

SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

DESCRIPTION

PRELIMINAR

Notice: This is not a final specification. Some parametric limits are subject to

The 38B5 group is the 8-bit microcomputer based on the 740 family core technology.

The 38B5 group has six 8-bit timers, a 16-bit timer, a fluorescent display automatic display circuit, 12-channel 10-bit A-D converter, a serial I/O with automatic transfer function, which are available for controlling musical instruments and household appliances. The 38B5 group has variations of internal memory size and packaging. For details, refer to the section on part numbering.

For details on availability of microcomputers in the 38B5 group, refer to the section on group expansion.

FEATURES

- Basic machine-language instructions71
- The minimum instruction execution time 0.48 μ s (at 4.19 MHz oscillation frequency)
- Memory size

24K to 60K bytes
. 512 to 2048 bytes
65, P7, P84 to P87, P9)
ources, 16 vectors
8-bit X 6, 16-bit X 1
8-bit 🗙 1
c transfer function)
8-bit X 1

8-bit X 1 (also functions as timer 6) A-D converter 10-bit X 12 channels Fluorescent display function Total 40 control pins Interrupt interval determination function 1 Watchdog timer 20-bit X 1 Buzzer output 1 2 Clock generating circuit Main clock (XIN-XOUT) Main clock (XIN-XOUT) Internal feedback resistor Sub-clock (XCIN-XCOUT) Without internal feedback resistor (connect to external ceramic resonator or quartz-crystal oscillator) Power source voltage In high-speed mode 4.0 to 5.5 V (at 4.19 MHz oscillation frequency and high-speed selected) In low-speed mode 2.7 to 5.5 V (at 32 kHz oscillation frequency and low-speed selected) Power dissipation In high-speed mode In high-speed mode 35 mW (at 4.19 MHz oscillation frequency) 35 mW In high-speed mode 60 µW (at 32 kHz oscillation frequency, at 3 V power source voltage) -20 to 85 °C	• PWM
 Fluorescent display function	8-bit X 1 (also functions as timer 6)
 Interrupt interval determination function	• A-D converter 10-bit X 12 channels
 Watchdog timer	• Fluorescent display function Total 40 control pins
 Buzzer output	Interrupt interval determination function1
 2 Clock generating circuit Main clock (XIN-XOUT) Internal feedback resistor Sub-clock (XCIN-XCOUT) Without internal feedback resistor (connect to external ceramic resonator or quartz-crystal oscillator) Power source voltage In high-speed mode	• Watchdog timer 20-bit X 1
 Main clock (XIN-XOUT) Internal feedback resistor Sub-clock (XCIN-XCOUT) Without internal feedback resistor (connect to external ceramic resonator or quartz-crystal oscillator) Power source voltage In high-speed mode	Buzzer output 1
 Sub-clock (XCIN-XCOUT) Without internal feedback resistor (connect to external ceramic resonator or quartz-crystal oscillator) Power source voltage In high-speed mode	 2 Clock generating circuit
 (connect to external ceramic resonator or quartz-crystal oscillator) Power source voltage In high-speed mode 4.0 to 5.5 V (at 4.19 MHz oscillation frequency and high-speed selected) In middle-speed mode 2.7 to 5.5 V (at 4.19 MHz oscillation frequency and middle-speed selected) In low-speed mode 2.7 to 5.5 V (at 32 kHz oscillation frequency and low-speed selected) Power dissipation In high-speed mode 35 mW (at 4.19 MHz oscillation frequency) In low-speed mode 60 μW (at 32 kHz oscillation frequency, at 3 V power source voltage) 	Main clock (XIN–XOUT) Internal feedback resistor
 Power source voltage In high-speed mode	Sub-clock (XCIN-XCOUT) Without internal feedback resistor
 In high-speed mode	(connect to external ceramic resonator or quartz-crystal oscillator)
 (at 4.19 MHz oscillation frequency and high-speed selected) In middle-speed mode	 Power source voltage
 In middle-speed mode	In high-speed mode 4.0 to 5.5 V
 (at 4.19 MHz oscillation frequency and middle-speed selected) In low-speed mode	(at 4.19 MHz oscillation frequency and high-speed selected)
 In low-speed mode	In middle-speed mode 2.7 to 5.5 V $$
 (at 32 kHz oscillation frequency and low-speed selected) Power dissipation In high-speed mode 35 mW (at 4.19 MHz oscillation frequency) In low-speed mode 60 μW (at 32 kHz oscillation frequency, at 3 V power source voltage) 	(at 4.19 MHz oscillation frequency and middle-speed selected)
 Power dissipation In high-speed mode	In low-speed mode 2.7 to 5.5 V
In high-speed mode	(at 32 kHz oscillation frequency and low-speed selected)
(at 4.19 MHz oscillation frequency) In low-speed mode	•
In low-speed mode	In high-speed mode 35 mW
(at 32 kHz oscillation frequency, at 3 V power source voltage)	(at 4.19 MHz oscillation frequency)
	In low-speed mode 60 μW
• Operating temperature range -20 to 85 °C	(at 32 kHz oscillation frequency, at 3 V power source voltage)
	• Operating temperature range20 to 85 °C

APPLICATION

Musical instruments, VCR, household appliances, etc.







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PIN DESCRIPTION

Table	1	Pin	Description (1)
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Pin	Name	Function	Function except a port function			
Vcc, Vss	Power source	• Apply voltage of 4.0–5.5 V to Vcc, and 0 V to Vss.				
Vee	Pull-down	Apply voltage supplied to pull-down resistors of ports P0, P1, and P3.				
	power source					
Vref	Reference	Reference voltage input pin for A-D converter.				
	voltage					
AVss	Analog power	Analog power source input pin for A-D converter.				
	source	Connect to Vss.				
RESET	Reset input	Reset input pin for active "L."				
Xin	Clock input	Input and output pins for the main clock generating circuit.				
		• Feedback resistor is built in between XIN pin and XOUT pin.				
Varia			the oscillation frequency.			
Xout	Clock output	• When an external clock is used, connect the clock source to the XIN pin and I	eave the Xout pin open.			
		• The clock is used as the oscillating source of system clock.				
P00/FLD8-	I/O port P0	• 8-bit I/O port.	• FLD automatic display			
P07/FLD15		• I/O direction register allows each pin to be individually programmed as either				
		input or output.				
		• At reset, this port is set to input mode.				
		• A pull-down resistor is built in between port P0 and the VEE pin.				
		CMOS compatible input level.				
		High-breakdown-voltage P-channel open-drain output structure.				
		• At reset, this port is set to VEE level.				
P10/FLD16-	Output port P1	8-bit output port.	• FLD automatic display			
P17/FLD23		• A pull-down resistor is built in between port P1 and the VEE pin.	pins			
		High-breakdown-voltage P-channel open-drain output structure.	•			
		At reset, this port is set to VEE level.				
P20/Buz02/	I/O port P2	• 8-bit I/O port with the same function as port P0.	• FLD automatic display			
FLD0-		Low-voltage input level.	pins			
P27/FLD7		High-breakdown-voltage P-channel open-drain output structure.	Buzzer output pin (P20)			
P30/FLD24-	Output port P3	• 8-bit output port.	FLD automatic display			
P37/FLD31		• A pull-down resistor is built in between port P3 and the VEE pin.	pins			
		High-breakdown-voltage P-channel open-drain output structure.				
		• At reset, this port is set to VEE level.				
P40/INT0,	I/O port P4	• 7-bit I/O port with the same function as port P0.	Interrupt input pins			
P41/INT1,		CMOS compatible input level.				
P42/INT3		N-channel open-drain output structure.				
P43/BUZ01			Buzzer output pin			
P44/PWM1	-		PWM output pin			
,			(Timer output pin)			
P45/T10UT,			Timer output pin			
Р46/Тзоит						
P47/INT2	Input port P4	• 1-bit input port.	Interrupt input pin			
111112		CMOS compatible input level.				





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Pin	Name	Function	Function except a port function
P50/SIN1,	I/O port P5	8-bit CMOS I/O port with the same function as port P0.	Serial I/O1 function pins
P51/SOUT1,		CMOS compatible input level.	
P52/SCLK11,		CMOS 3-state output structure.	
P53/SCLK12			
P54/RxD,			Serial I/O2 function pins
P55/TxD,			
P56/SCLK21,			
P57/Srdy2/			
SCLK22			
P60/CNTR1	I/O port P6	• 1-bit I/O port with the same function as port P0.	Timer input pin
		CMOS compatible input level.	
		N-channel open-drain output structure.	
P61/CNTR0/		• 5-bit CMOS I/O port with the same function as port P0.	• Timer I/O pin
CNTR ₂		CMOS compatible input level.	
P62/Srdy1/		CMOS 3-state output structure.	Serial I/O1 function pin
AN8			 A-D conversion input pin
P63/AN9			A-D conversion input pin
P64/INT4/			Serial I/O1 function pin
SBUSY1/AN10,			A-D conversion input pin
P65/SSTB1/			Interrupt input pin (P64)
AN11			
P70/AN0-	I/O port P7	8-bit CMOS I/O port with the same function as port P0.	A-D conversion input pin
P77/AN7		CMOS compatible input level.	
		CMOS 3-state output structure.	
P80/FLD32-	I/O port P8	 4-bit I/O port with the same function as port P0. 	 FLD automatic display pins
P83/FLD35		Low-voltage input level.	
		High-breakdown-voltage P-channel open-drain output structure.	
P84/FLD36		 4-bit CMOS I/O port with the same function as port P0. 	
P85/RTP0/		Low-voltage input level.	 FLD automatic display pins
FLD37,			
P86/RTP1/			
FLD38			
P87/PWM0/			 FLD automatic display pins
FLD39			14-bit PWM output
P90/XCIN,	I/O port P9	• 2-bit CMOS I/O port with the same function as port P0.	 I/O pins for sub-clock generating
P91/XCOUT		CMOS compatible input level.	circuit (connect a ceramic resona-
		CMOS 3-state output structure.	tor or a quarts-crystal oscillator)

Table 2 Pin Description (2)





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PART NUMBERING



Fig. 3 Part Numbering





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GROUP EXPANSION

Mitsubishi plans to expand the 38B5 group as follows:

Memory Type

Support for Mask ROM, One Time PROM and EPROM versions.

Memory Size

ROM/PROM size	24K to 60K bytes
RAM size	1024 to 2048 bytes

Package

80P6N-A	0.8 mm-pitch plastic molded QFP
80D0	0.8 mm-pitch ceramic LCC (EPROM version)



Fig. 4 Memory Expansion Plan

Currently supported products are listed below.

Table 3 List of Supported Products

Table 3 List of Supported Products As of Jan.						
Product	(P) ROM size (bytes)	RAM size (bytes)	Package	Remarks		
	ROM size for User ()			T Contained		
M38B57MC-XXXFP	49152	1024	80P6N-A	Mask ROM version		
	(49022)	1024	OUF UN-A			





FUNCTIONAL DESCRIPTION

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Central Processing Unit (CPU)

The 38B5 group uses the standard 740 family instruction set. Refer to the table of 740 family addressing modes and machine instructions or the 740 Family Software Manual for details on the instruction set.

Machine-resident 740 Family instructions are as follows:

•The FST and SLW instructions cannot be used.

•The MUL, DIV, WIT and STP instructions can be used.

[CPU Mode Register] CPUM

The CPU mode register contains the stack page selection bit and internal system clock control bits. The CPU mode register is allocated at address 003B16.



Fig. 5 Structure of CPU Mode Register





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Memory Special function register (SFR) area

The special function register (SFR) area in the zero page contains control registers such as I/O ports and timers.

RAM

RAM is used for data storage and for stack area of subroutine calls and interrupts.

ROM

The first 128 bytes and the last 2 bytes of ROM are reserved for device testing, and the other areas are user areas for storing programs.

Interrupt vector area

The interrupt vector area contains reset and interrupt vectors.

Zero page

The 256 bytes from addresses 000016 to $00FF_{16}$ are called the zero page area. The internal RAM and the special function registers (SFR) are allocated to this area.

The zero page addressing mode can be used to specify memory and register addresses in the zero page area. Access to this area with only 2 bytes is possible in the zero page addressing mode.

Special page

The 256 bytes from addresses FF0016 to FFFF16 are called the special page area. The special page addressing mode can be used to specify memory addresses in the special page area. Access to this area with only 2 bytes is possible in the special page addressing mode.



