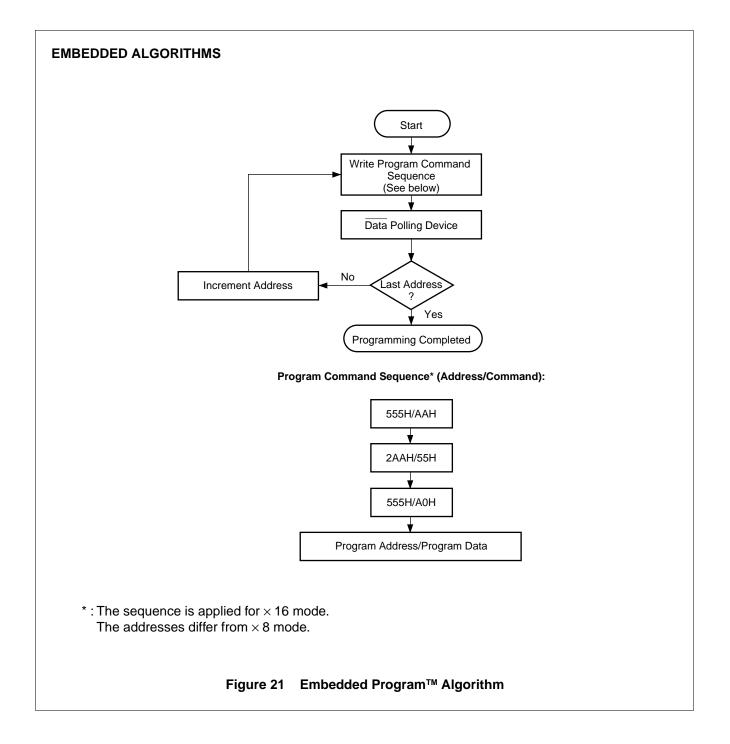


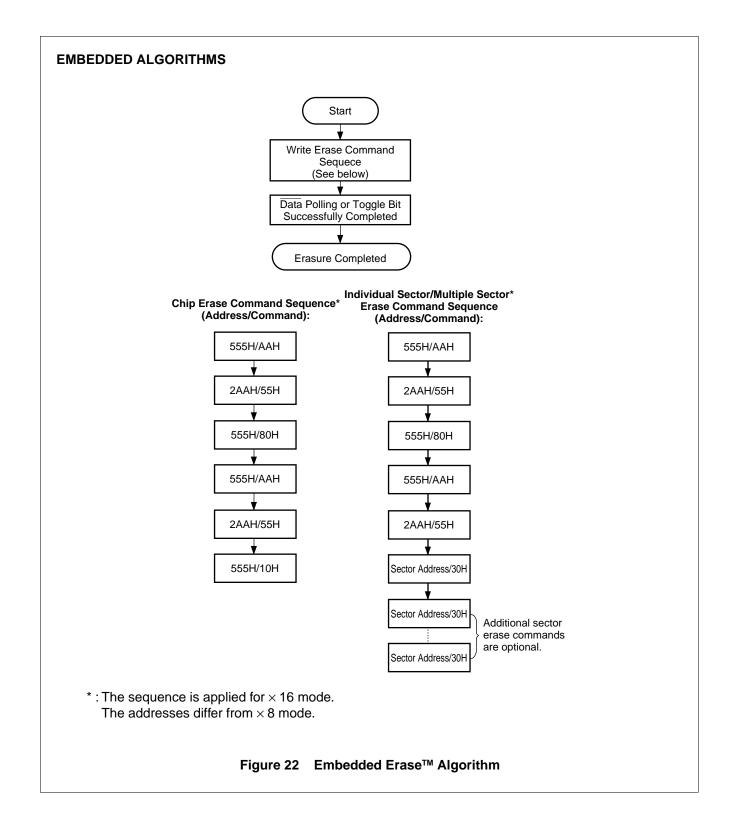


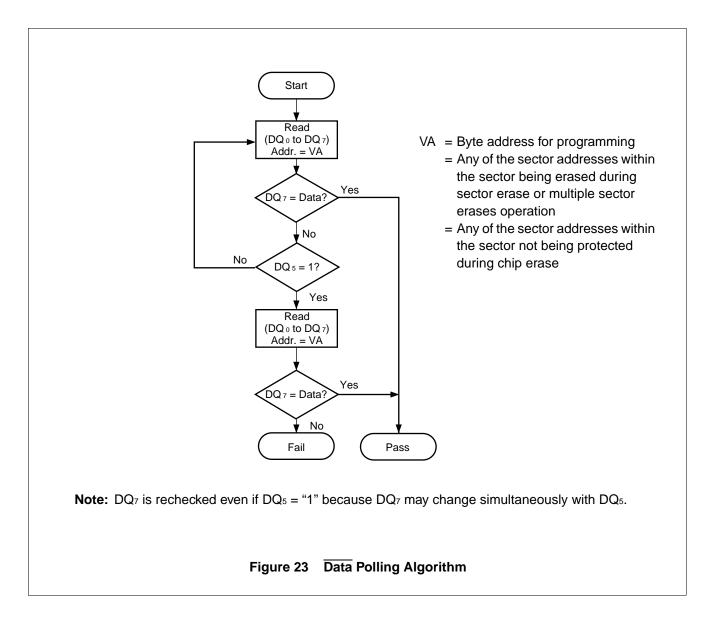


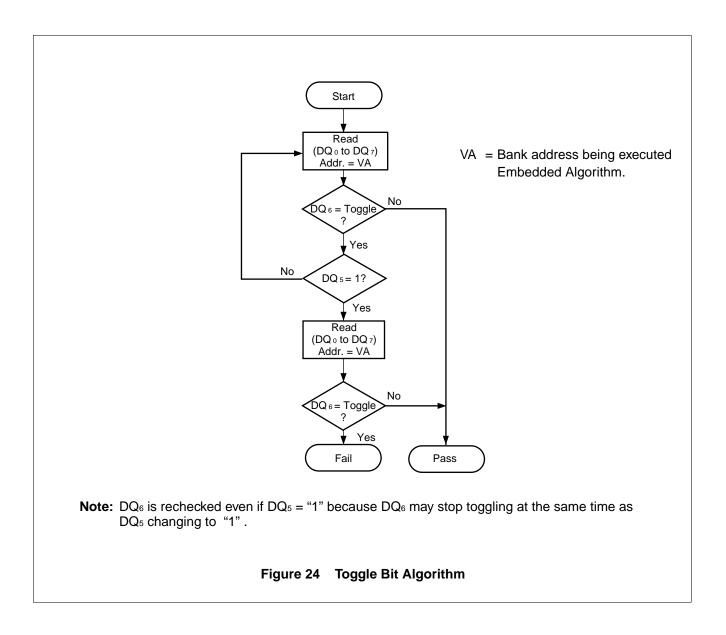


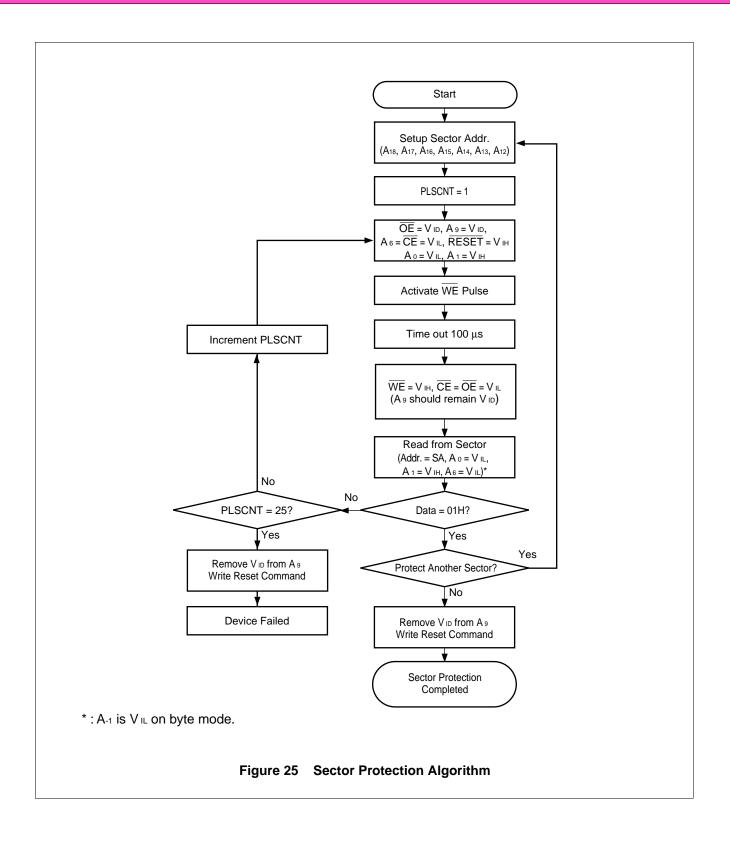




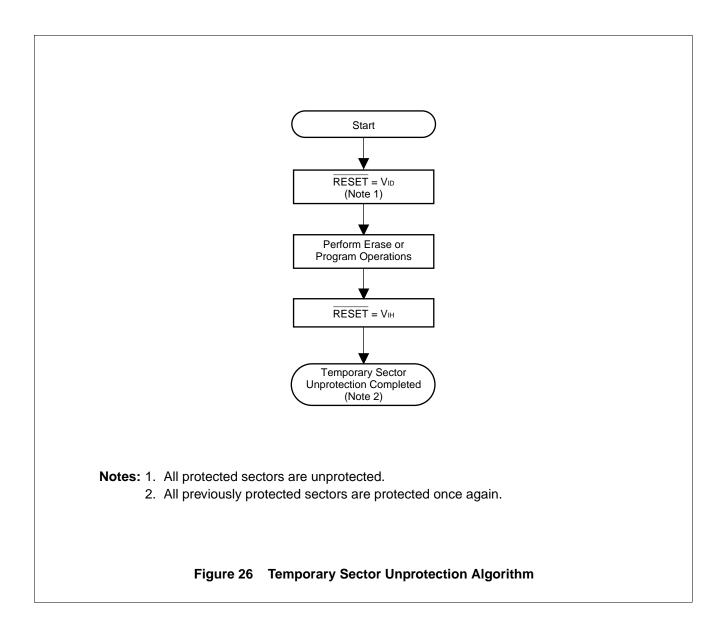