Fig. 6 Memory Map Diagram





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000016	Port P0 (P0)
000116	Port P0 direction register (P0D)
000216	Port P1 (P1)
000316	
000416	Port P2 (P2)
000516	Port P2 direction register (P2D)
000616	Port P3 (P3)
000716	
000816	Port P4 (P4)
000916	Port P4 direction register (P4D)
000A16	Port P5 (P5)
000B16	Port P5 direction register (P5D)
000C16	Port P6 (P6)
000D16	Port P6 direction register (P6D)
000E16	Port P7 (P7)
000F16	Port P7 direction register (P7D)
001016	Port P8 (P8)
001116	Port P8 direction register (P8D)
001216	Port P9 (P9)
001316	Port P9 direction register (P9D)
001416	PWM register (high-order) (PWMH)
001516	PWM register (low-order) (PWM L)
001616	Baud rate generator (BRG)
001716	UART control register (UARTCON)
001816	Serial I/O1 automatic transfer data pointer (SIO1DP)
001916	Serial I/O1 control register 1 (SIO1CON1)
001A16	Serial I/O1 control register 2 (SIO1CON2)
001B16	Serial I/O1 register/Transfer counter (SIO1)
001C16	Serial I/O1 control register 3 (SIO1CON3)
001D16	Serial I/O2 control register (SIO2CON)
001E16	Serial I/O2 status register (SIO2STS)
001F16	Serial I/O2 transmit/receive buffer register (TB/RB)
0EF016	Pull-up control register 1 (PULL1)
0EF116	Pull-up control register 2 (PULL2)
0EF216	P1FLDRAM write disable register (P1FLDRAM)
0EF316	P3FLDRAM write disable register (P3FLDRAM)
0EF416	FLDC mode register (FLDM)
0EF516	Tdisp time set register (TDISP)
0EF616	Toff1 time set register (TOFF1)
0EF716	Toff2 time set register (TOFF2)

002016	Timer 1 (T1)
002116	Timer 2 (T2)
002216	Timer 3 (T3)
002316	Timer 4 (T4)
002416	Timer 5 (T5)
002516	Timer 6 (T6)
002616	PWM control register (PWMCON)
002716	Timer 6 PWM register (T6PWM)
002816	Timer 12 mode register (T12M)
002916	Timer 34 mode register (T34M)
002A16	Timer 56 mode register (T56M)
002B16	Watchdog timer control register (WDTCON)
002C16	Timer X (low-order) (TXL)
002D16	Timer X (high-order) (TXH)
002E16	Timer X mode register 1 (TXM1)
002F16	Timer X mode register 2 (TXM2)
003016	Interrupt interval determination register (IID)
003116	Interrupt interval determination control register (IIDCON)
003216	A-D control register (ADCON)
003316	A-D conversion register (low-order) (ADL)
003416	A-D conversion register (high-order) (ADH)
003516	
003616	
003716	
003816	
003916	Interrupt source switch register (IFR)
003A16	Interrupt edge selection register (INTEDGE)
003B16	CPU mode register (CPUM)
003C16	Interrupt request register 1(IREQ1)
003D16	Interrupt request register 2(IREQ2)
003E16	Interrupt control register 1(ICON1)
003F16	Interrupt control register 2(ICON2)
0EF816	FLD data pointer (FLDDP)
0EF916	Port P0FLD/port switch register (P0FPR)
0EFA16	Port P2FLD/port switch register (P2FPR)
0EFB16	Port P8FLD/port switch register (P8FPR)
0EFC16	Port P8FLD output control register (P8FLDCON)
0EFD16	Buzzer output control register (BUZCON)
0EFE16	
0EFF16	

Fig. 7 Memory Map of Special Function Register (SFR)





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I/O Ports [Direction Registers] PiD

The 38B5 group has 55 programmable I/O pins arranged in eight individual I/O ports (P0, P2, P40–P46, and P5–P9). The I/O ports have direction registers which determine the input/output direction of each individual pin. Each bit in a direction register corresponds to one pin, and each pin can be set to be input port or output port. When "0" is written to the bit corresponding to a pin, that pin becomes an input pin. When "1" is written to that pin, that pin becomes an output pin. If data is read from a pin set to output, the value of the port output latch is read, not the value of the pin itself. Pins set to input (the bit corresponding to that pin must be set to "0") are floating and the value of that pin can be read. If a pin set to input is written to, only the port output latch is written to and the pin remains floating.

[High-Breakdown-Voltage Output Ports]

The 38B5 group microprocessors have 5 ports with high-breakdown-voltage pins (ports P0–P3 and P80–P83). The high-breakdown-voltage ports have P-channel open-drain output with Vcc- 45 V of breakdown voltage. Each pin in ports P0, P1, and P3 has an internal pulldown resistor connected to VEE. At reset, the P-channel output transistor of each port latch is turned off, so that it goes to VEE level ("L") by the pull-down resistor.

Writing "1" (weak drivability) to bit 7 of the FLDC mode register (address 0EF416) shows the rising transition of the output transistors for reducing transient noise. At reset, bit 7 of the FLDC mode register is set to "0" (strong drivability).

[Pull-up Control Register] PULL

Ports P5, P61–P65, P7, P84–P87 and P9 have built-in programmable pull-up resistors. The pull-up resistors are valid only in the case that the each control bit is set to "1" and the corresponding port direction registers are set to input mode.



Fig. 8 Structure of Pull-up Control Registers (PULL1 and PULL2)





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Pin	Name	Input/Output	I/O Format	Non-Port Function	Related SFRs	Ref.No
P00/FLD8-	Port P0	Input/output,	CMOS compatible input level	FLD automatic display function	FLDC mode register	(1)
P07/FLD15		individual bits	High-breakdown voltage P-		Port P0FLD/port switch register	
			channel open-drain output			
			with pull-down resistor			
P10/FLD16-	Port P1	Output	High-breakdown voltage P-		FLDC mode register	(2)
P17/FLD23			channel open-drain output			
			with pull-down resistor			
P20/BUZ02/	Port P2	Input/output,	Low-voltage input level	Buzzer output (P20)	FLDC mode register	(3)
FLD0		individual bits	High-breakdown voltage P-		Port P2FLD/port switch register	
P21/FLD1-			channel open-drain output		Buzzer output control register	(1)
P27/FLD7						
P30/FLD24-	Port P3	Output	High-breakdown voltage P-		FLDC mode register	(2)
P37/FLD31			channel open-drain output			
			with pull-down resistor			
P40/INT0,	Port P4	Input/output,	CMOS compatible input level	External interrupt input	Interrupt edge selection register	(4)
P41/INT1,		individual bits	N-channel open-drain output			
P42/INT3						
P43/BUZ01	1			Buzzer output	Buzzer output control register	(5)
P44/PWM1				PWM output	Timer 56 mode register	(6)
P45/T10UT				Timer output	Timer 12 mode register	(7)
Р46/Тзоит				Timer output	Timer 34 mode register	(7)
P47/INT2		Input	CMOS compatible input level	External interrput input	Interrupt edge selection register	(8)
					Interrupt interval determination	
					control register	
P50/SIN1	Port P5	Input/output,	CMOS compatible input level	Serial I/O1 function I/O	Serial I/O1 control register 1, 2	(9)
P51/Sout1,		individual bits	CMOS 3-state output			(10)
P52/SCLK11,						
P53/SCLK12						
P54/RxD,				Serial I/O2 function I/O	Serial I/O2 control register	(9)
P55/TxD,	1				UART control register	(10)
P56/SCLK21						
P57/Srdy2/						(11)
SCLK22						
P60/CNTR1	Port P6	-	CMOS compatible input level	External count I/O	Interrupt edge selection register	(4)
			N-channel open-drain output			
P61/CNTR0/			CMOS compatible input level			(12)
CNTR ₂			CMOS 3-state output			
P62/Srdy1/				Serial I/O1 function I/O	Serial I/O1 control register 1, 2	(13)
AN8				A-D conversion input	A-D control register	
P63/AN9				A-D conversion input	A-D control register	(14)
P64/INT4/				Serial I/O1 function I/O	Serial I/O1 control register 1, 2	(15)
SBUSY1/AN10				A-D conversion input	A-D control register	
				External interrupt input	Interrupt edge selection register	
P65/SSTB1/	1			Serial I/O1 function I/O	Serial I/O1 control register 1, 2	(16)
AN11				A-D conversion input	A-D control register	. ,
P70/AN0-	Port P7	1		A-D conversion input	A-D control register	(14)
	1	1	1		Ŭ Ŭ	. ,

Table 4 List of I/O Port Functions (1)





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Pin	Name	Input/Output	I/O Format	Non-Port Function	Related SFRs	Ref.No.
P80/FLD32-	Port P8	Input/output,	Low-voltage input level	FLD automatic display function	FLDC mode register	(1)
P83/FLD35		individual bits	High-breakdown voltage P-		Port P8FLD/port switch register	
			channel open-drain output			
P84/FLD36			Low-voltage input level			(17)
P85/RTP0/			CMOS 3-state output	FLD automatic display function	FLDC mode register	(18)
FLD37,				Real time port output	Port P8FLD/port switch register	
P86/RTP1/					Timer X mode register 2	
FLD38						
P87/PWM0/				FLD automatic display function	FLDC mode register	(19)
FLD39				PWM output	Port P8FLD/port switch register	
					PWM control register	
P90/XCIN	Port P9	1	CMOS compatible input level	Sub-clock generating circuit I/O	CPU mode register	(20)
P91/XCOUT			CMOS 3-state output			(21)

 Table 5 List of I/O Port Functions (2)

Notes 1 : How to use double-function ports as function I/O ports, refer to the applicable sections.

2: Make sure that the input level at each pin is either 0 V or Vcc during execution of the STP instruction.

When an input level is at an intermediate potential, a current will flow from Vcc to Vss through the input-stage gate.



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SINGLE-CHIP 8-BIT CMOS MICROCOMPUTER

Interrupts

Interrupts occur by twenty one sources: five external, fifteen internal, and one software.

(1) Interrupt Control

Each interrupt except the BRK instruction interrupt have both an interrupt request bit and an interrupt enable bit, and is controlled by the interrupt disable flag. An interrupt occurs if the corresponding interrupt request and enable bits are "1" and the interrupt disable flag is "0." Interrupt enable bits can be set or cleared by software. Interrupt request bits can be cleared by software, but cannot be set by software. The BRK instruction interrupt and reset cannot be disabled with any flag or bit. The I flag disables all interrupts requests occurs at the same time the interrupt with highest priority is accepted first.

(2) Interrupt Operation

Upon acceptance of an interrupt the following operations are automatically performed:

- 1. The contents of the program counter and processor status register are automatically pushed onto the stack.
- 2. The interrupt disable flag is set and the corresponding interrupt request bit is cleared.
- 3. The interrupt jump destination address is read from the vector table into the program counter.

■Notes on Use

When the active edge of an external interrupt (INTo–INT4) is set or when switching interrupt sources in the same vector address, the corresponding interrupt request bit may also be set. Therefore, please take following sequence:

- (1) Disable the external interrupt which is selected.
- (2) Change the active edge in interrupt edge selection register
- (3) Clear the set interrupt request bit to "0."
- (4) Enable the external interrupt which is selected.





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Interrupt Source	Priority	Vector Addresses (Note 1)		Interrupt Request	Remarks
		High	Low	Generating Conditions	Remarks
Reset (Note 2)	1	FFFD16	FFFC16	At reset	Non-maskable
INT ₀	2	FFFB16	FFFA16	At detection of either rising or falling edge of	External interrupt
				INTo input	(active edge selectable)
INT ₁	3	FFF916	FFF816	At detection of either rising or falling edge of	External interrupt
				INT1 input	(active edge selectable)
INT ₂	4	FFF716	FFF616	At detection of either rising or falling edge of	External interrupt
				INT2 input	(active edge selectable)
Remort control/				At 8-bit counter overflow	Valid when interrupt interval
counter overflow					determination is operating
Serial I/O1	5	FFF516	FFF416	At completion of data transfer	Valid when serial I/O1 ordinary
					mode is selected
Serial I/O1 auto-				At completion of the last data transfer	Valid when serial I/O1 automatic
matic transfer					transfer mode is selected
Timer X	6	FFF316	FFF216	At timer X underflow	
Timer 1	7	FFF116	FFF016	At timer 1 underflow	
Timer 2	8	FFEF16	FFEE16	At timer 2 underflow	STP release timer underflow
Timer 3	9	FFED16	FFEC16	At timer 3 underflow	
Timer 4	10	FFEB16	FFEA16	At timer 4 underflow	
Timer 5	11	FFE916	FFE816	At timer 5 underflow	
Timer 6	12	FFE716	FFE616	At timer 6 underflow	
Serial I/O2 receive	13	FFE516	FFE416	At completion of serial I/O2 data receive	
INT3	14	FFE316	FFE216	At detection of either rising or falling edge of	External interrupt
				INT3 input	(active edge selectable)
Serial I/O2 transmit				At completion of data transmit	
INT4	15	FFE116	FFE016	At detection of either rising or falling edge of	External interrupt
				INT4 input	(active edge selectable)
					Valid when INT4 interrupt is selected
A-D conversion				At completion of A-D conversion	Valid when A-D conversion is selected
FLD blanking	16	FFDF16	FFDE16	At falling edge of the last timing immediately	Valid when FLD blanking
				before blanking period starts	interrupt is selected
FLD digit				At rising edge of each digit	Valid when FLD digit interrupt is selected
BRK instruction	17	FFDD16	FFDC16	At BRK instruction execution	Non-maskable software interrupt

 Table 6 Interrupt Vector Addresses and Priority

Notes 1 : Vector addresses contain interrupt jump destination addresses.

2: Reset function in the same way as an interrupt with the highest priority.



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Timers 8-Bit Timer

The 38B5 group has six built-in timers : Timer 1, Timer 2, Timer 3, Timer 4, Timer 5, and Timer 6.

Each timer has the 8-bit timer latch. All timers are down-counters. When the timer reaches "0016," an underflow occurs with the next count pulse. Then the contents of the timer latch is reloaded into the timer and the timer continues down-counting. When a timer underflows, the interrupt request bit corresponding to that timer is set to "1."

The count can be stopped by setting the stop bit of each timer to "1." The internal system clock can be set to either the high-speed mode or low-speed mode with the CPU mode register. At the same time, timer internal count source is switched to either f(XIN) or f(XCIN).

Timer 1, Timer 2

The count sources of timer 1 and timer 2 can be selected by setting the timer 12 mode register. A rectangular waveform of timer 1 underflow signal divided by 2 is output from the P45/T10UT pin. The waveform polarity changes each time timer 1 overflows. The active edge of the external clock CNTR₀ can be switched with the bit 6 of the interrupt edge selection register.

At reset or when executing the STP instruction, all bits of the timer 12 mode register are cleared to "0," timer 1 is set to "FF16," and timer 2 is set to "0116."

Timer 3, Timer 4

The count sources of timer 3 and timer 4 can be selected by setting the timer 34 mode register. A rectangular waveform of timer 3 underflow signal divided by 2 is output from the P46/T30UT pin. The waveform polarity changes each time timer 3 overflows. The active edge of the external clock CNTR1 can be switched with the bit 7 of the interrupt edge selection register.

•Timer 5, Timer 6

The count sources of timer 5 and timer 6 can be selected by setting the timer 56 mode register. A rectangular waveform of timer 6 underflow signal divided by 2 is output from the P44/PWM1 pin. The waveform polarity changes each time timer 6 overflows.

●Timer 6 PWM1 Mode

Timer 6 can output a rectangular waveform with "H" duty cycle n/ (n+m) from the P44/PWM1 pin by setting the timer 56 mode register (refer to Figure 16). The n is the value set in timer 6 latch (address 002516) and m is the value in the timer 6 PWM register (address 002716). If n is "0," the PWM output is "L," if m is "0," the PWM output is "H" (n = 0 is prior than m = 0). In the PWM mode, interrupts occur at the rising edge of the PWM output.



Fig. 14 Structure of Timer Related Register



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Fig. 15 Block Diagram of Timer

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Fig. 16 Timing Chart of Timer 6 PWM1 Mode

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16-Bit Timer

Timer X is a 16-bit timer that can be selected in one of four modes by the Timer X mode register 1, 2 and can be controlled the timer X write and the real time port by setting the timer X mode registers. Read and write operation on 16-bit timer must be performed for both high- and low-order bytes. When reading a 16-bit timer, read from the high-order byte first. When writing to 16-bit timer, write to the loworder byte first. The 16-bit timer cannot perform the correct operation when reading during write operation, or when writing during read operation.

•Timer X

Timer X is a down-counter. When the timer reaches "000016," an underflow occurs with the next count pulse. Then the contents of the timer latch is reloaded into the timer and the timer continues down-counting. When a timer underflows, the interrupt request bit corresponding to that timer is set to "1."

(1) Timer mode

A count source can be selected by setting the Timer X count source selection bits (bits 1 and 2) of the Timer X mode register 1.

(2) Pulse output mode

Each time the timer underflows, a signal output from the CNTR₂ pin is inverted. Except for this, the operation in pulse output mode is the same as in timer mode. When using a timer in this mode, set the port shared with the CNTR₂ pin to output.

(3) Event counter mode

The timer counts signals input through the CNTR₂ pin. Except for this, the operation in event counter mode is the same as in timer mode. When using a timer in this mode, set the port shared with the CNTR₂ pin to input.

(4) Pulse width measurement mode

A count source can be selected by setting the Timer X count source selection bits (bits 1 and 2) of the Timer X mode register 1. When CNTR₂ active edge switch bit is "0," the timer counts while the input signal of the CNTR₂ pin is at "H." When it is "1," the timer counts while the input signal of the CNTR₂ pin is at "L." When using a timer in this mode, set the port shared with the CNTR₂ pin to input.

Note

•Timer X Write Control

If the timer X write control bit is "0," when the value is written in the address of timer X, the value is loaded in the timer X and the latch at the same time.

If the timer X write control bit is "1," when the value is written in the address of timer X, the value is loaded only in the latch. The value in the latch is loaded in timer X after timer X underflows.

When the value is written in latch only, unexpected value may be set in the high-order counter if the writing in high-order latch and the underflow of timer X are performed at the same timing.

•Real Time Port Control

While the real time port function is valid, data for the real time port are output from ports P8s and P8e each time the timer X underflows. (However, if the real time port control bit is changed from "0" to "1," data are output without the timer X.) When the data for the real time port is changed while the real time port function is valid, the changed data are output at the next underflow of timer X.

Before using this function, set the corresponding port direction registers to output mode.



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Fig. 17 Block Diagram of Timer X



Fig. 18 Structure of Timer X Related Registers





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Serial I/O ●Serial I/O1

Serial I/O1 is used as the clock synchronous serial I/O and has an ordinary mode and an automatic transfer mode. In the automatic transfer mode, serial transfer is performed through the serial I/O automatic transfer RAM which has up to 256 bytes (addresses 0F0016 to 0FFF16: addresses 0F6016 to 0FFF16 are also used as

FLD automatic display RAM).

The P62/SRDY1/AN8, P64/INT4/SBUSY1/AN10, and P65/SSTB1/AN11 pins each have a handshake I/O signal function and can select either "H" active or "L" active for active logic.







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(1) Serial I/O1 Operation

Either the internal synchronous clock or external synchronous clock can be selected by the serial I/O1 synchronous clock selection bits (b2 and b3 of address 0019₁₆) of serial I/O1 control register 1 as synchronous clock for serial transfer.

The internal synchronous clock has a built-in dedicated divider where 7 different clocks are selected by the internal synchronous clock selection bits (b5, b6 and b7 of address 001C16) of serial I/O1 control register 3.

The P62/SRDY1/AN8, P64/INT4/SBUSY1/AN10, and P65/SSTB1/AN11 pins each select either I/O port or handshake I/O signal by the serial I/O1 synchronous clock selection bits (b2 and b3 of address 001916) of serial I/O1 control register 1 as well as the P62/SRDY1 • P64/SBUSY1 pin control bits (b0 to b3 of address 001A16) of serial I/O1 control register 2.

For the SOUT1 being used as an output pin, either CMOS output or N-channel open-drain output is selected by the P51/SOUT1 P-channel output disable bit (b7 of address 001A16) of serial I/O1 control register 2.

Either output active or high-impedance can be selected as a SOUT1 pin state at serial non-transfer by the SOUT1 pin control bit (b6 of address 001A16) of serial I/O1 control register 2. However, when the external synchronous clock is selected, perform the following setup to put the SOUT1 pin into a high-impedance state.

When the SCLK1 input is "H" after completion of transfer, set the SOUT1 pin control bit to "1."

When the SCLK1 input goes to "L" after the start of the next serial transfer, the SOUT1 pin control bit is automatically reset to "0" and put into an output active state.

Regardless of whether the internal synchronous clock or external synchronous clock is selected, the full duplex mode and the transmit-only mode are available for serial transfer, one of which is selected by the transfer mode selection bit (b5 of address 001916) of serial I/O1 control register 1.

Either LSB first or MSB first is selected for the I/O sequence of the serial transfer bit strings by the transfer direction selection bit (b6 of address 0019₁₆) of serial I/O1 control register 1.

When using serial I/O1, first select either 8-bit serial I/O or automatic transfer serial I/O by the serial transfer selection bits (b0 and b1 of address 001916) of serial I/O1 control register 1, after completion of the above bit setup. Next, set the serial I/O initialization bit (b4 of address 001916) of serial I/O1 control register 1 to "1" (Serial I/O enable).

When stopping serial transfer while data is being transferred, regardless of whether the internal or external synchronous clock is selected, reset the serial I/O initialization bit (b4) to "0."



Fig. 21 Structure of Serial I/O1 Control Register 3



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(2) 8-bit Serial I/O Mode

Address 001B16 is assigned to the serial I/O1 register.

When the internal synchronous clock is selected, a serial transfer of the 8-bit serial I/O is started by a write signal to the serial I/O1 register (address 001B₁₆).

The serial transfer status flag (b5 of address 001A16) of serial I/O1 control register 2 indicates the shift register status of serial I/O1, and is set to "1" by writing into the serial I/O1 register, which becomes a transfer start trigger and reset to "0" after completion of 8-bit transfer. At the same time, a serial I/O1 interrupt request occurs. When the external synchronous clock is selected, the contents of the serial I/O1 register are continuously shifted while transfer clocks are input to SCLK1. Therefore, the clock needs to be controlled externally.

(3) Automatic Transfer Serial I/O Mode

The serial I/O1 automatic transfer controller controls the write and read operations of the serial I/O1 register, so the function of address 001B₁₆ is used as a transfer counter (1-byte units).

When performing serial transfer through the serial I/O automatic transfer RAM (addresses 0F0016 to 0FFF16), it is necessary to set the serial I/O1 automatic transfer data pointer (address 001816) beforehand.

Input the low-order 8 bits of the first data store address to be serially transferred to the automatic transfer data pointer set bits.

When the internal synchronous clock is selected, the transfer interval for each 1-byte data can be set by the automatic transfer interval set bits (b0 to b4 of address 001C16) of serial I/O1 control register 3 in the following cases:

- 1. When using no handshake signal
- 2. When using the SRDY1 output, SBUSY1 output, and SSTB1 output of the handshake signal independently
- 3. When using a combination of SRDY1 output and SSTB1 output or a combination of SBUSY1 output and SSTB1 output of the handshake signal

It is possible to select one of 32 different values, namely 2 to 33 cycles of the transfer clock, as a setting value.

When using the SBUSY1 output and selecting the SBUSY1 output • SSTB1 output function selection bit (b4 of address 001A16) of serial I/O1 control register 2 as the signal for all transfer data, provided that the automatic transfer interval setting is valid, a transfer interval is placed before the start of transmission/reception of the first data and after the end of transmission/reception of the last data.

For SSTB1 output, regardless of the contents of the SBUSY1 output • SSTB1 output function selection bit (b4), the transfer interval for each 1-byte data is longer than the set value by 2 cycles.

Furthermore, when using a combination of SBUSY1 output and SSTB1 output as a signal for all transfer data, the transfer interval after the end of transmission/reception of the last data is longer than the set value by 2 cycles.

When the external synchronous clock is selected, automatic transfer interval setting is disabled.

After completion of the above bit setup, if the internal synchronous clock is selected, automatic serial transfer is started by writing the value of "number of transfer bytes - 1" into the transfer counter (address 001B16).

When the external synchronous clock is selected, write the value of "number of transfer bytes - 1" into the transfer counter and input an internal system clock interval of 5 cycles or more. After that, input transfer clock to SCLK1.

As a transfer interval for each 1-byte data transfer, input an internal system clock interval of 5 cycles or more from the clock rise time of the last bit.

Regardless of whether the internal or external synchronous clock is selected, the automatic transfer data pointer and the transfer counter are decremented after each 1-byte data is received and then written into the automatic transfer RAM. The serial transfer status flag (b5 of address 001A16) is set to "1" by writing data into the transfer counter. Writing data becomes a transfer start trigger, and the serial transfer status flag is reset to "0" after the last data is written into the automatic transfer RAM. At the same time, a serial I/O1 interrupt request occurs.

The values written in the automatic transfer data pointer set bits (b0 to b7 of address 0018_{16}) and the automatic transfer interval set bits (b0 to b4 of address $001C_{16}$) are held in the latch.

When data is written into the transfer counter, the values latched in the automatic transfer data pointer set bits (b0 to b7) and the automatic transfer interval set bits (b0 to b4) are transferred to the decrement counter.