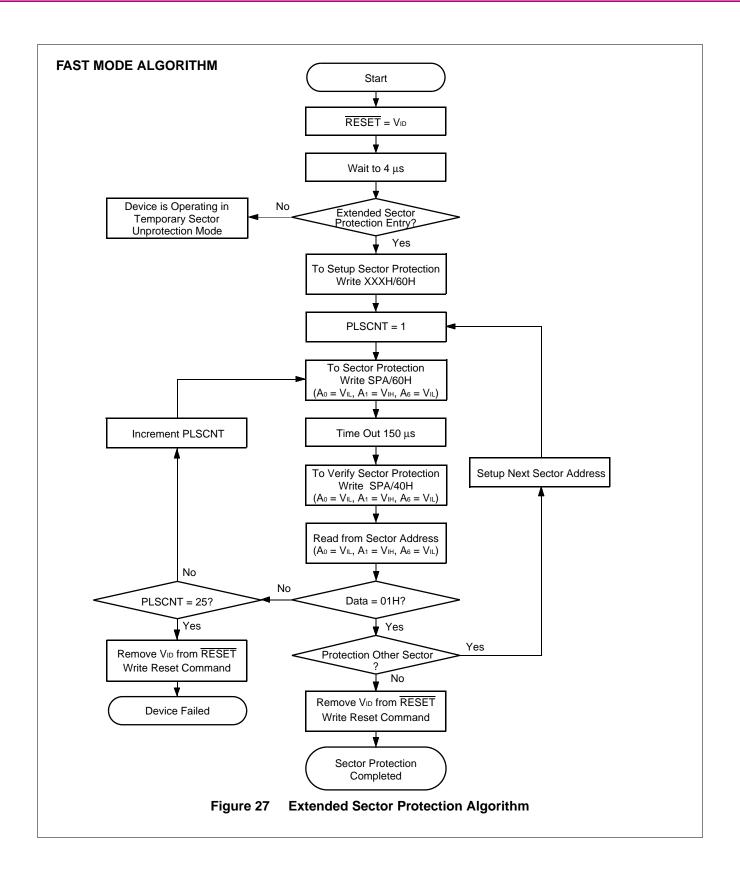


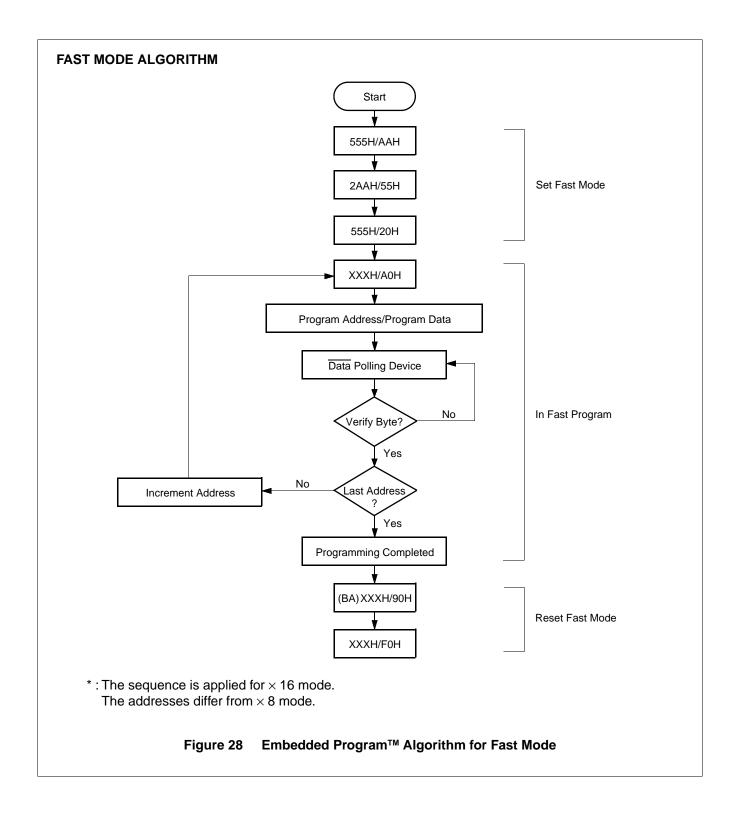




$MBM29DL800TA\hbox{-}70/\hbox{-}90/\hbox{-}12/MBM29DL800BA\hbox{-}70/\hbox{-}90/\hbox{-}12$







■ ERASE AND PROGRAMMING PERFORMANCE

Parameter	Limits			Unit	Comments	
Farameter	Min.	Тур.	Max.	Ullit	Comments	
Sector Erase Time	_	1	10	sec	Excludes programming time prior to erasure	
Word Programming Time	_	16	360	μs	Excludes system-level	
Byte Programming Time	_	8	300	μs	overhead	
Chip Programming Time	_	8.4	25	sec	Excludes system-level overhead	
Program/Erase Cycle	100,000	_	_	cycles	_	

■ TSOP(I) PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
Cin	Input Capacitance	V _{IN} = 0	6	7.5	pF
Соит	Output Capacitance	Vоит = 0	8.5	12	pF
C _{IN2}	Control Pin Capacitance	V _{IN} = 0	8	10	pF