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Fig. 23 Automatic Transfer Serial I/O Operation



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(4) Handshake Signal

1. SSTB1 output signal

The SSTB1 output is a signal to inform an end of transmission/reception to the serial transfer destination . The SSTB1 output signal can be used only when the internal synchronous clock is selected. In the initial status, namely, in the status in which the serial I/O initialization bit (b4) is reset to "0," the SSTB1 output goes to "L," or the SSTB1 output goes to "H."

At the end of transmit/receive operation, when the data of the serial I/O1 register is all output from SOUT1, pulses are output in the period of 1 cycle of the transfer clock so as to cause the SSTB1 output to go "H" or the SSTB1 output to go "L." After that, each pulse is returned to the initial status in which SSTB1 output goes to "L" or the SSTB1 output goes to "H."

Furthermore, after 1 cycle, the serial transfer status flag (b5) is reset to "0."

In the automatic transfer serial I/O mode, whether the SSTB1 output is to be active at an end of each 1-byte data or after completion of transfer of all data can be selected by the SBUSY1 output • SSTB1 output function selection bit (b4 of address 001A16) of serial I/O1 control register 2.



Fig. 24 SSTB1 Output Operation

2. SBUSY1 input signal

The SBUSY1 input is a signal which receives a request for a stop of transmission/reception from the serial transfer destination.

When the internal synchronous clock is selected, input an "H" level signal into the SBUSY1 input and an "L" level signal into the $\overline{SBUSY1}$ input in the initial status in which transfer is stopped.

When starting a transmit/receive operation, input an "L" level signal into the SBUSY1 input and an "H" level signal into the SBUSY1 input in the period of 1.5 cycles or more of the transfer clock. Then, transfer clocks are output from the SCLK1 output.

When an "H" level signal is input into the SBUSY1 input and an "L" level signal into the $\overline{SBUSY1}$ input after a transmit/receive operation is started, this transmit/receive operation are not stopped immediately and the transfer clocks from the SCLK1 output is not stopped until the specified number of bits are transmitted and received.

The handshake unit of the 8-bit serial I/O is 8 bits and that of the automatic transfer serial I/O is 8 bits.

SBUSY1	
Sclk1	
Sout1	

Fig. 25 SBUSY1 Input Operation (internal synchronous clock)

When the external synchronous clock is selected, input an "H" level signal into the SBUSY1 input and an "L" level signal into the $\overline{SBUSY1}$ input in the initial status in which transfer is stopped. At this time, the transfer clocks to be input in SCLK1 become invalid.

During serial transfer, the transfer clocks to be input in SCLK1 become valid, enabling a transmit/receive operation, while an "L" level signal is input into the SBUSY1 input and an "H" level signal is input into the $\overline{SBUSY1}$ input.

When changing the input values in the SBUSY1 input and the SBUSY1 input at these operations, change them when the SCLK1 input is in a high state.

When the high impedance of the SOUT1 output is selected by the SOUT1 pin control bit (b6), the SOUT1 output becomes active, enabling serial transfer by inputting a transfer clock to SCLK1, while an "L" level signal is input into the SBUSY1 input and an "H" level signal is input into the SBUSY1 input.



Fig. 26 SBUSY1 Input Operation (external synchronous clock)

3. SBUSY1 output signal

The SBUSY1 output is a signal which requests a stop of transmission/reception to the serial transfer destination. In the automatic transfer serial I/O mode, regardless of the internal or external synchronous clock, whether the SBUSY1 output is to be active at transfer of each 1-byte data or during transfer of all data can be selected by the SBUSY1 output • SSTB1 output function selection bit (b4). In the initial status, the status in which the serial I/O initialization bit (b4) is reset to "0," the SBUSY1 output goes to "H" and the SBUSY1 output goes to "L."





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When the internal synchronous clock is selected, in the 8-bit serial I/O mode and the automatic transfer serial I/O mode (SBUSY1 output put function outputs in 1-byte units), the SBUSY1 output goes to "L" and the SBUSY1 output goes to "H" before 0.5 cycle (transfer clock) of the timing at which the transfer clock from the SCLK1 output goes to "L" at a start of transmit/receive operation.

In the automatic transfer serial I/O mode (the SBUSY1 output function outputs all transfer data), the SBUSY1 output goes to "L" and the SBUSY1 output goes to "H" when the first transmit data is written into the serial I/O1 register (address 001B16).

When the external synchronous clock is selected, the SBUSY1 output goes to "L" and the $\overline{SBUSY1}$ output goes to "H" when transmit



Fig. 27 SBUSY1 Output Operation (internal synchronous clock, 8-bits serial I/O)

data is written into the serial I/O1 register to start a transmit operation, regardless of the serial I/O transfer mode.

At termination of transmit/receive operation, the SBUSY1 output returns to "H" and the $\overline{SBUSY1}$ output returns to "L", the initial status, when the serial transfer status flag is set to "0", regardless of whether the internal or external synchronous clock is selected.

Furthermore, in the automatic transfer serial I/O mode (SBUSY1 output function outputs in 1-byte units), the SBUSY1 output goes to "H" and the SBUSY1 output goes to "L" each time 1-byte of receive data is written into the automatic transfer RAM.



Fig. 28 SBUSY1 Output Operation

(external synchronous clock, 8-bits serial I/O)



(internal synchronous clock, SBUSY1 output function outputs each 1-byte)





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4. SRDY1 output signal

The SRDY1 output is a transmit/receive enable signal which informs the serial transfer destination that transmit/receive is ready. In the initial status, when the serial I/O initialization bit (b4) is reset to "0," the SRDY1 output goes to "L" and the SRDY1 output goes to "H". After transmitted data is stored in the serial I/O1 register (address 001B16) and a transmit/receive operation becomes ready, the SRDY1 output goes to "H" and the SRDY1 output goes to "H" and the SRDY1 output goes to "L" uput goes to "L". When a transmit/receive operation is started and the transfer clock goes to "L", the SRDY1 output goes to "L" and the SRDY1 output goes to "H".

5. SRDY1 input signal

The SRDY1 input signal becomes valid only when the SRDY1 input and the SBUSY1 output are used. The SRDY1 input is a signal for receiving a transmit/receive ready completion signal from the serial transfer destination.

When the internal synchronous clock is selected, input a low level signal into the SRDY1 input and a high level signal into the $\overline{SRDY1}$ input in the initial status in which the transfer is stopped.

When an "H" level signal is input into the SRDY1 input and an "L" level signal is input into the SRDY1 input for a period of 1.5 cycles or more of transfer clock, transfer clocks are output from the SCLK1 output and a transmit/receive operation is started.

After the transmit/receive operation is started and an "L" level signal is input into the SRDY1 input and an "H" level signal into the SRDY1 input, this operation cannot be immediately stopped.

After the specified number of bits are transmitted and received, the transfer clocks from the SCLK1 output is stopped. The handshake unit of the 8-bit serial I/O and that of the automatic transfer serial I/O are of 8 bits.

When the external synchronous clock is selected, the SRDY1 input becomes one of the triggers to output the SBUSY1 signal.

To start a transmit/receive operation (SBUSY1 output: "L," $\overline{SBUSY1}$ output: "H"), input an "H" level signal into the SRDY1 input and an "L" level signal into the $\overline{SRDY1}$ input, and also write transmit data into the serial I/O1 register.







Fig. 31 SRDY1 Input Operation (internal synchronous clock)



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Fig. 32 Handshake Operation at Serial I/O1 Mutual Connecting (1)

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Fig. 33 Handshake Operation at Serial I/O1 Mutual Connecting (2)





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Serial I/O2

Serial I/O2 can be used as either clock synchronous or asynchronous (UART) serial I/O. A dedicated timer (baud rate generator) is also provided for baud rate generation during serial I/O2 operation.

(1) Clock Synchronous Serial I/O Mode

The clock synchronous serial I/O mode can be selected by setting the serial I/O2 mode selection bit (b6) of the serial I/O2 control reg-

ister (address 001D16) to "1." For clock synchronous serial I/O, the transmitter and the receiver must use the same clock for serial I/O2 operation. If an internal clock is used, transmit/receive is started by a write signal to the serial I/O2 transmit/receive buffer register (TB/ RB) (address 001F16).

When P57 (Sclk22) is selected as a clock I/O pin, $\overline{SRDY2}$ output function is invalid, and P56 (Sclk21) is used as an I/O port.



Fig. 34 Block Diagram of Clock Synchronous Serial I/O2



Fig. 35 Operation of Clock Synchronous Serial I/O2 Function





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(2) Asynchronous Serial I/O (UART) Mode

The asynchronous serial I/O (UART) mode can be selected by clearing the serial I/O2 mode selection bit (b6) of the serial I/O2 control register (address 001D16) to "0." Eight serial data transfer formats can be selected and the transfer formats used by the transmitter and receiver must be identical. The transmit and receive shift registers each have a buffer (the two buffers have the same address in memory). Since the shift register cannot be written to or read from directly, transmit data is written to the transmit buffer, and receive data is read from the receive buffer. The transmit buffer can also hold the next data to be transmitted, and the receive buffer can receive 2-byte data continuously.



Fig. 36 Block Diagram of UART Serial I/O2





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[Serial I/O2 Control Register] SIO2CON (001D16)

The serial I/O2 control register contains eight control bits for serial I/O2 functions.

[UART Control Register] UARTCON (001716)

This is a 5 bit register containing four control bits (b0 to b3), which are valid when UART is selected and set the data format of data receive/transfer, and one control bit (b4), which is always valid and sets the output structure of the P55/TxD pin.

[Serial I/O2 Status Register] SIO2STS (001E16)

The read-only serial I/O2 status register consists of seven flags (b0 to b6) which indicate the operating status of the serial I/O2 function and various errors. Three of the flags (b4 to b6) are only valid in the UART mode. The receive buffer full flag (b1) is cleared to "0" when the receive buffer is read.

The error detection is performed at the same time data is transferred from the receive shift register to the receive buffer register, and the receive buffer full flag is set. A writing to the serial I/O2 status register clears error flags OE, PE, FE, and SE (b3 to b6, respectively).

Writing "0" to the serial I/O2 enable bit (SIOE : b7 of the serial I/O2 control register) also clears all the status flags, including the error flags.

All bits of the serial I/O2 status register are initialized to "0" at reset, but if the transmit enable bit (b4) of the serial I/O2 control register has been set to "1," the transmit shift register shift completion flag (b2) and the transmit buffer empty flag (b0) become "1."

[Serial I/O2 Transmit Buffer Register/Receive Buffer Register] TB/RB (001F16)

The transmit buffer and the receive buffer are located in the same address. The transmit buffer is write-only and the receive buffer is read-only. If a character bit length is 7 bits, the MSB of data stored in the receive buffer is "0".

[Baud Rate Generator] BRG (001616)

The baud rate generator determines the baud rate for serial transfer. With the 8-bit counter having a reload register, the baud rate generator divides the frequency of the count source by 1/(n+1), where n is the value written to the baud rate generator.



Fig. 38 Structure of Serial I/O2 Related Register





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FLD Controller

The 38B5 group has fluorescent display (FLD) drive and control circuits.

The FLD controller consists of the following components:

•40 pins for FLD control pins

- •FLDC mode register
- •FLD data pointer
- •FLD data pointer reload register
- •Tdisp time set register

Toff1 time set register
Toff2 time set register
Port P0FLD/port switch register
Port P2FLD/port switch register
Port P8FLD/port switch register
Port P8 FLD output control register
FLD automatic display RAM (max. 160 bytes)
A gradation display mode can be used for bright/dark display as a

display function.



Fig. 39 Block Diagram for FLD Control Circuit




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[FLDC Mode Register] FLDM

The FLDC mode register is a 8-bit register respectively which is used to control the FLD automatic display and to set the blanking time Tscan for key-scan.









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FLD automatic display pins

When the automatic display control bits of the FLDC mode register (address 0EF4₁₆) are set to "1," the ports of P0, P1, P2, P3 and P8 are used as FLD automatic display pins.

When using the FLD automatic display mode, set each port to the FLD pin or the general-purpose port using the respective switch register in accordance with the number of segments and the number of digits.

This setting is performed by writing a value into the FLD/port switch register (addresses 0EF916 to 0EFB16) of each port.

This setting can be performed in units of bit. When "0" is set, the port is set to the general-purpose port. When "1" is set, the port is set to the FLD pin. There is no restriction on whether the FLD pin is to be used as a segment pin or a digit pin.

Port Name	Automatic Display Pins	Setting Method
P0, P2,	FLD0-FLD15	The individual bits of the FLD/port switch register (addresses 0EF916-0EFB16) can be set each pin
P80–P83	FLD32–FLD35	either FLD port ("1") or general-purpose port ("0").
P1, P3	FLD16-FLD31	None (FLD only)
P84–P87	FLD36-FLD39	The individual bits of the FLD/port switch register (address 0EFB16) can be set each pin to either
		FLD port ("1") or general-purpose port ("0").
		The output can be reversed by the port P8 FLD output control register (address 0EFC16).
		The port output format is the CMOS output format. When using the port as a display pin, a driver
		must be installed externally.

Table 7 Pins in FLD Automatic Display Mode

	Setting example 1	Setting example 2	Setting example 3	Setting example 4
Number of segm Number of digits		25 15	18 20	16 10
•		-		
Port P2	0 P20	1 FLD0(SEG1)	0 P20	0 P20
	0 P21	1 FLD1(SEG2)	0 P21	0 P21
	0 P22	1 FLD2(SEG3)	1 FLD2(SEG1)	0 P22
	0 P23	1 FLD3(SEG4)	1 FLD3(SEG2)	0 P23
	0 P24	1 FLD4(SEG5)	1 FLD4(SEG3)	0 P24
	0 P25	1 FLD5(SEG6)	1 FLD5(SEG4)	0 P25
	0 P26	1 FLD6(SEG7)	1 FLD6(SEG5)	1 FLD4(SEG1)
	0 P27	1 FLD7(SEG8)	1 FLD7(SEG6)	1 FLD5(SEG2)
Port P0	1 FLD8(SEG1)	1 FLD8(SEG9)	1 FLD8(DIG1)	1 FLD6(SEG3)
	0 P01	1 FLD9(SEG10)	1 FLD9(DIG2)	1 FLD7(SEG4)
	0 P02	1 FLD10(SEG11)	1 FLD10(DIG3)	1 FLD8(SEG5)
	0 P03	1 FLD11(SEG12)	1 FLD11(DIG4)	1 FLD9(SEG6)
	0 P04	1 FLD12(SEG13)	1 FLD12(DIG5)	1 FLD10(SEG7)
	0 P05	1 FLD13(SEG14)	1 FLD13(DIG6)	1 FLD11(SEG8)
	1 FLD14(SEG2)	1 FLD14(SEG15)	1 FLD14(DIG7)	1 FLD12(SEG9)
	1 FLD15(SEG3)	1 FLD15(SEG16)	1 FLD15(DIG8)	1 FLD13(SEG10)
Port P1	FLD16(DIG1) 1	FLD16(DIG1) 1	FLD16(DIG9) 1	FLD16(DIG1) 1
	FLD17(DIG2) 1	FLD17(DIG2) 1	FLD17(DIG10) 1	FLD17(DIG2) 1
	FLD18(DIG3) 1	FLD18(DIG3) 1	FLD18(DIG11) 1	FLD18(DIG3) 1
	FLD19(DIG4) 1	FLD19(DIG4) 1	FLD19(DIG12) 1	FLD19(DIG4) 1
	FLD20(SEG4) 0	FLD20(DIG5) 1	FLD20(DIG13) 1	FLD20(DIG5) 1
	FLD21(SEG5) 0	FLD21(DIG6) 1	FLD21(DIG14) 1	FLD21(DIG6) 1
	FLD22(SEG6) 0	FLD22(DIG7) 1	FLD22(DIG15) 1	FLD22(DIG7) 1
	FLD23(SEG7) 0	FLD23(DIG8) 1	FLD23(DIG16) 1	FLD23(DIG8) 1
Port P3		FLD24(DIG9) 1	FLD24(DIG17) 1	FLD24(DIG9) 1
101110		FLD25(DIG10) 1	FLD25(DIG18) 1	FLD25(DIG10) 1
	(, -	FLD26(DIG11) 1	FLD26(DIG19) 1	FLD14(SEG11) 1
	FLD26(SEG10) 0 FLD27(SEG11) 0	FLD27(DIG12) 1	FLD27(DIG20) 1	FLD15(SEG12) 1
	FLD28(DIG5) 1	FLD28(DIG13) 1	FLD28(SEG7) 0	FLD26(SEG12) 0
	FLD29(DIG6) 1	FLD29(DIG14) 1	FLD29(SEG8) 0	FLD27(SEG14) 0
	FLD30(DIG7) 1	FLD30(DIG15) 1	FLD30(SEG9) 0	FLD28(SEG15) 0
	FLD31(DIG8) 1	FLD31(SEG17) 0	FLD31(SEG10) 0	FLD29(SEG16) 0
Port P8	1 FLD32(SEG12)	1 FLD32(SEG18)	1 FLD32(SEG11)	0 P80
	1 FLD33(SEG13)	1 FLD33(SEG19)	1 FLD33(SEG12)	0 P81
	1 FLD34(SEG14)	1 FLD34(SEG20)	1 FLD34(SEG13)	0 P82
	1 FLD35(SEG15)	1 FLD35(SEG21)	1 FLD35(SEG14)	0 P83
	0 P84	1 FLD36(SEG22)	1 FLD36(SEG15)	0 P84
	0 P85	1 FLD37(SEG23)	1 FLD37(SEG16)	0 P85
	0 P86	1 FLD38(SEG24)	1 FLD38(SEG17)	0 P86

Fig. 41 Segment/Digit Setting Example





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FLD automatic display RAM

The FLD automatic display RAM uses the 160 bytes of addresses 0F6016 to 0FFF16. For FLD, the 3 modes of 16-timing ordinary mode, 16-timing•gradation display mode and 32-timing mode are available depending on the number of timings and the presence/absence of gradation display.

The automatic display RAM in each mode is as follows:

(1) 16-timing•Ordinary Mode

The 80 bytes of addresses 0FB016 to 0FFF16 are used as a FLD display data store area. Because addresses 0F6016 to 0FAF16 are not used as the automatic display RAM, they can be the ordinary RAM or serial I/O automatic reverse RAM.

(2) 16-timing•Gradation Display Mode

The 160 bytes of addresses 0F6016 to 0FFF16 are used. The 80 bytes of addresses 0FB016 to 0FFF16 are used as an FLD display data store area, while the 80 bytes of addresses 0F6016 to 0FAF16 are used as a gradation display control data store area.

(3) 32-timing Mode

The 160 bytes of addresses $0F60_{16}$ to $0FFF_{16}$ are used as an FLD display data store area.

[FLD Data Pointer and FLD Data Pointer Reload Register] FLDDP (0EF816)

Both the FLD data pointer and FLD data pointer reload register are 8-bit registers assigned at address 0EF816. When writing data to this address, the data is written to the FLD data pointer reload register; when reading data from this address, the value in the FLD data pointer is read.









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Data setup

(1) 16-timing•Ordinary Mode

The area of addresses 0FB016 to 0FFF16 are used as a FLD automatic display RAM.

When data is stored in the FLD automatic display RAM, the last data of FLD port P2 is stored at address 0FB016, the last data of FLD port P0 is stored at address 0FC016, the last data of FLD port P1 is stored at address 0FD016, the last data of FLD port P3 is stored at address 0FE016, and the last data of FLD port P8 is stored at address 0FF016, to assign in sequence from the last data respectively.

The first data of the FLD port P2, P0, P1, P3, and P8 is stored at an address which adds the value of (the timing number -1) to the corresponding address 0FB016, 0FC016, 0FD016, 0FE016, and 0FF016.

Set the FLD data pointer reload register to the value given by the number of digits -1. "1" is always written to bit 6, and "0" is always written to bit 5. Note that "0" is always read from bits 6 and 5 when reading.

(2) 16-timing•Gradation Display Mode

Display data setting is performed in the same way as that of the 16-timing•ordinary mode. Gradation display control data is arranged at an address resulting from subtracting 005016 from the display data store address of each timing and pin. Bright display is performed by setting "0," and dark display is performed by setting "1."

(3) 32-timing Mode

The area of addresses 0F6016 to 0FFF16 are used as a FLD automatic display RAM.

When data is stored in the FLD automatic display RAM, the last data of FLD port P2 is stored at address 0F6016, the last data of FLD port P0 is stored at address 0F8016, the last data of FLD port P1 is stored at address 0FA016, the last data of FLD port P3 is stored at address 0FC016, and the last data of FLD port P8 is stored at address 0FE016, to assign in sequence from the last data respectively.

The first data of the FLD port P2, P0, P1, P3, and P8 is stored at an address which adds the value of (the timing number -1) to the corresponding address 0F6016, 0F8016, 0FA016, 0FC016, and 0FE016.

Set the FLD data pointer reload register to the value given by the number of digits–1. "1" is always written to bit 6, and "0" is always written to bit 5. Note that "0" is always read from bits 6 and 5 when reading.



Fig. 43 Example of Using the FLD Automatic Display RAM in 16-timing•Ordinary Mode



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Fig. 45 Example of Using the FLD Automatic Display RAM in 32-timing Mode



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Digit data protect function

The FLD automatic display RAM is provided with a data protect function that disables the RAM area data to be rewritten as digit data.

This function can disable data from being written in optional bits in the RAM area corresponding to P1 to P3. A programming load can be reduced by protecting an area that requires no change after data such as digit data is written.

Write digit data beforehand; then set "1" in the corresponding bits. With this, the setting is completed.

The data protect area becomes the maximum RAM area of P1 and P3. For example, when bit 0 of P1 is protected in the 16-timing•ordinary mode, bits 0 of RAM addresses 0FD016 to 0FDF16 can be protected. Likewise, in the 16-timing•gradation display mode, bits 0 of addresses 0FD016 to 0FDF16 and 0F8016 to 0F8F16 can be protected. In the 32-timing mode, bits 0 of addresses 0FA016 to 0FBF16 can be protected.



Fig. 46 Structure of FLDRAM Write Disable Register





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Setting method when using the grid scan type FLD

When using the grid scan type FLD, set "1" in the RAM area corresponding to the digit ports that output "1" at each timing. Set "0" in the RAM area corresponding to the other digit ports.

Number of timing: 10						
	The first second third9th 10th					
DIG10 (P31)						
DIG9 (P30)						
DIG8 (P17)	``					
DIG2 (P11)						
DIG1 (P10)						
Segment output						

Fig. 47 Example of Digit Timing Using Grid Scan Type

ddress	7	6	eload 5	4	3	9) 2	1	0]
0FB016		-						-	The last timing
0FB116									(The last data of FLDP2)
0FB216									
0FB316									
0FB416									
0FB516									
0FB616									
0FB716									FLDP2 data area
0FB816 0FB916									Timing for stort
0FBA16									Timing for start (The first data of FLDP2)
0FBB16									(
0FBC16									
0FBD16									
0FBE16									1
0FBF16									
0FC016									The last timing
0FC116									(The last data of FLDP0)
0FC216									
0FC316									
0FC416									
0FC516									
0FC616									
0FC716									FLDP0 data area
0FC816									
0FC916									Timing for start (The first data of FLDP0)
0FCA16 0FCB16					-		-		(The first data of FLDPO)
0FCB16 0FCC16							-		
0FCD16									
0FCE16									
0FCF16		-	-	-			-		/
0FD016	0	0	0	0	0	0	0	1	The last timing
0FD116	0	0	0	0	0	0	1	0	(The last data of FLDP1)
0FD216	0	0	0	0	0	1	0	0	
0FD316	0	0	0	0	1	0	0	0	
0FD416	0	0	0	1	0	0	0	0	
0FD516	0	0	1	0	0	0	0	0	
0FD616	0	1	0	0	0	0	0	0	
0FD716	1	0	0	0	0	0	0	0	FLDP1 data area
0FD816	0	0	0	0	0	0	0	0	
0FD916	0	0	0	0	0	0	0	0	Timing for start
0FDA16									(The first data of FLDP1)
0FDB16									
0FDC16 0FDD16									
0FDE16									
0FDF16									
0FE016							0	0	The last timing
0FE116							0	0	(The last data of FLDP3)
0FE216							0	0	
0FE316							0	0	
0FE416							0	0	
0FE516							0	0	
0FE616							0	0	
0FE716							0	0	FLDP3 data area
0FE816							0	1	
0FE916							1	0	Timing for start
OFEA16							-		(The first data of FLDP3)
0FEB16							-		
0FEC16 0FED16							-		
0FED16 0FEE16		-		-	-	-	-	-	
0FEF16									
0FF016									The last timing
0FF116					-		-		(The last data of FLDP8)
0FF216									
0FF316									
0FF416									
0FF516									
0FF616									
0FF716									FLDP8 data area
0FF816] [(
0FF916									Timing for start
0FFA16									(The first data of FLDP8)
0FFB16									
0FFC16									
0FFD16									
0FFE16							_		
0FFF16	_								J
lote: 🔲	III a ta l	-	area	· - · · -	6				

Fig. 48 Example of Using the FLD Automatic Display RAM Using Grid Scan Type





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Timing setting

Each timing is set by the FLDC mode register, Tdisp time set register, Toff1 time set register, and Toff2 time set register.