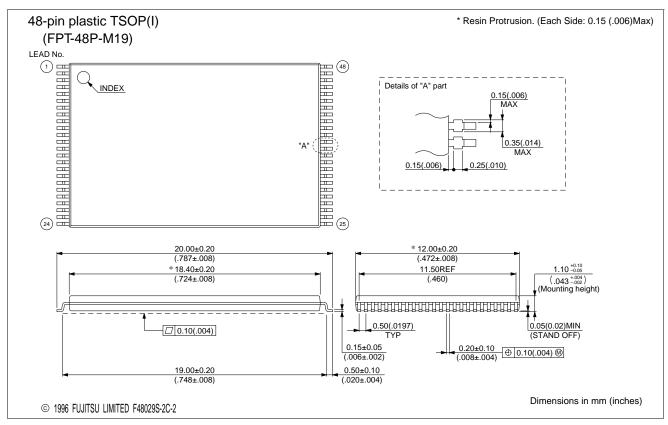
Note: Test conditions T_A = 25°C, f = 1.0 MHz

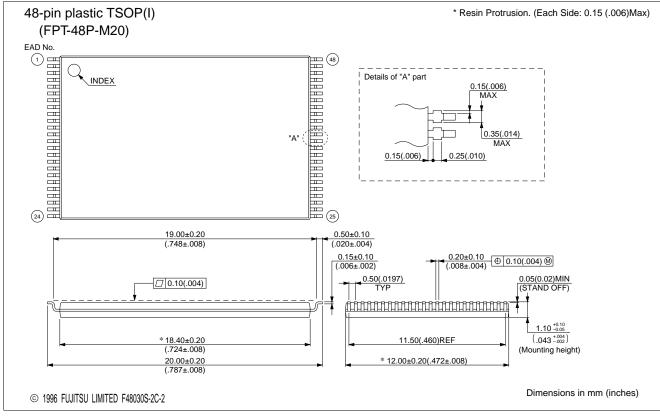
■ FBGA PIN CAPACITANCE

Parameter Symbol	Parameter Description	Test Setup	Тур.	Max.	Unit
Cin	Input Capacitance	V _{IN} = 0	6	7.5	pF
Соит	Output Capacitance	Vоит = 0	8.5	12	pF
C _{IN2}	Control Pin Capacitance	V _{IN} = 0	8	10	pF

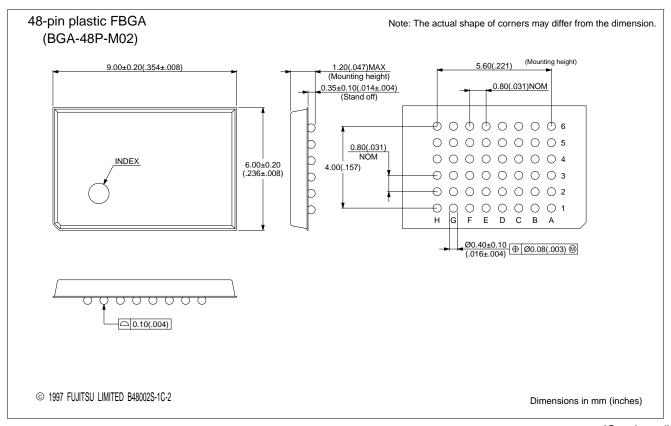
Note: Test conditions $T_A = 25$ °C, f = 1.0 MHz

■ PACKAGE DIMENSIONS



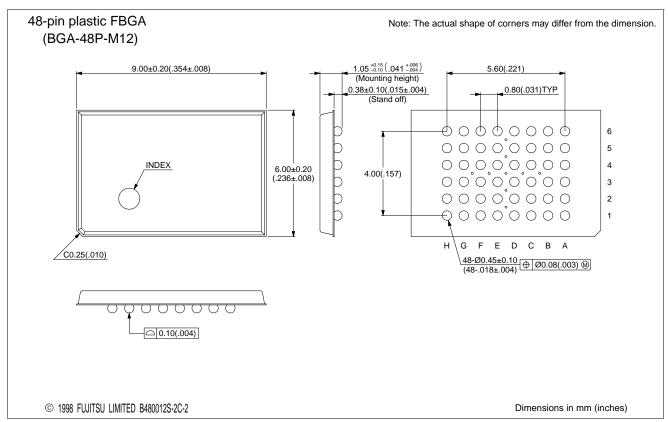


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