•Tdisp time setting

Set the Tdisp time by the Tdisp counter count source selection bit of the FLDC mode register and the Tdisp time set register. Supposing that the value of the Tdisp time set register is n, the Tdisp time is represented as Tdisp = $(n+1) \times t$ (t: count source synchronization).

When the Tdisp counter count source selection bit of the FLDC mode register is "0" and the value of the Tdisp time set register is 200 (C816), the Tdisp time is: Tdisp = (200+1) X 4 (at XIN= 4 MHz) = 804 μ s. When reading the Tdisp time set register, the value in the counter is read out.

•Toff1 time setting

Set the Toff1 time by the Toff1 time set register.

Supposing that the value of the Toff1 time set register is n1, the Toff1 time is represented as Toff1 = n1 \times t.

When the Tdisp counter count source selection bit of the FLDC mode register is "0" and the value of the Toff1 time set register is 30 (1E₁₆), Toff1 = 30 X 4 (at XIN = 4 MHz) = 120 μ s.

•Toff2 time setting

Set the Toff2 time by the Toff2 time set register.

Supposing that the value of the Toff2 time set register is n2, the Toff2 time is represented as Toff2 = $n2 \times t$.

When the Tdisp counter count source selection bit of the FLDC mode register is "0" and the value of the Toff2 time set register is 180 (B4₁₆), Toff2 = 180×4 (at X_{IN} = 4 MHz) = 720 µs.

This Toff2 time setting is valid only for FLD ports which are in the gradation display mode and whose gradation display control RAM value is "1."

FLD automatic display start

To perform FLD automatic display, set the following registers.

•Port P0FLD/port switch register

Port P2FLD/port switch register

Port P8FLD/port switch register

FLDC mode register

Tdisp time set register

- Toff1 time set register
- Toff2 time set register
- •FLD data pointer

FLD automatic display mode is selected by writing "1" to the bit 0 of the FLDC mode register (address 0EF416), and the automatic display is started by writing "1" to bit 1. During FLD automatic display, bit 1 of the FLDC mode register (address 0EF416) always keeps "1," and FLD automatic display can be interrupted by writing "0" to bit 1.

Key-scan

When a key-scan is performed with the segment during key-scan blanking period Tscan, take the following sequence:

- 1. Write "0" to bit 0 of the FLDC mode register (address 0EF416).
- 2. Set the port corresponding to the segment for key-scan to the output port.
- 3. Perform the key-scan.
- 4. After the key-scan is performed, write "1" to bit 0 of FLDC mode register (address 0EF416).

Note

When performing a key-scan according to the above steps 1 to 4, take the following points into consideration.

- 1. Do not set "0" in bit 1 of the FLDC mode register (address 0EF416).
- 2. Do not set "1" in the ports corresponding to digits.

P84 to P87 FLD Output Reverse Function

P84 to P87 are provided with a function to reverse the polarity of the FLD output. This function is useful in adjusting the polarity when using an externally installed driver.

The output polarity can be reversed by setting bit 0 of the port P8 FLD output control register to "1."





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A-D Converter

The 38B5 group has a 10-bit A-D converter. The A-D converter performs successive approximation conversion.

[A-D Conversion Register] AD

One of these registers is a high-order register, and the other is a loworder register. The high-order 8 bits of a conversion result is stored in the A-D conversion register (high-order) (address 003416), and the low-order 2 bits of the same result are stored in bit 7 and bit 6 of the A-D conversion register (low-order) (address 003316). During A-D conversion, do not read these registers.

[A-D Control Register] ADCON

This register controls A-D converter. Bits 3 to 0 are analog input pin selection bits. Bit 4 is an AD conversion completion bit and "0" during A-D conversion. This bit is set to "1" upon completion of A-D conversion.

A-D conversion is started by setting "0" in this bit.

[Comparison Voltage Generator]

The comparison voltage generator divides the voltage between AVss and VREF, and outputs the divided voltages.

[Channel Selector]

The channel selector selects one of the input ports P77/AN7–P70/ AN0, and P65/SSTB1/AN11–P62/SRDY1/AN8 and inputs it to the comparator.

When port P64 is selected as an analog input pin, an external interrupt function (INT4) is invalid.

[Comparator and Control Circuit]

The comparator and control circuit compares an analog input voltage with the comparison voltage and stores the result in the A-D conversion register. When an A-D conversion is completed, the control circuit sets the AD conversion completion bit and the AD

conversion interrupt request bit to "1."

Note that the comparator is constructed linked to a capacitor, so set $f(X_{IN})$ to at least 250 kHz during A-D conversion. Use a CPU system clock dividing the main clock XIN as the internal system clock.



Fig. 51 Structure of A-D Control Register



Fig. 52 Block Diagram of A-D Converter







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Pulse Width Modulation (PWM)

The 38B5 group has a PWM function with a 14-bit resolution. When the oscillation frequency XIN is 4 MHz, the minimum resolution bit width is 250 ns and the cycle period is 4096 μ s. The PWM timing generator supplies a PWM control signal based on a signal that is the frequency of the XIN clock.

The explanation in the rest of this data sheet assumes $X_{IN} = 4$ MHz.



Fig. 53 PWM Block Diagram





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1. Data setup

The PWM output pin also function as port P87. Set port P87 to be the PWM output pin by setting bit 0 of the PWM control register (address 002616) to "1." The high-order 8 bits of output data are set in the high-order PWM register PWMH (address 001416) and the low-order 6 bits are set in the low-order PWM register PWML (address 001516).

2. PWM operation

The timing of the 14-bit PWM function is shown in Figure 56.

The 14-bit PWM data is divided into the low-order 6 bits and the high-order 8 bits in the PWM latch.

The high-order 8 bits of data determine how long an "H" level signal is output during each sub-period. There are 64 sub-periods in each period, and each sub-period t is 256 X τ (= 64 µs) long. The signal's "H" has a length equal to N times τ , and its minimum resolution = 250 ns.

The last bit of the sub-period becomes the ADD bit which is specified either "H" or "L," by the contents of PWML. As shown in Table 8, the ADD bit is decided either "H" or "L."

That is, only in the sub-period tm shown in Table 8 in the PWM cycle period T = 64t, the "H" duration is lengthened during the minimum resolution width τ period in comparison with the other period.

For example, if the high-order eight bits of the 14-bit data are "0316" and the low-order six bits are "0516," the length of the "H" level output in sub-periods t8, t24, t32, t40 and t56 is 4 τ , and its length 3 τ in all other sub-periods.

Time at the "H" level of each sub-period almost becomes equal because the time becomes length set in the high-order 8 bits or becomes the value plus τ , and this sub-period t (= 64 μ s, approximate 15.6 kHz) becomes cycle period approximately.

3. Transfer from register to latch

Data written to the PWML register is transferred to the PWM latch once in each PWM period (every 4096 μ s), and data written to the PWMH register is transferred to the PWM latch once in each subperiod (every 64 μ s). When the PWML register is read, the contents of the latch are read. However, bit 7 of the PWML register indicates whether the transfer to the PWM latch is completed; the transfer is completed when bit 7 is "0."

Table 8 Relationship between Low-order 6-b	oit Data and Setting
Period of ADD Bit	

Low-order 6-bit data	Sub-periods tm lengthened (m = 0 to 63)
0 0 0 0 0 0 ^{LSB}	None
000001	m = 32
000010	m = 16, 48
000100	m = 8, 24, 40, 56
001000	m = 4, 12, 20, 28, 36, 44, 52, 60
010000	m = 2, 6, 10, 14, 18, 22, 26, 30, 34, 38, 42, 46, 50, 54, 58, 62
100000	m = 1, 3, 5, 7,, 57, 59, 61, 63



Fig. 54 PWM Timing



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Fig. 56 14-bit PWM Timing





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Interrupt Interval Determination Function

The 38B5 group has an interrupt interval determination circuit. This interrupt interval determination circuit has an 8-bit binary up counter. Using this counter, it determines a duration of time from the rising edge (falling edge) of an input signal pulse on the P47/INT2 pin to the rising edge (falling edge) of the signal pulse that is input next. How to determine the interrupt interval is described below.

- Enable the INT₂ interrupt by setting bit 2 of the interrupt control register 1 (address 003E₁₆). Select the rising interval or falling interval by setting bit 2 of the interrupt edge selection register (address 003A₁₆).
- Set bit 0 of the interrupt interval determination control register (address 003116) to "1" (interrupt interval determination operating).
- 3. Select the sampling clock of 8-bit binary up counter by setting bit 1 of the interrupt interval determination control register. When writing "0," $f(X_{IN})/128$ is selected (the sampling interval: 32 µs at $f(X_{IN}) = 4.19$ MHz); when "1," $f(X_{IN})/256$ is selected (the sampling interval: 64 µs at $f(X_{IN}) = 4.19$ MHz).
- 4. When the signal of polarity which is set on the INT₂ pin (rising or falling edge) is input, the 8-bit binary up counter starts counting up of the selected counter sampling clock.
- 5. When the signal of polarity above 4 is input again, the value of the 8-bit binary up counter is transferred to the interrupt interval determination register (address 003016), and the remote control interrupt request occurs. Immediately after that, the 8-bit binary up counter continues to count up again from "0016."
- 6. When count value reaches "FF16," the 8-bit binary up counter stops counting up. Then, simultaneously when the next counter sampling clock is input, the counter sets value "FF16" to the interrupt interval determination register to generate the counter overflow interrupt request.

Noise filter

The P47/INT2 pin builds in the noise filter.

The noise filter operation is described below.

- 1. Select the sampling clock of the input signal with bits 2 and 3 of the interrupt interval determination control register. When not using the noise filter, set "00."
- The P47/INT2 input signal is sampled in synchronization with the selected clock. When sampling the same level signal in a series of three sampling, the signal is recognized as the interrupt signal, and the interrupt request occurs.

When setting bit 4 of interrupt interval determination control register to "1," the interrupt request can occur at both rising and falling edges.

When using the noise filter, set the minimum pulse width of the INT₂ input signal to 3 cycles or more of the sample clock.

Note: In the low-speed mode (CM₇ = 1), the interrupt interval determination function cannot operate.



Fig. 57 Interrupt Interval Determination Circuit Block Diagram





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Fig. 59 Interrupt Interval Determination Operation Example (at rising edge active)



Fig. 60 Interrupt Interval Determination Operation Example (at both-sided edge active)



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Watchdog Timer

The watchdog timer gives a mean of returning to the reset status when a program cannot run on a normal loop (for example, because of a software runaway). The watchdog timer consists of an 8-bit watchdog timer L and a 12-bit watchdog timer H.

Standard operation of watchdog timer

When any data is not written into the watchdog timer control register (address 002B16) after resetting, the watchdog timer is in the stop state. The watchdog timer starts to count down by writing an optional value into the watchdog timer control register (address 002B16) and an internal reset occurs at an underflow of the watchdog timer H. Accordingly, programming is usually performed so that writing to the watchdog timer control register (address 002B16) may be started before an underflow. When the watchdog timer control register (address 002B16) is read, the values of the 6 high-order bits of the watchdog timer H, STP instruction disable bit, and watchdog timer H count source selection bit are read.

(1) Initial value of watchdog timer

At reset or writing to the watchdog timer control register (address 002B16), a watchdog timer H is set to "FFF16" and a watchdog timer L to "FF16."

(2) Watchdog timer H count source selection bit operation

Bit 7 of the watchdog timer control register (address 002B16) permits selecting a watchdog timer H count source. When this bit is set to

"0," the underflow signal of watchdog timer L becomes the count source. The detection time is set then to f(XIN) = 2.1 s at 4 MHz frequency and $f(X_{CIN}) = 512 \text{ s at } 32 \text{ kHz}$ frequency.

When this bit is set to "1," the count source becomes the signal divided by 8 for f(XIN) (or divided by 16 for f(XCIN)). The detection time in this case is set to f(XIN) = 8.2 ms at 4 MHz frequency and f(XCIN) = 2 s at 32 KHz frequency. This bit is cleared to "0" after resetting.

(3) Operation of STP instruction disable bit

Bit 6 of the watchdog timer control register (address 002B16) permits disabling the STP instruction when the watchdog timer is in operation.

When this bit is "0," the STP instruction is enabled.

When this bit is "1," the STP instruction is disabled.

Once the STP instruction is executed, an internal resetting occurs. When this bit is set to "1," it cannot be rewritten to "0" by program. This bit is cleared to "0" after resetting.

Note

When releasing the stop mode, the watchdog timer performs its count operation even in the stop release waiting time. Be careful not to cause the watchdog timer H to underflow in the stop release waiting time, for example, by writing data in the watchdog timer control register (address 002B16) before executing the STP instruction.



Fig. 61 Block Diagram of Watchdog Timer



Fig. 62 Structure of Watchdog Timer Control Register





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Buzzer Output Circuit

The 38B5 group has a buzzer output circuit. One of 1 kHz, 2 kHz and 4 kHz (at XIN = 4.19 MHz) frequencies can be selected by the buzzer output control register (address 0EFD16). Either P43/BUZ01 or P20/BUZ02/FLD0 can be selected as a buzzer output port by the output port selection bits (b2 and b3 of address 0EFD16).

The buzzer output is controlled by the buzzer output ON/OFF bit (b4).



Fig. 63 Block Diagram of Buzzer Output Circuit



Fig. 64 Structure of Buzzer Output Control Register





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Reset Circuit

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To reset the microcomputer, $\overrightarrow{\text{RESET}}$ pin should be held at an "L" level for 2 µs or more. Then the $\overrightarrow{\text{RESET}}$ pin is returned to an "H" level (the power source voltage should be between 2.7 V and 5.5 V, and the oscillation should be stable), reset is released. After the reset is completed, the program starts from the address contained in address FFFD16 (high-order byte) and address FFFC16 (low-order byte). Make sure that the reset input voltage is less than 0.5 V for Vcc of 2.7 V (switching to the high-speed mode, a power source voltage must be between 4.0 V and 5.5 V).



Fig. 65 Reset Circuit Example







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	Address Register contents		Address Register contents
(1) Port P0	000016 0016	(33) Timer 34 mode register	002916 0016
(2) Port P0 direction register	000116 0016	(34) Timer 56 mode register	002A16 0016
(3) Port P1	000216 0016	(35) Watchdog timer control register	002B16 3F16
(4) Port P2	000416 0016	(36) Timer X (low-order)	002C16 FF16
(5) Port P2 direction register	000516 0016	(37) Timer X (high-order)	002D16 FF16
(6) Port P3	000616 0016	(38) Timer X mode register 1	002E16 0016
7) Port P4	000816 0016	(39) Timer X mode register 2	002F16 0016
(8) Port P4 direction register	000916 0016	(40) Interrupt interval determination control register	003116 0016
9) Port P5	000A16 0016	(41) A-D control register	003216 1016
10) Port P5 direction register	000B16 0016	(42) Interrupt source switch register	003916 0016
11) Port P6	000C16 0016	(43) Interrupt edge selection register	003A16 0016
(12) Port P6 direction register	000D16 0016	(44) CPU mode register	003B16 0 1 0 0 1 0 0 0
(13) Port P7	000E16 0016	(45) Interrupt request register 1	003C16 0016
(14) Port P7 direction register	000F16 0016	(46) Interrupt request register 2	003D16 0016
(15) Port P8	001016 0016	(47) Interrupt control register 1	003E16 0016
(16) Port P8 direction register	001116 0016	(48) Interrupt control register 2	003F16 0016
(17) Port P9	001216 0016	(49) Pull-up control register 1	0EF016 0016
(18) Port P9 direction register	001316 0016	(50) Pull-up control register 2	0EF116 0016
(19) UART control register	001716 8016	(51) P1FLDRAM write disable register	0EF216 0016
(20) Serial I/O1 control register 1	001916 0016	(52) P3FLDRAM write disable register	0EF316 0016
(21) Serial I/O1 control register 2	001A16 0016	(53) FLDC mode register	0EF416 0016
(22) Serial I/O1 control register 3	001C16 0016	(54) Tdisp time set register	0EF516 0016
(23) Serial I/O2 control register	001D16 0016	(55) Toff1 time set register	0EF616 FF16
(24) Serial I/O2 status register	001E16 8016	(56) Toff2 time set register	0EF716 FF16
(25) Timer 1	002016 FF16	(57) Port P0FLD/port switch register	0EF916 0016
(26) Timer 2	002116 0116	(58) Port P2FLD/port switch register	0EFA16 0016
(27) Timer 3	002216 FF16	(59) Port P8FLD/port switch register	0EFB16 0016
(28) Timer 4	002316 FF16	(60) Port P8FLD output control register	0EFC16 0016
(29) Timer 5	002416 FF16	(61) Buzzer output control register	0EFD16 0016
(30) Timer 6	002516 FF16	(62) Processor status register	(PS) X X X X 1 X X
(31) PWM control register	002616 0016	(63) Program counter	(PCH) FFFD16 contents
(32) Timer 12 mode register	002816 0016		(PCL) FFFC16 contents

X: Not fixed

Since the initial values for other than above mentioned registers and RAM contents are indefinite at reset, they must be set.

Fig. 67 Internal Status at Reset





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Clock Generating Circuit

The 38B5 group has two built-in oscillation circuits. An oscillation circuit can be formed by connecting a resonator between XIN and XOUT (XCIN and XCOUT). Use the circuit constants in accordance with the resonator manufacturer's recommended values. No external resistor is needed between XIN and XOUT since a feedback resistor exists on-chip. However, an external feedback resistor is needed between XCIN and XCOUT.

Immediately after power on, only the XIN oscillation circuit starts oscillating, and XCIN and XCOUT pins function as I/O ports.

Frequency control

(1) Middle-speed mode

The internal system clock is the frequency of XIN divided by 4. After reset, this mode is selected.

(2) High-speed mode

The internal system clock is the frequency of XIN.

(3) Low-speed mode

The internal system clock is the frequency of XCIN divided by 2.

■Note

If you switch the mode between middle/high-speed and low-speed, stabilize both XIN and XCIN oscillations. The sufficient time is required for the sub clock to stabilize, especially immediately after power on and at returning from stop mode. When switching the mode between middle/high-speed and low-speed, set the frequency on condition that f(XIN) > 3f(XCIN).

(4) Low power consumption mode

The low power consumption operation can be realized by stopping the main clock XIN in low-speed mode. To stop the main clock, set bit 5 of the CPU mode register to "1." When the main clock XIN is restarted (by setting the main clock stop bit to "0"), set enough time for oscillation to stabilize.

By clearing furthermore the XCOUT drivability selection bit (b3) of CPU mode register to "0," low power consumption operation of less than 200 μ A (f(XCIN) = 32 kHz) can be realized by reducing the drivability between XCIN and XCOUT. At reset or during STP instruction execution this bit is set to "1" and a strong drivability that has an easy oscillation start is set.

Oscillation control

(1) Stop mode

If the STP instruction is executed, the internal system clock stops at an "H" level, and XIN and XCIN oscillators stop. Timer 1 is set to "FF16" and timer 2 is set to "0116."

Either XIN divided by 8 or XCIN divided by 16 is input to timer 1 as count source, and the output of timer 1 is connected to timer 2. The bits of the timer 12 mode register are cleared to "0." Set the interrupt enable bits of the timer 1 and timer 2 to disabled ("0") before executing the STP instruction. Oscillator restarts when an external interrupt is received, but the internal system clock is not supplied to the CPU until timer 1 underflows. This allows time for the clock circuit oscillation to stabilize.

(2) Wait mode

If the WIT instruction is executed, the internal system clock stops at an "H" level. The states of XIN and XCIN are the same as the state before executing the WIT instruction. The internal system clock restarts at reset or when an interrupt is received. Since the oscillator does not stop, normal operation can be started immediately after the clock is restarted.



Fig. 68 Ceramic Resonator Circuit



Fig. 69 External Clock Input Circuit



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Fig. 70 Clock Generating Circuit Block Diagram

PRELIMINARY Notice: This is not a final specification. Notice: This is not a final specification change.





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NOTES ON PROGRAMMING Processor Status Register

The contents of the processor status register (PS) after a reset are undefined, except for the interrupt disable flag (I) which is "1." After a reset, initialize flags which affect program execution. In particular, it is essential to initialize the index X mode (T) and the decimal mode (D) flags because of their effect on calculations.

Interrupts

The contents of the interrupt request bits do not change immediately after they have been written. After writing to an interrupt request register, execute at least one instruction before performing a BBC or BBS instruction.

Decimal Calculations

•To calculate in decimal notation, set the decimal mode flag (D) to "1," then execute an ADC or SBC instruction. Only the ADC and SBC instructions yield proper decimal results. After executing an ADC or SBC instruction, execute at least one instruction before executing a SEC, CLC, or CLD instruction.

•In decimal mode, the values of the negative (N), overflow (V), and zero (Z) flags are invalid.

Timers

If a value n (between 0 and 255) is written to a timer latch, the frequency division ratio is 1/(n+1).

Multiplication and Division Instructions

•The index X mode (T) and the decimal mode (D) flags do not affect the MUL and DIV instruction.

•The execution of these instructions does not change the contents of the processor status register.

Ports

The contents of the port direction registers cannot be read. The following cannot be used:

•The data transfer instruction (LDA, etc.)

- •The operation instruction when the index X mode flag (T) is "1"
- •The addressing mode which uses the value of a direction register as an index
- •The bit-test instruction (BBC or BBS, etc.) to a direction register
- •The read-modify-write instructions (ROR, CLB, or SEB, etc.) to a direction register.

Use instructions such as LDM and STA, etc., to set the port direction registers.

Serial I/O

•Using an external clock

When using an external clock, input "H" to the external clock input pin and clear the serial I/O interrupt request bit before executing serial I/O transfer and serial I/O automatic transfer.

•Using an internal clock

When using an internal clock, set the synchronous clock to the internal clock, then clear the serial I/O interrupt request bit before executing a serial I/O transfer and serial I/O automatic transfer.

A-D Converter

The comparator uses internal capacitors whose charge will be lost if the clock frequency is too low.

Therefore, make sure that $f(X{\sc n})$ is at least on 250 kHz during an A-D conversion.

Do not execute the STP or WIT instruction during an A-D conversion.

Instruction Execution Time

The instruction execution time is obtained by multiplying the frequency of the internal system clock by the number of cycles needed to execute an instruction.

The number of cycles required to execute an instruction is shown in the list of machine instructions.

The frequency of the internal system clock is the same of the XIN frequency in high-speed mode.

At STP Instruction Release

At the STP instruction release, all bits of the timer 12 mode register are cleared.

The Xcout drivability selection bit (the CPU mode register) is set to "1" (high drive) in order to start oscillating.

NOTES ON USE

Notes on Built-in EPROM Version

The P47 pin of the One Time PROM version or the EPROM version functions as the power source input pin of the internal EPROM.

Therefore, this pin is set at low input impedance, thereby being affected easily by noise.

To prevent a malfunction due to noise, insert a resistor (approx. 5 $k\Omega)$ in series with the P47 pin.





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DATA REQUIRED FOR MASK ORDERS

The following are necessary when ordering a mask ROM production:

- (1) Mask ROM Order Confirmation Form
- (2) Mark Specification Form
- (3) Data to be written to ROM, in EPROM form (three identical copies)

ROM PROGRAMMING METHOD

The built-in PROM of the blank One Time PROM version and the EPROM version can be read or programmed with a general purpose PROM programmer using a special programming adapter. Set the address of PROM programmer in the user ROM area.

Table 9 Special Programming Adapter

•	
Package	Name of Programming Adapter
80P6N-A	PCA7438F-80A
80D0	PCA7438L-80A

The PROM of the blank One Time PROM version is not tested or screened in the assembly process and following processes. To ensure proper operation after programming, the procedure shown in Figure 72 is recommended to verify programming.



Fig. 72 Programming and Testing of One Time PROM Version





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ELECTRICAL CHARACTERISTICS

ABSOLUTE MAXIMUM RATINGS

Table 10 Absolute Maximum Ratings

Symbol		Parameter	Conditions	Ratings	Unit
Vcc	Power source volta	age		-0.3 to 7.0	V
Vee	Pull-down power s	source voltage	All voltages are based on Vss. Output transistors are cut off.	Vcc - 45 to Vcc +0.3	V
VI	Input voltage	P47, P50–P57, P61–P65, P70– P77, P84–P87, P90, P91		-0.3 to Vcc +0.3	V
Vi	Input voltage	P40–P46, P60		-0.3 to 13	V
Vi	Input voltage	P00-P07, P20-P27, P80-P83		Vcc - 45 to Vcc +0.3	V
Vi	Input voltage	RESET, XIN		-0.3 to Vcc +0.3	V
Vi	Input voltage	XCIN		-0.3 to Vcc +0.3	V
Vo	Output voltage	P00–P07, P10–P17, P20–P27, P30–P37, P80–P83		Vcc - 45 to Vcc +0.3	V
Vo	Output voltage	P50–P57, P61–P65, P70–P77, P84–P87, P90, P91, Xout, Xcout		-0.3 to Vcc +0.3	V
Vo	Output voltage	P40–P46, P60		-0.3 to 13	V
Pd	Power dissipation		Ta = 25°C	600	mW
Topr	Operating tempera	ature		-20 to 85	°C
Tstg	Storage temperatu	ıre		-40 to 125	°C





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RECOMMENDED OPERATING CONDITIONS

Table 11 Recommended Operating Conditions (1) (Vcc = 4.0 to 5.5V, Ta = -20 to 85°C, unless otherwise noted)

Symbol	Parameter			Limits		- Unit	
Cymbol			Min.	Тур.	Max.		
Vcc	Power source voltage	in high-speed mode	4.0	5.0	5.5	V	
		in middle-/low-speed mode	2.7	5.0	5.5	V	
Vss	Power source voltage			0		V	
Vee	Pull-down power source voltage		Vcc - 43		Vcc	V	
Vref	Analog reference voltage (when A-D converter i	s used)	2.0		Vcc	V	
AVss	Analog power source voltage			0		V	
VIA	01 0	N0–AN11	0		Vcc	V	
Vih		240–P47, P50–P57, P60–P65, 270–P77, P90, P91	0.75Vcc		Vcc	V	
Vih	"H" input voltage P	P84–P87	0.4Vcc		Vcc	V	
Vih	"H" input voltage P	P00–P07	0.8Vcc		Vcc	V	
Vih	"H" input voltage P	20–P27, P80–P83	0.52Vcc		Vcc	V	
Vih	"H" input voltage	RESET	0.8Vcc		Vcc	V	
VIH	"H" input voltage X	(in, Xcin	0.8Vcc		Vcc	V	
VIL		240–P47, P50–P57, P60–P65, 270–P77, P90, P91	0		0.25Vcc	V	
VIL	"L" input voltage P	P84P87	0		0.16Vcc	V	
VIL	"L" input voltage P	200–P07, P20–P27, P80–P83	0		0.2Vcc	V	
VIL	"L" input voltage	RESET	0		0.2Vcc	V	
VIL	"L" input voltage X	(in, Xcin	0		0.2Vcc	V	
IOH(peak)		07, P10–P17, P20–P27, 37, P80–P83			-240	mA	
IOH(peak)	"H" total peak output current (Note 1) P50-P	57, P61–P65, P70–P77, P90, P91			-60	mA	
IOL(peak)	"L" total peak output current (Note 1) P50-Pt	57, P60–P65, P70–P77, P90, P91			100	m/	
OL(peak)	"L" total peak output current (Note 1) P40-P4	46, P84–P87			60	m/	
IOH(avg)	"H" total average output current (Note 1) P00-P0 P30-P3	07, P10–P17, P20–P27, 37, P80–P87			-120	mA	
IOH(avg)	"H" total average output current (Note 1) P50-Pt	57, P61–P65, P70–P77, P90, P91			-30	mA	
IOL(avg)	"L" total average output current (Note 1) P50-Pt	57, P60–P65, P70–P77, P90, P91			50	m/	
IOL(avg)	"L" total average output current (Note 1) P40-P4	46, P84–P87			30	mA	
IOH(peak)		07, P10–P17, P20–P27, 37, P80–P83			-40	mA	
IOH(peak)		57, P61–P65, P70–P77, 87, P90, P91			-10	m/	
IOL(peak)		57, P61–P65, P70–P77, 87, P90, P91			10	mA	
IOL(peak)	"L" peak output current (Note 2) P40–P4	46, P60			30	m/	
IOH(avg)		07, P10–P17, P20–P27, 37, P80–P83			-18	mA	
IOH(avg)		57, P60–P65, P70–P77, 87, P90, P91			-5	mA	
IOL(avg)		57, P61–P65, P70–P77, 87, P90, P91			5	mA	
IOL(avg)	"L" average output current (Note 3) P40–P4	46, P60			15	m/	

Notes 1: The total output current is the sum of all the currents flowing through all the applicable ports. The total average current is an average value measured over 100 ms. The total peak current is the peak value of all the currents.

2: The peak output current is the peak current flowing in each port.

3: The average output current IoL (avg), IOH (avg) in an average value measured over 100 ms.





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Table 12 Recommended Operating Conditions (2) (Vcc = 4.0 to 5.5V, Ta = -20 to 85°C, unless otherwise noted)

Symbol	Parameter		Limits			
Symbol	Falameter	Min. Typ. Max.		Unit		
f(CNTR0) f(CNTR1)	Clock input frequency for timers 2, 4, and X (duty cycle 50 %)			250	kHz	
f(XIN)	Main clock input oscillation frequency (Note 1)			4.2	MHz	
f(XCIN)	Sub-clock input oscillation frequency (Note 1, 2)		32.768	50	kHz	

Notes 1: When the oscillation frequency has a duty cycle of 50%.

2: When using the microcomputer in low-speed mode, set the sub-clock input oscillation frequency on condition that f(XCIN) < f(XIN)/3.

ELECTRICAL CHARACTERISTICS

Table 13 Electrical Characteristics (1) (Vcc = 4.0 to 5.5V, Ta = -20 to 85°C, unless otherwise noted)

Symbol		Parameter	Test conditions		Limits		Unit
Cymbol				Min.	Тур.	Max.	
Vон	"H" output voltage	P00–P07, P10–P17, P20–P27, P30–P37, P80–P83	IOH = -18 mA	Vcc-2.0			V
Vон	"H" output voltage	P50–P57, P60–P65, P70–P77, P84–P87, P90, P91	Iон = –10 mA	Vcc-2.0			V
Vol	"L" output voltage	P50–P57, P61–P65, P84–P87, P90, P91	IOL = 10 mA			2.0	V
Vol	"L" output voltage	P40–P46, P60	IOL = 15 mA		0.6	2.0	V
Vt+-Vt-	Hysteresis	P40–P42, P44–P47, P5, P60, P61, P64			0.4		V
VT+-VT-	Hysteresis	RESET, XIN			0.5		V
VT+-VT-	Hysteresis	Xcin			0.5		V
Ін	"H" input current	P47, P50–P57, P61–P65, P70–P77, P84–P87	VI = VCC			5.0	μΑ
Іін	"H" input current	P40–P46, P60	VI = 12 V			10.0	μA
Іін	"H" input current	P20-P27, P80-P83 (Note)	VI = VCC			5.0	μA
Іін	"H" input current	RESET, XCIN	VI = VCC			5.0	μA
Іін	"H" input current	Xin	VI = VCC		4.0		μA
lı∟	"L" input current	P40–P47, P60	VI = VSS			-5.0	μA
lil	"L" input current	P50–P57, P61–P65, P70–P77, P84–P87, P90, P91	VI = Vss Pull-up "off"			-5.0	μA
			VCC = 5 V, VI = VSS Pull-up "on"	-30	-70	-140	μA
			Vcc = 3 V, VI = Vss Pull-up "on"	-6.0	-25	-45	μΑ
lı∟	"L" input current	P20-P27, P80-P83 (Note)	VI = VSS			-5.0	μA
lı∟	"L" input current	RESET, XCIN	VI = VSS			-5.0	μA
lı∟	"L" input current	Xin	VI = VSS		-4.0		μA
Iload	Output load curren	nt P00–P07, P10–P17, P30–P37	VEE = VCC-43 V, VOL = VCC Output transistors "off"	300	600	900	μΑ
Ileak	Output leak curren	t P00–P07, P10–P17, P20–P27, P30–P37, P80–P83	VEE = VCC-43 V, VOL = VCC -43 V Output transistors "off"			-10	μA
IREADH	"H" read current		VI = 5 V		1		μA
Vram	RAM hold voltage		When clock is stopped	2		5.5	V

Note: Except when reading ports P2 or P8.



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Symbol	Parameter	Test conditions			Limits		— Unit
Symbol	Parameter	Test conditions		Min. Typ. Max.		Max.	
Icc Power sc	Power source current	High-speed mode f(XIN) = 4.2 MHz f(XCIN) = 32 kHz Output transistors "off"			7.5	15	mA
		High-speed mode f(XIN) = 4.2 MHz (in WIT state) f(XCIN) = 32 kHz Output transistors "off"			1		mA
		Middle-speed mode f(XIN) = 4.2 MHz f(XCIN) = stopped Output transistors "off"			3		mA
					1		mA
		Low-speed mode f(XIN) = stopped f(XCIN) = 32 kHz Low-power dissipation mode (CM3 = Output transistors "off"	0)		60	200	μA
		Low-speed mode f(XIN) = stopped f(XCIN) = 32 kHz (in WIT state) Low-power dissipation mode (CM3 = Output transistors "off"	0)		20	40	μΑ
		Increment when A-D conversion is ex	kecuted		0.6		mA
		All oscillation stopped (in STP state)	Ta = 25°C		0.1	1	μA
		Output transistors "off"	Ta = 85°C			10	μA

Table 14 Electrical Characteristics (2) (VCC = 4.0 to 5.5V, Ta = -20 to 85°C, unless otherwise noted)

A-D CONVERTER CHARACTERISTICS

Table 15 A-D Converter Characteristics

(Vcc = 4.0 to 5.5V, Vss = 0V, Ta = -20 to 85°C, f(XIN) = 250 kHz to 4.2 MHz in high-speed mode, unless otherwise noted)

Symbol	Parameter	Test conditions		Limits	ts	
	Farameter	Test conditions	Min.	Тур.	Max.	- Unit
—	Resolution				10	Bits
—	Absolute accuracy (excluding quantization error)	VCC = VREF = 5.12 V		±1	±2.5	LSB
TCONV	Conversion time		61		62	tc(φ)
IVREF	Reference input current	Vref = 5.0 V	50	150	200	μA
lia	Analog port input current			0.5	5.0	μA
RLADDER	Ladder resistor			35		kΩ





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TIMING REQUIREMENTS

Table 16 Timing Requirements (Vcc = 4.0 to 5.5V, Vss = 0V, Ta = -20 to 85°C, unless otherwise noted)

Symbol	Decemeter		Limits		Unit
Symbol	Parameter	Min.	Тур.	Max.	
tw(RESET)	Reset input "L" pulse width	2.0			μs
tc(XIN)	Main clock input cycle time (XIN input)	238			ns
twh(Xin)	Main clock input "H" pulse width	60			ns
twL(XIN)	Main clock input "L" pulse width	60			ns
tc(Xcin)	Sub-clock input cycle time (Xcin input)	20			μs
twH(XCIN)	Sub-clock input "H" pulse width	5.0			μs
twL(XCIN)	Sub-clock input "L" pulse width	5.0			μs
tc(CNTR)	CNTR0, CNTR1 input cycle time	4.0			μs
twн(CNTR)	CNTR0, CNTR1 input "H" pulse width	1.6			μs
twL(CNTR)	CNTR0, CNTR1 input "L" pulse width	1.6			μs
twн(INT)	INTo to INT4 input "H" pulse width	80			ns
tw∟(INT)	INTo to INT4 input "L" pulse width	80			ns
tC(SCLK)	Serial I/O clock input cycle time	0.95			μs
twh(Sclk)	Serial I/O clock input "H" pulse width	400			ns
twL(SCLK)	Serial I/O clock input "L" pulse width	400			ns
tsu(SCLK–SIN)	Serial I/O input set up time	200			ns
th(SCLK–SIN)	Serial I/O input hold time	200			ns

SWITCHING CHARACTERISTICS

Table 17 Switching Characteristics (Vcc = 4.0 to 5.5V, Vss = 0V, Ta = -20 to 85°C, unless otherwise noted)

Symbol	Deservator	Test conditions	Li	mits		Linit
	Parameter	lest conditions	Min.	Тур.	Max.	Unit
twH(SCLK)	Serial I/O clock output "H" pulse width	CL = 100 pF	tc(ScLк)/2–160			ns
twL(SCLK)	Serial I/O clock output "L" pulse width	CL = 100 pF	tc(ScLк)/2–160			ns
td(SCLK–SOUT)	Serial I/O output delay time				0.2 tc	ns
tv(SCLK–SOUT)	Serial I/O output valid time		0			ns
tr(SCLK)	Serial I/O clock output rising time	CL = 100 pF			40	ns
tf(SCLK)	Serial I/O clock output falling time	CL = 100 pF			40	ns
tr(Pch–strg)	P-channel high-breakdown voltage output rising time (Note 1)	CL = 100 pF VEE = VCC-43 V		55		ns
tr(Pch–weak)	P-channel high-breakdown voltage output rising time (Note 2)	CL = 100 pF VEE = VCC-43 V		1.8		μs

Notes 1: When bit 7 of the FLDC mode register (address 0EF416) is at "0". 2: When bit 7 of the FLDC mode register (address 0EF416) is at "1".









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Keep safety first in your circuit designs!

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